```
A_{P}rocess.jp_{Q}
Cloud_{M}ap.jpg
XY
Box.jpg
tan \theta
\theta
ts
                        ??
_{System_{P}rocess.jpg3D}
                           \tan \theta_P ose.jpg[][width=0.33]figures/Rotation_Result.jpg
                        Virtual_{C} amera. ipg
image.jpg(near)(far)
\int \frac{2near}{right-left} 0
                                                                                                                                                                                               to ear) (far) = to ear) (far) (far
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   0
                                                                                                               0
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   0
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      \frac{2far \times near}{2}
                                                                                                                  0
                                                                                                               0
                                                                                              [-1, 1]

\frac{\frac{1}{z}}{\frac{z}{z} \times x}

\frac{z}{z} \times x + b

\frac{z}{z} \times x + c

                        \begin{array}{c} \frac{0}{a(\frac{z}{b}-1)} \\ tp_2 + \end{array} =
                           (1-
                           t)p_1
                           \frac{a(\frac{b}{z_3} - 1) = t \frac{n}{a}(\frac{b}{z_1} - 1) + (1 - t) \frac{n}{a}(\frac{b}{z_2} - 1)}{z_3 = t \frac{1}{z_1} + (1 - t) \frac{1}{z_2}} = \frac{b_3 - b_1}{b_2 - b_1} = z_3 - z_1
                             z_3 - z_1

\frac{\frac{3}{z_{1}} - \frac{1}{z_{1}}}{\frac{1}{z_{1}} t + \frac{1}{z_{2}} (1 - t)} \\
3 = \frac{1}{z_{1}} \frac{1}{z_{1}} t + \frac{1}{z_{2}} \frac{1}{z_{1}} t + \frac{1}{z_{2}} \frac{1}{z_{1}} t + \frac{1}{z_{2}} \frac{1}{z_{1}} \frac{1
                        (x, y, z, w)(x', y', z', w')(P_x, P_y, P_z, P_w)
                             \overline{zy' = \frac{-ny}{z}} = [-1, 1]
                        x \frac{1 - (-1) = \frac{r - x'}{r - l} \frac{1 - Py}{1 - (-1)} = \frac{t - y'}{t - b}}{1 - (-1)}

\begin{array}{c}
1-(-1) = \\
x = \\
\frac{2x'}{r-l} - \\
\frac{r+l}{r-l} P_y = \\
\frac{2y'}{t-b} - \\
\frac{t+b}{t-b}
\end{array}

                                               = x', y'
                      x = x, y
\frac{2n}{r-l}(-\frac{x}{z}) - \frac{r+l}{r-l}P_y = \frac{2n}{t-b}(-\frac{y}{z}) - \frac{t+b}{t-b}
P_z free
                                                                                           P_Z frac1zP_z =
                 \begin{array}{l} \frac{a}{z} + \\ \dot{b}(-n,-1), (-f,1) \\ \hline f - nb = \frac{f+n}{f-n} P_z = \frac{2nf}{f-n} (\frac{1}{z}) + \frac{f+n}{f-n} \\ P_x, P_y P_Z \\ \begin{cases} -zP_x = \frac{2n}{r-l} x + \frac{r-l}{r+l} z \\ -zP_x = \frac{2n}{t-b} x + \frac{t+b}{t-b} z \\ -zP_z = -\frac{2nf}{f-n} - \frac{f+n}{f-n} z \\ w = -z \\ \\ vilter.ipq \\ \end{array}
                        Filter.jpg (x, y, z, w)(x', y', z')??
(x' = x/w)
                      \begin{cases} x = x_f \omega \\ y' = y/w \\ z' = z/w \\ ??Z_n = \\ near Z_f = \\ form - \end{cases}
                        \begin{array}{l} hear Z_f = \\ farw = \\ \frac{2 \times Z_n}{right - left} Q = \\ \frac{Z_f}{Z_f - Z_n} \\ \times Z_n \frac{1}{(Q - Z)} \end{array}
```