Julián García



### Sorting

#### Input:

A sequence of *n* elements

$$\langle a_1, a_2, ..., a_n \rangle$$



#### Output:

A permutation of the input sequence

$$\langle a_1', a_2', ..., a_n' \rangle$$

do it efficiently.

such that 
$$a_1' \leq a_2' \leq \ldots \leq a_n'$$

• <u>Divide and conquer</u> algorithm.

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- Popular: Top-10 algorithms 20th century (SIAM).

<u>Input:</u> A: \_\_\_\_\_ m

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**Divide:** 



(partition step)

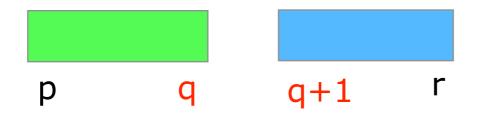
<u>Input:</u> A: \_\_\_\_\_\_ m

Conquer: Recursively solve two smaller problems.



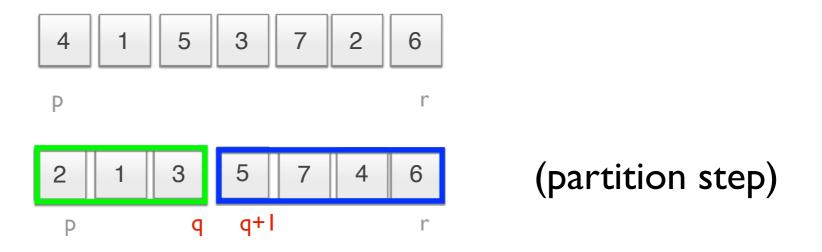
<u>Input:</u> A: \_\_\_\_\_\_ m

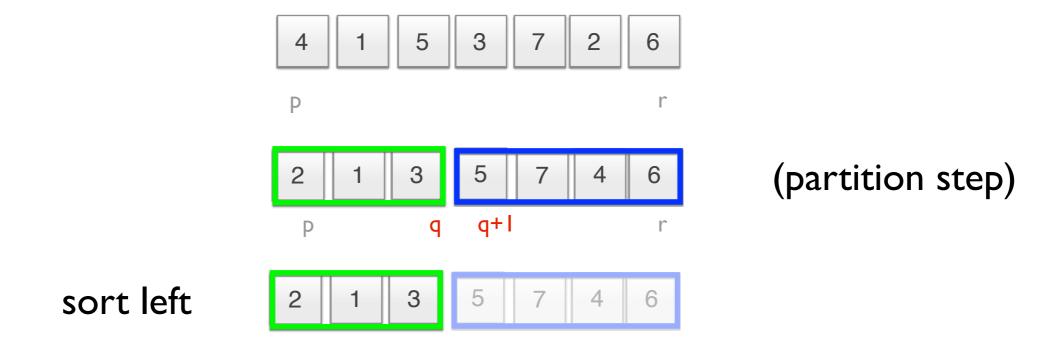
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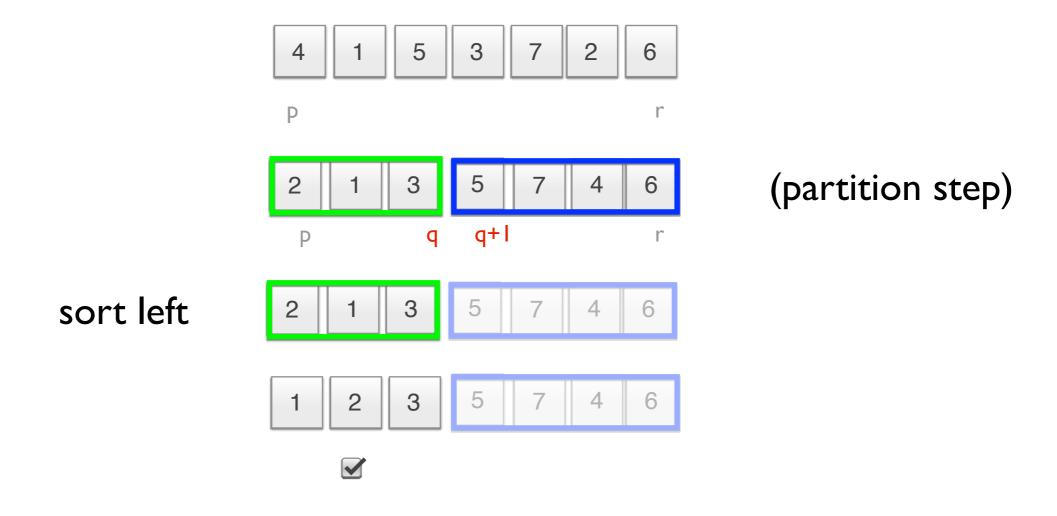


