

## **Missile Turret**

Thank you for buying this model pack.

To use the models, simply drag the prefabs, located in the “Prefabs” folder into your scene.

## **Customization**

This pack provides 1 base, 1 turret body and 3 modular missile racks. The missile racks can be combined as you wish to create different looking turrets. The 3 missiles fit into the corresponding missile racks.

## **Shader**

The specular map is in the alpha channel of the diffuse map. To see specular effects, you must use the “bumped specular” shader. The diffuse map format must be “RGBA compressed DXT5”.

## **Contact Information**

You can contact me here: [msgdi@yahoo.de](mailto:msgdi@yahoo.de). Please include your invoice number. I always appreciate ratings/reviews on the asset store if you think this pack deserves it. Thank you.