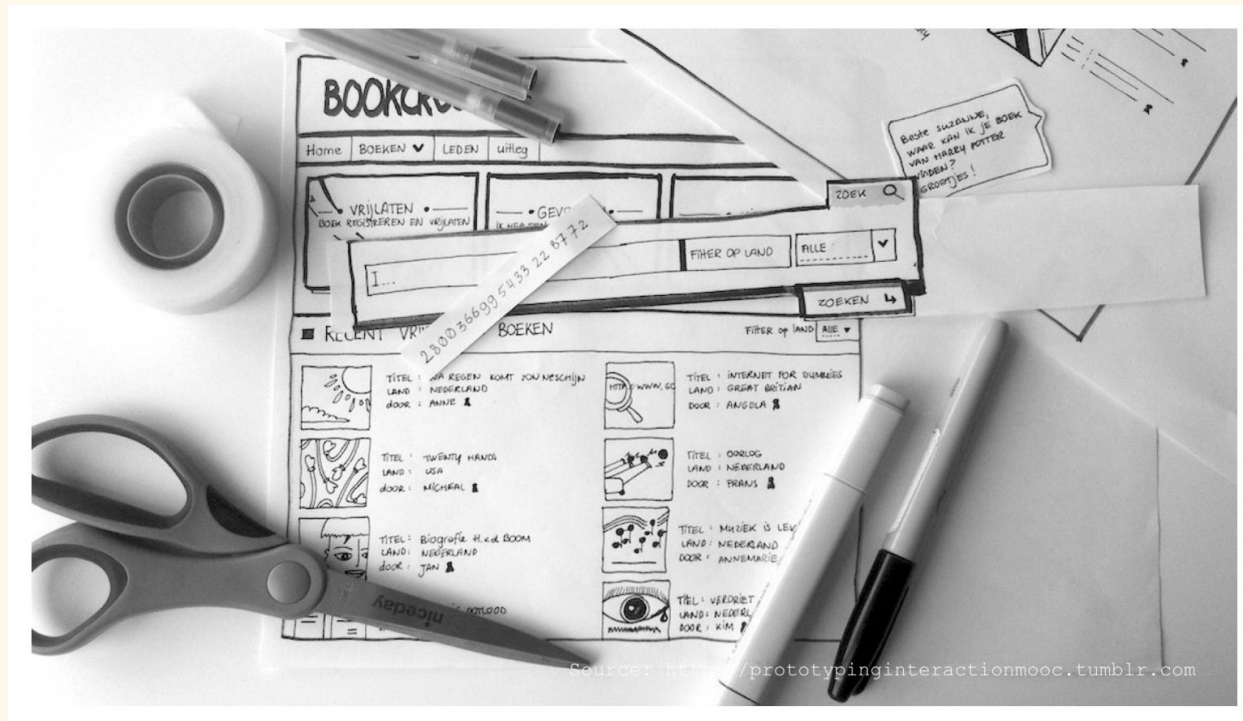


Reading 4

Paper Prototyping

By Julian Fee (c)



Response

A Guide to Paper Prototyping & Testing for Web Interfaces

This article discusses the characteristics of paper prototyping. Paper prototyping is done to map out your Web-interface before you are to start coding. This article supplies many different utensils and mediums to use for our paper prototyping. There are plain sheets of paper, cardboard, and paper cut out to look like an iPhone interface. Paper prototyping is an important step in the Web creation process. These drafts are then tested on users to get feedback on the project idea. This article also discusses user testing and how to do so without bias or inaccuracy. They use diagrams and lists to do so within the article. They tell us that we need a user, facilitator, computer, and a scribe to effectively test the prototype to move forward with the process.

Paper Prototyping The 10-Minute Practical Guide

This article is advertised as a 10 minute guide to what you need to know about paper prototyping. First, they tell you the advantages and disadvantages of it so the reader can decide whether or not this will be something for them. They also supply us with when and where and what to do with your paper prototype. They tell us when to start it, what to use, and how to successfully get your ideas down on paper. This article also discusses the other forms of prototyping which is done online with apps, platforms, etc. Although the other more up-to-date forms of paper prototyping are on a device, it is stressed that paper prototyping is the cheapest, applies the least limitations, and least stressful form of prototyping.