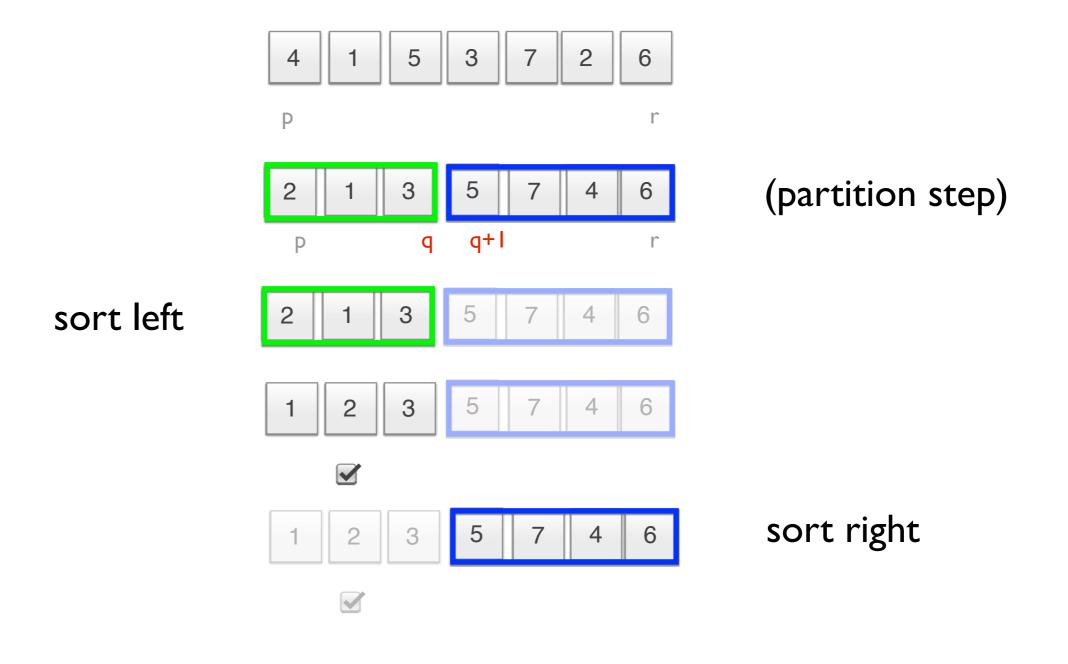
Combine: In-place! so we are done.

