

```

{NumRepr::dig_t< UINT
    _T, B >
||+ constexpr operator
  UINT_T() const noexcept
+ constexpr const UINT
  _T & get() const noexcept
+ constexpr operator
  SIG_UINT_T() const
  noexcept
+ constexpr operator
  SIG_SINT_T() const
  noexcept
+ constexpr UINT_T operator
  (()) const noexcept
+ consteval dig_t() noexcept
+ constexpr dig_t(Int
  _t arg) noexcept
+ constexpr dig_t(const
  dig_t &) noexcept=default
+ constexpr dig_t(dig
  _t &&) noexcept=default
+ constexpr const dig
  _t & operator=(const
  Int_t &a) noexcept
y 73 más...
+ static consteval uintspair
  mult() noexcept
+ static consteval bool
  is_prime() noexcept
+ static consteval dig
  _t dig_max() noexcept
+ static consteval dig
  _t dig_submax() noexcept
+ static consteval dig
  _t dig_Bm1() noexcept
+ static consteval dig
  _t dig_Bm2() noexcept
+ static consteval dig
  _t dig_0() noexcept
+ static consteval dig
  _t dig_1() noexcept
+ static consteval UINT
  _T ui_max() noexcept
+ static consteval UINT
  _T ui_submax() noexcept
y 16 más...
}

```