

```

{NumRepr::base_num_t
    < UINT_T, B >
|+ basic_string< dig_t
    < UINT_T, B > > m_dstr
|+ constexpr size_t size
() const noexcept
+ constexpr void resize
(size_t arg) noexcept
+ constexpr dig_t operator
[] (ullint arg) const noexcept
+ constexpr dig_t & operator
[] (ullint arg) noexcept
+ constexpr void clear
() noexcept
+ constexpr void push
_back(dig_t arg) noexcept
+ constexpr void insert
(size_t pos, size_t tam,
    dig_t parg) noexcept
+ constexpr num_basic
_t substr(size_t pos,
    size_t n) const noexcept
+ constexpr void push
_front(dig_t parg) noexcept
+ constexpr striterator
begin() noexcept
+ constexpr cstriterator
end() const noexcept
+ constexpr rstriterator
rbegin() noexcept
+ constexpr crstriterator
rend() const noexcept
+ constexpr void erase
(size_t pos, size_t tam)
noexcept
+ constexpr const num
_basic_t & operator&
=(const num_basic_t &arg)
noexcept
    }

```