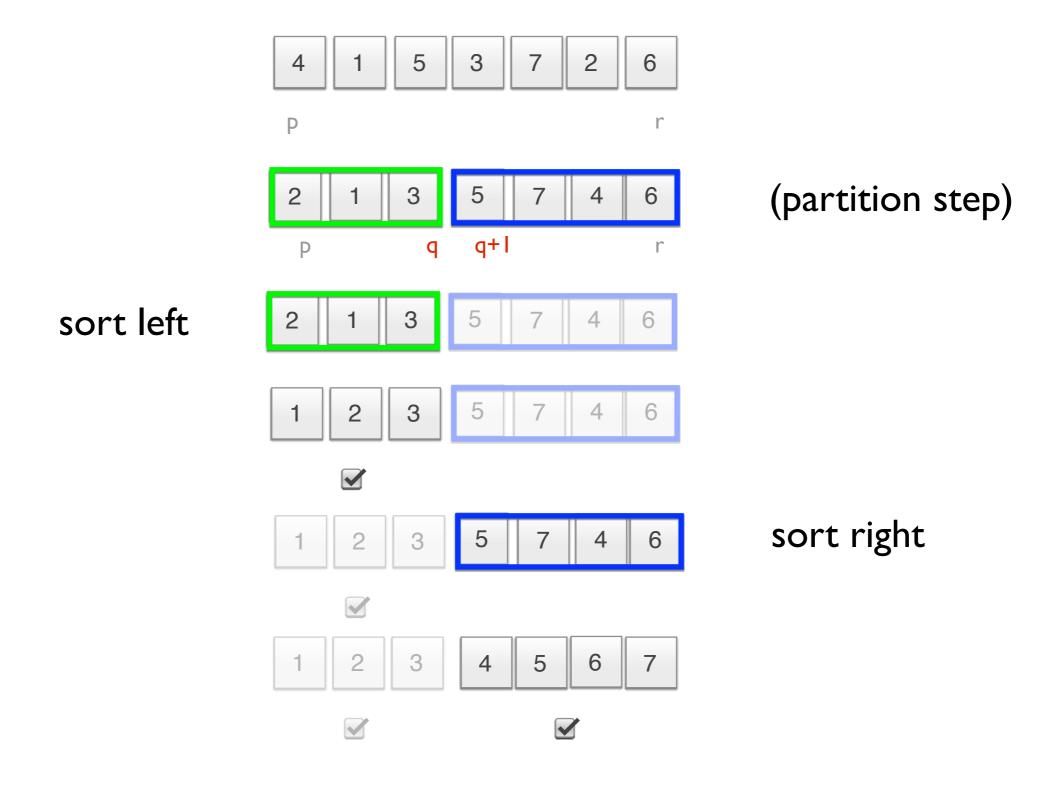
4 1 5 3 7 2 6 p

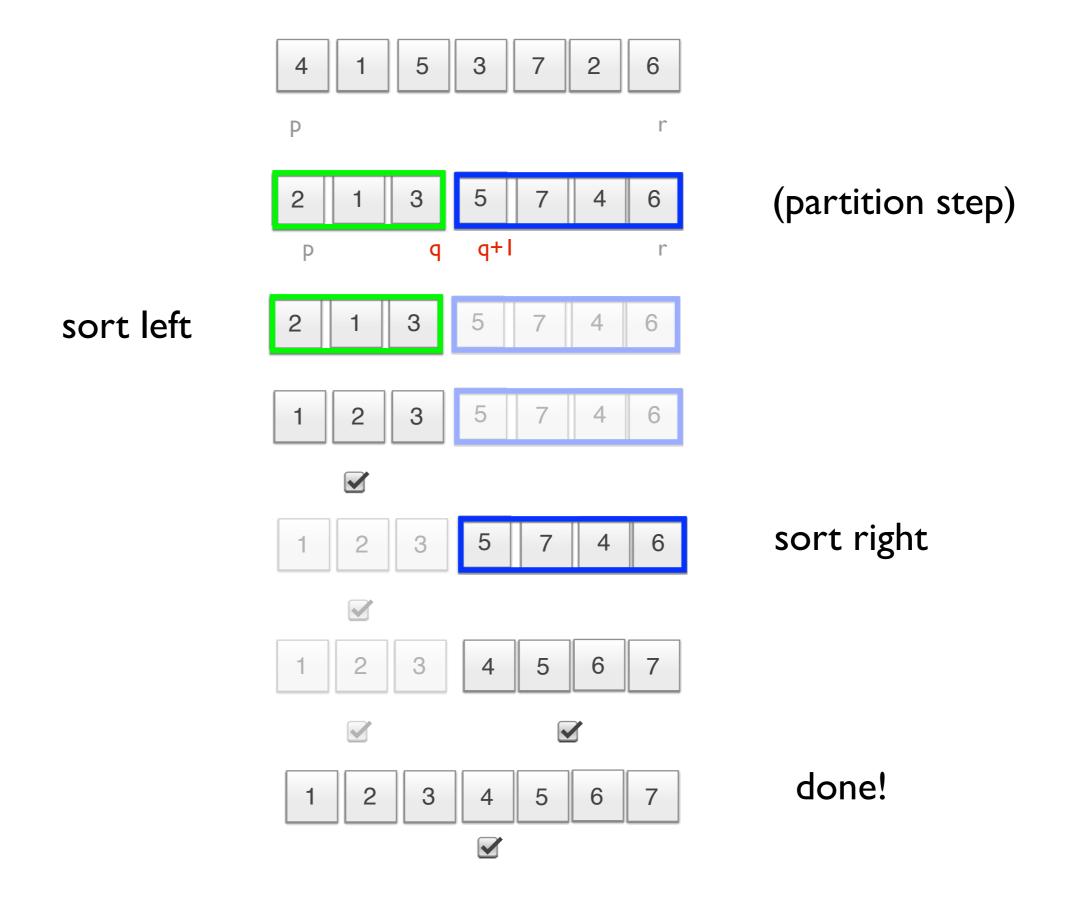












```
Quicksort(A, p, r)

1 if p < r

2 q = \text{Partition}(A, p, r)

3 Quicksort(A, p, q)

4 Quicksort(A, q + 1, r)
```

A: \_\_\_\_\_ p r

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QUICKSORT
$$(A, p, r)$$
 [s it non-trivial?]

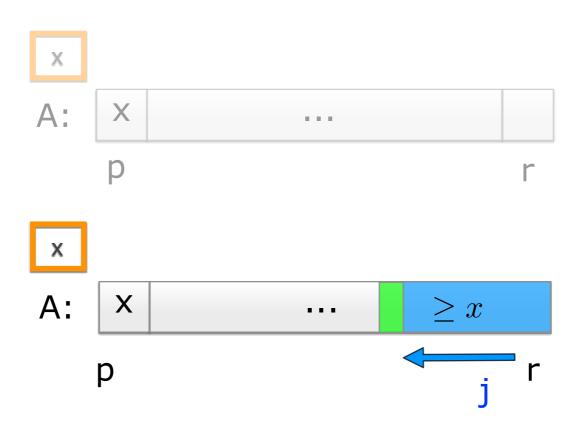
1 if  $p < r$ 

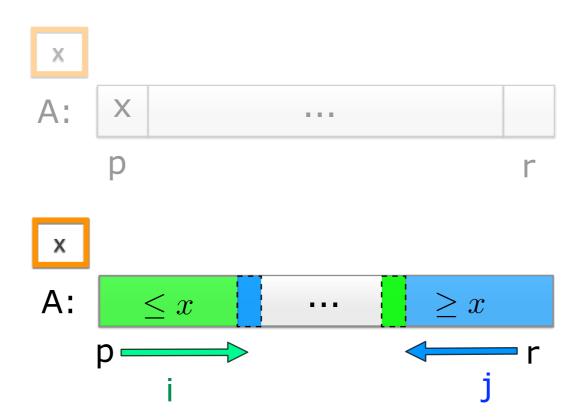
2  $q = \text{PARTITION}(A, p, r)$   $\Rightarrow$  A:  $extit{A} = extit{A} = exti$ 

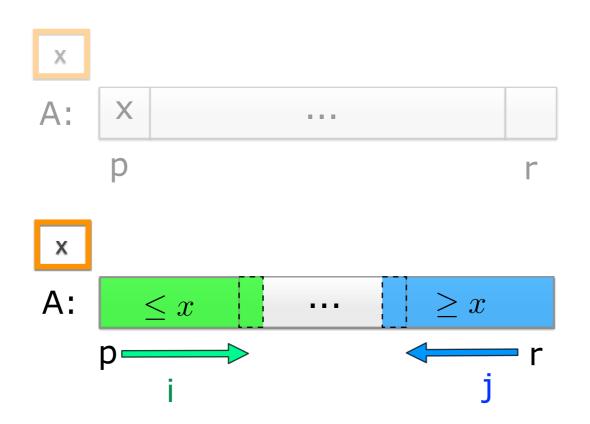
partition really does all the work!

