

```

{NumRepr::nat_reg_digs
    _t< UINT_T, B, L >
||+ consteval nat_reg_digs
    _t() noexcept
+ constexpr nat_reg_digs
    _t(const std::initializer
    _list< dig_t > &arg) noexcept
+ constexpr nat_reg_digs
    _t(const Ts &... args)
    noexcept
+ constexpr nat_reg_digs
    _t(const base_N_t< N >
    &arg) noexcept
+ constexpr nat_reg_digs
    _t(const base_N_t< N >
    &&arg) noexcept
+ constexpr nat_reg_digs
    _t(Ints_type ... dig_pow
    _i) noexcept
+ constexpr nat_reg_digs
    _t(const nat_reg_N_digs
    _t< N > &arg) noexcept
+ constexpr nat_reg_digs
    _t(nat_reg_N_digs_t< N
    > &&arg) noexcept
+ constexpr const nat
    _reg_digs_t & operator
    =(const base_N_t< N >
    &arg) noexcept
+ constexpr nat_reg_digs
    _t & operator=(base_N
    _t< N > &arg) noexcept
y 180 más...
+ static consteval dig
    _t dig_0() noexcept
+ static consteval dig
    _t dig_1() noexcept
+ static consteval dig
    _t dig_Bm1() noexcept
+ static consteval dig
    _t dig_max() noexcept
+ static consteval dig
    _t dig_Bm2() noexcept
+ static consteval dig
    _t dig_submax() noexcept
+ static consteval UINT
    _T ui_0() noexcept
+ static consteval UINT
    _T ui_1() noexcept
+ static consteval UINT
    _T ui_Bm1() noexcept
+ static consteval UINT
    _T ui_B() noexcept
y 107 más...
}

```