## **Project Request**

Title:	Autonomous sUAS swarming to augment CG assets
Sponsor:	
POC:	Phone:
Co-Sponsor:	LT Jonathan White
Description o	f Project:
Aerial Syster	presents the design and construction of autonomous small Unmanned w/a wing span of nor le m (sUAS). The sUAS of focus is a fixed wing aircraft of up to 6 feet in wing Belongs in the Section below uirement for the system is an implemented behavior called "swarming."
Swarming ca	an best be defined as coordinating multiple sUAS in an intelligent manner
towards a co	ommon goal. The second requirement would be for the swarm to complete
image proce	ssing to identify objects. The educational purpose of this project is for
	earn: 1) design and implementation of control systems 2) embedded
	gramming 3) machine learning 4) communications systems 5 computer ambitions of mechanics
Sponsor Need	ds / Requirements
The Coast	Guard is interested in UAS that can remain on station for extended periods
of time, expa	and maritime domain awareness, and disseminate actionable intelligence.
	USCG is leveraging developmental work from other services and
agencies. The sUAS can be integrated into bridge systems and replace a large portion of shipboard helicopter operations. Vessels that are barely a pip on the radar can be	
intercepted quickly using sUAS, which will gather actionable intelligence aiding in the	
decision mal	king process. A sUAS system can get on scene much quicker than a

helicopter or small boat, traveling at speeds of 100kts, with virtually zero risk and cost.

Additionally, & shipboard helicopter is restricted to eight hours of flight per day, whereas

Move to section above theoretically

a swarm of sUAS can run 24/7. This project would set up the frame work to allow these goals and requirements to be fulfilled.

## **Design Component:**

- 1. Develop control system for the sUAS to establish Stable flight of an sUAS 2. Develop a navigation system to command sUAS flight via waypoints
- 2. Establish swarm communication and coordination
- 3. Develop easy to use user interface for controlling the swarm an suas vehicle, scalable to swarm control
- 4. Active monitoring of system health for deploying and recall of assets VVV

## **Expectations at Conclusion / Deliverables:**

- 1. sUAS performing basic swarm flight and coordination for tasks. completion /report
- 2. User interface allowing for easy control of the swarm sups system
- 3. Image processing to allow for tracking of targets of interest Osystem able to
- 4. Efficient flight planning to maximize time on scene 🗸
- 5. Video and state telemetry streamed back to asset 🗸

1) Great proposal

- 2) Remember you have 2 semesters, which is really only about 1-2 months of solid work.
- 3) establish necessary objectives and "bonus" objectives
- 4) focus on the basics. You are not deploying a system to the user, this is RAD.