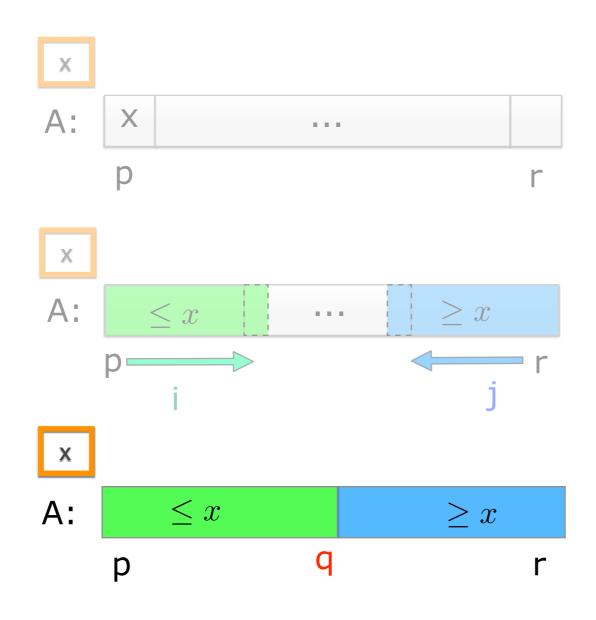




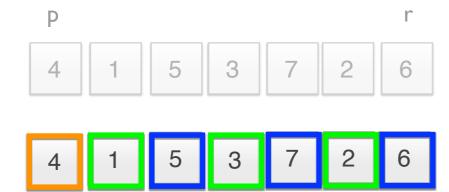


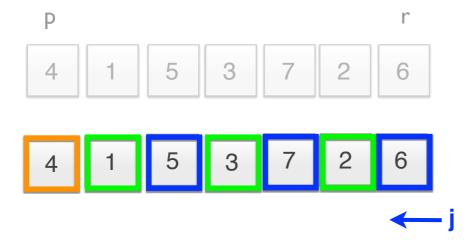


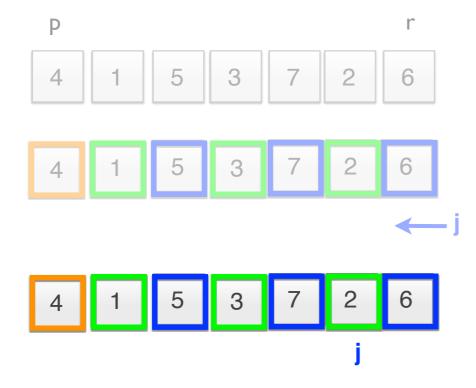


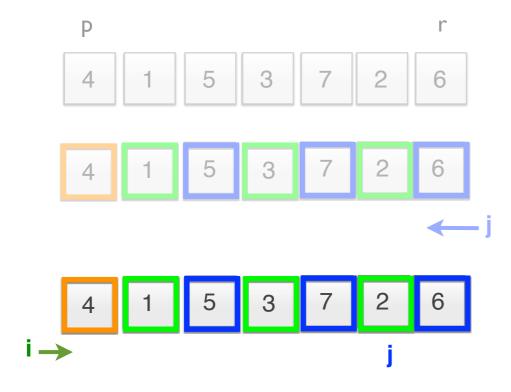


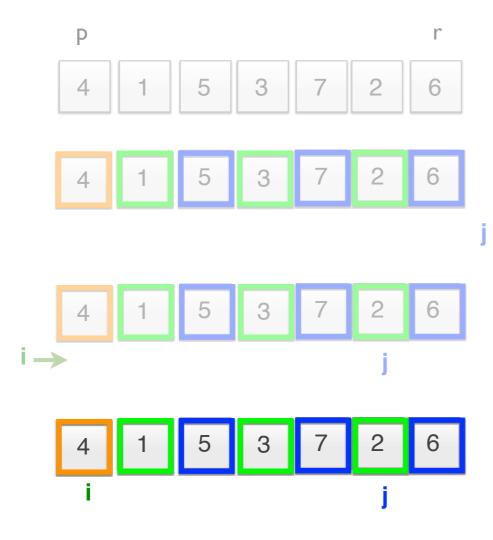
p r
4 1 5 3 7 2 6

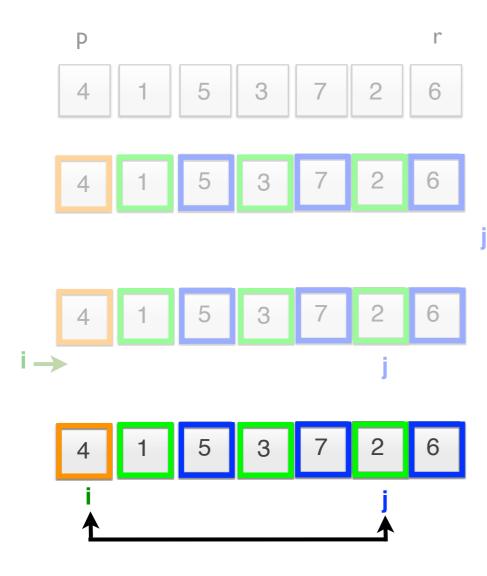


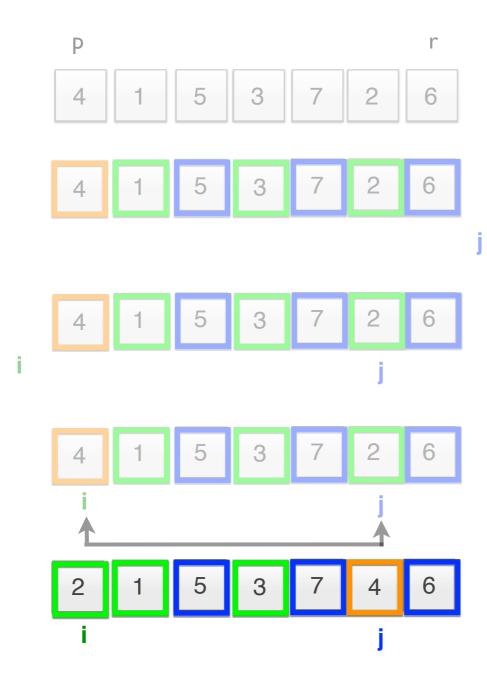


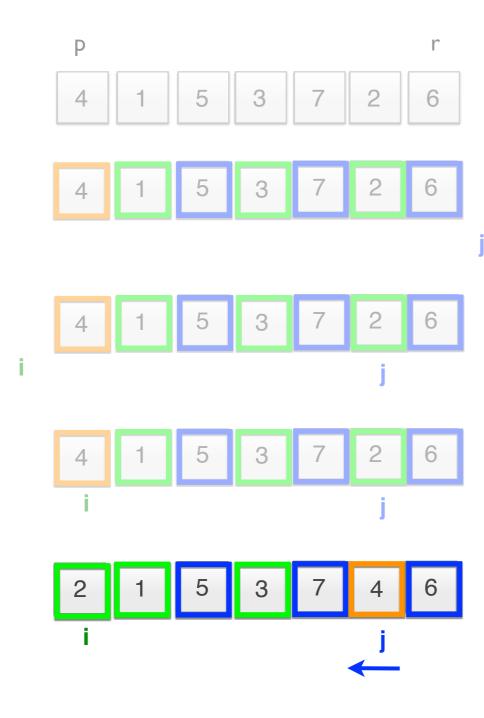


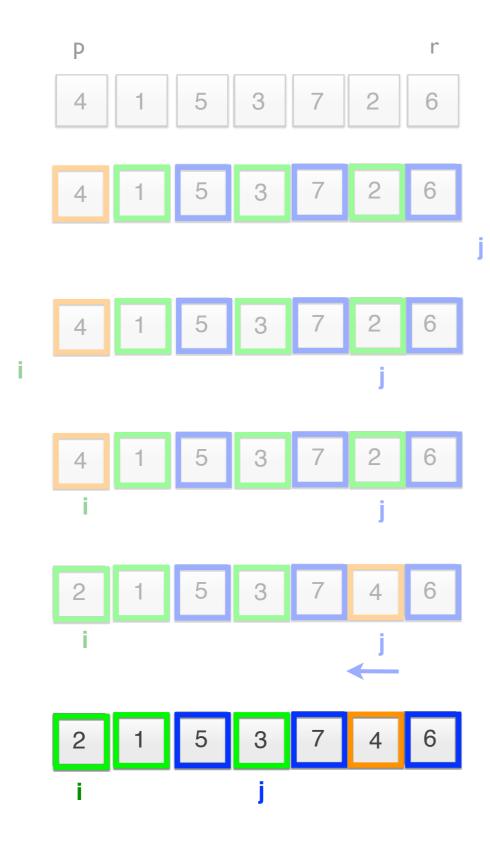


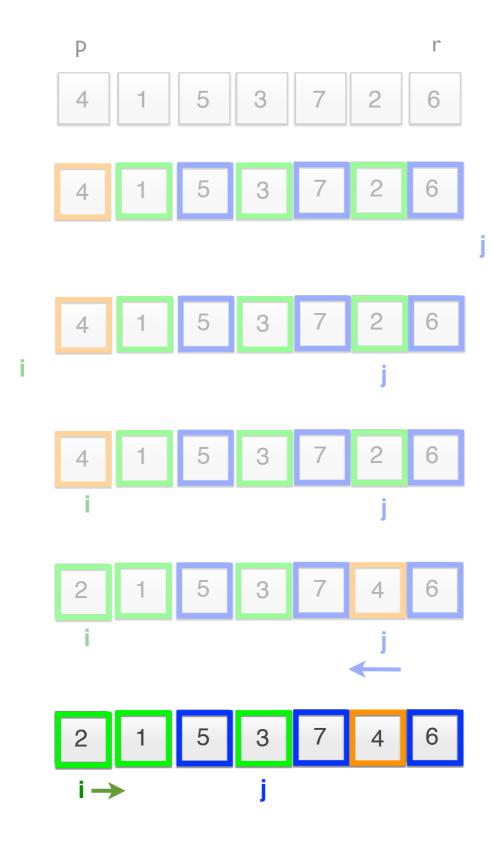


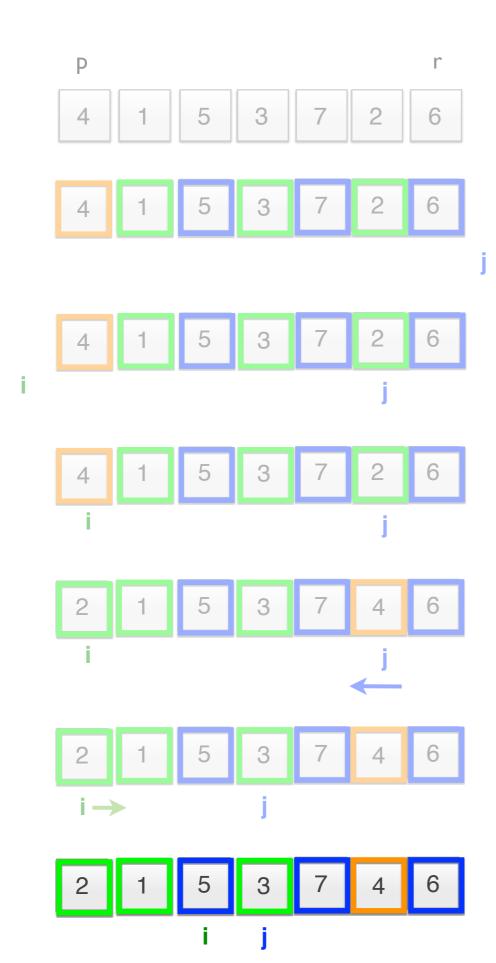


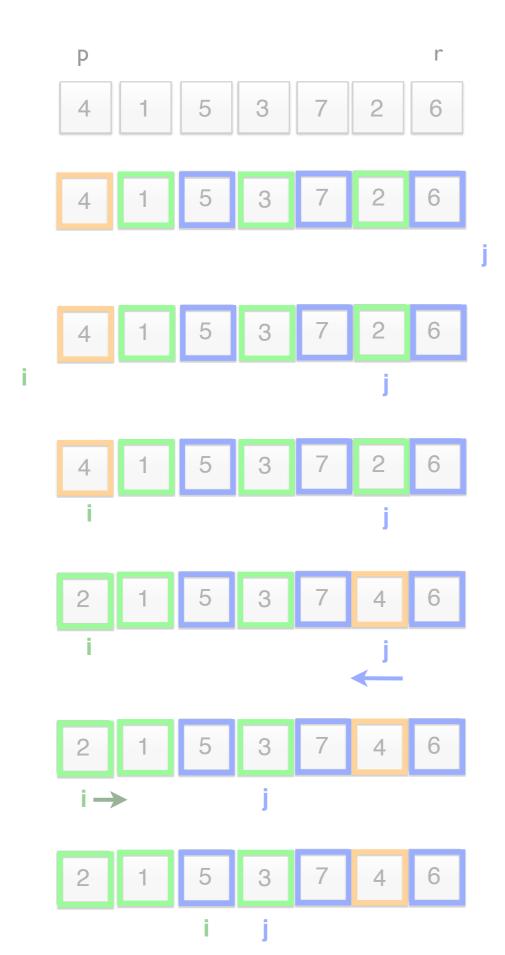


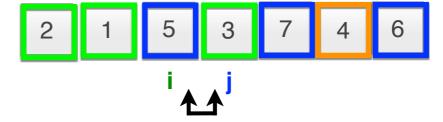


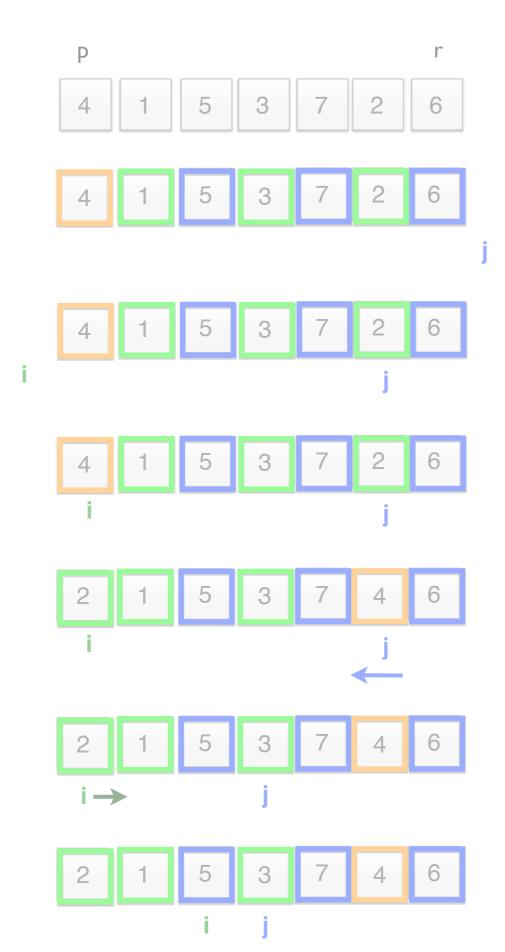


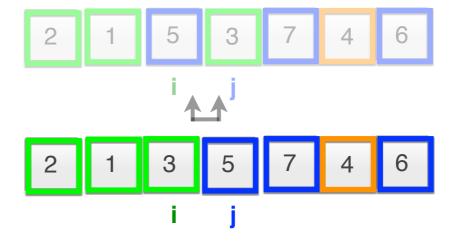


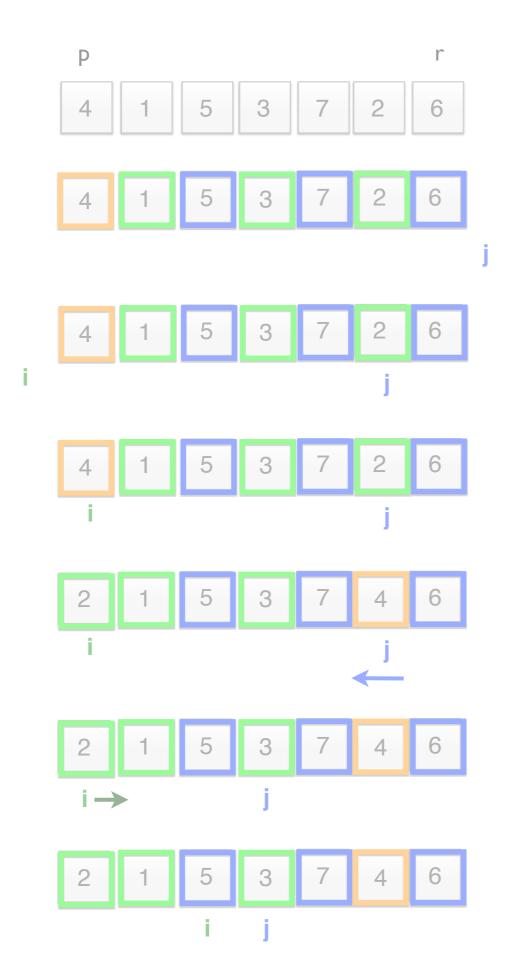


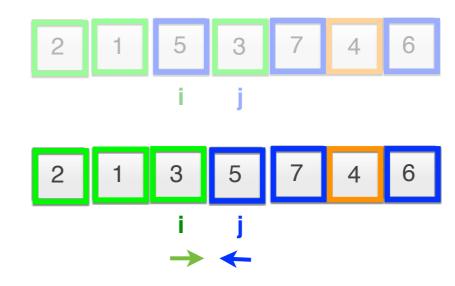


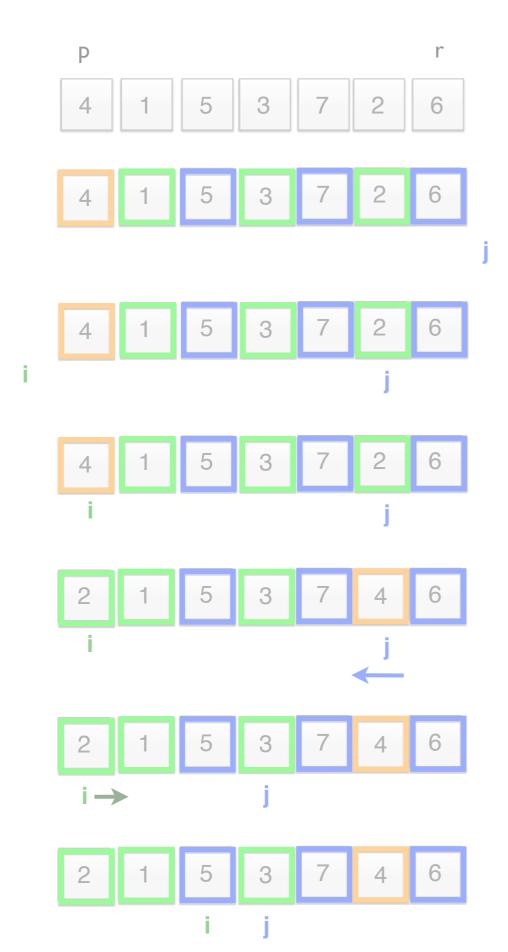


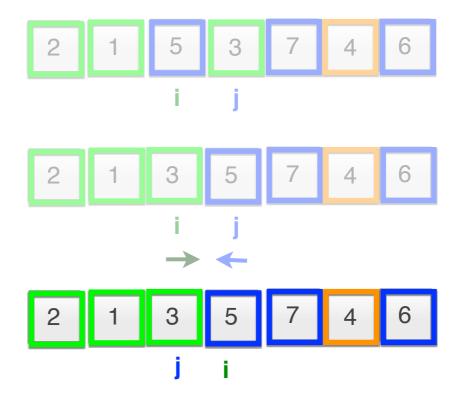




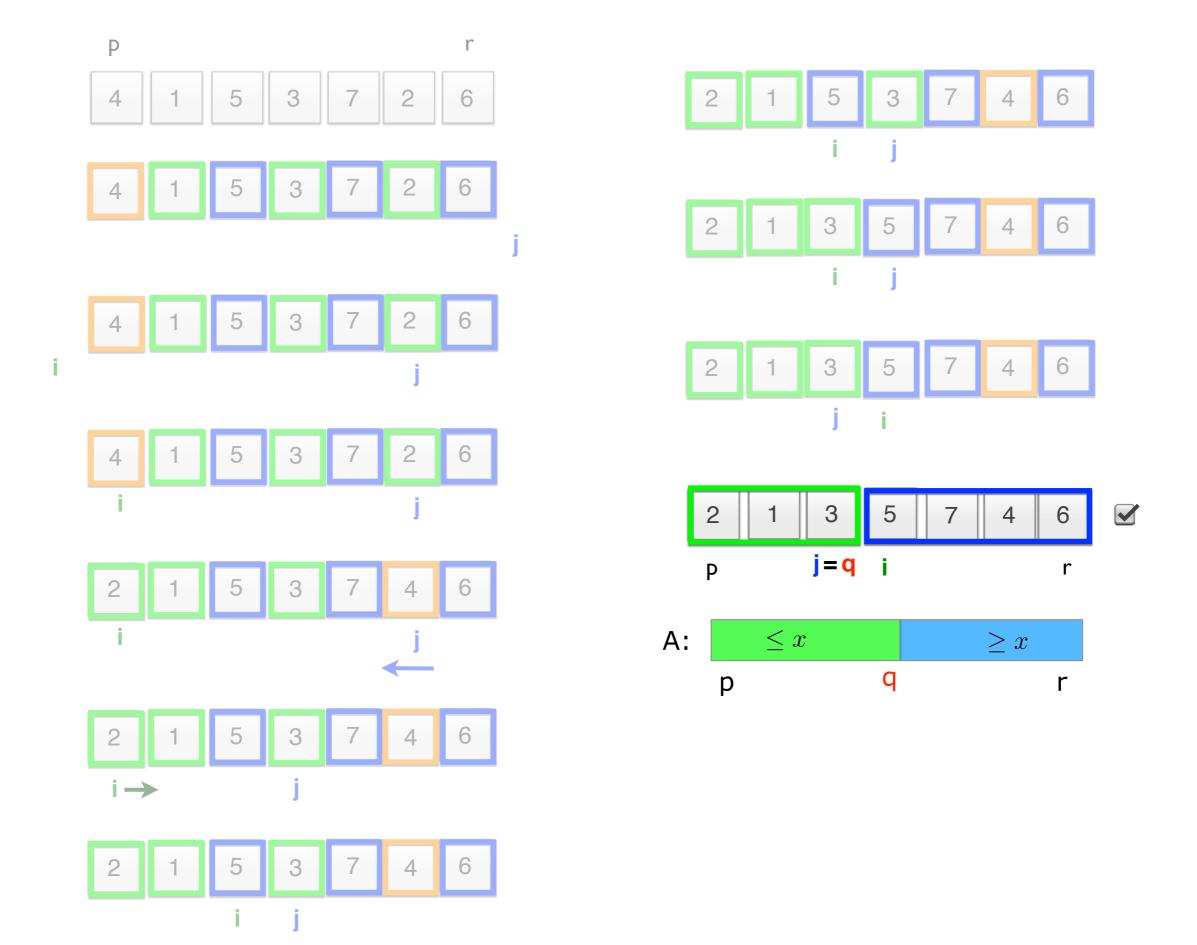












```
Partition(A, p, r)
 1 \quad x = A[p]
 2 \quad i = p - 1
 3 \quad j = r + 1
 4 while TRUE
 5
         repeat
 6
             j = j - 1
         until A[j] \leq x
 8
         repeat
             i = i + 1
         until A[j] \ge x
10
         if i < j
11
               exchange A[i] with A[j]
12
13
          else return j
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Partition(A, p, r)
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 2 \quad i = p - 1 \longrightarrow
 3 \quad j = r + 1 \longleftarrow
 4 while TRUE
 5
         repeat
 6
            j = j - 1
         until A[j] \leq x
                                     A:
 8
         repeat
 9
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- Number of comparisons depends on the choice of the pivot, i.e., data.
  - Best case: we partition in halves all along
  - Worst case: ordered list (partition sizes: I, n-I)

- Several ways to do the partition (check lecture handout, experiment)
- Number of comparisons depends on the choice of the pivot, i.e., data.
  - Best case: we partition in halves all along
  - Worst case: ordered list (partition sizes: I, n-I)
- The best case is to be expected. On average quicksort is very efficient.

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- Partition algorithms <u>vary</u>, and affect the process dramatically
- Efficient on average

# Thank you.

More info: lecture handout

#### Literature:

- Leiserson, Charles E., Ronald L. Rivest, and Clifford Stein.
   Introduction to algorithms. Edited by Thomas H. Cormen.
   The MIT press, 2001.
- Sedgewick, Robert. and Wayne, Kevin. Algorithms. Pearson Education, 2011.

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