

Some questions about vagueness and metalinguistic uncertainty

Julian Grove

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FACTS.lab, University of Rochester

Vagueness versus metalinguistic uncertainty

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C. Therefore, a free cup of coffee is expensive.

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would still be at least a metric mile long. ✗

Sorites-like imprecision for uncertainty

However, Lassiter (2011) argues that uncertain factual knowledge can display sorites-like behavior:

'There is no real number r such that my belief state allows for the possibility that Big Ben and the Eiffel Tower are r kilometers apart, but excludes the possibility that they are $r \pm \epsilon$ kilometers apart for sufficiently small ϵ .'

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Still not accessible to sorites arguments...

P2. If the Big Ben and Eiffel Tower are r km apart, then they are also 1 mm less than r km apart. ✗

Vague parameters are resistant to being made precise

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In contrast, uncertain knowledge can be made certain:

- (6) A .93-mile road is 1 metric mile, but a .92-mile road is not 1 metric mile.

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- (4) P1. Kenrick Road is at least 1 metric mile long.
P2. East Henrietta is longer than Kenrick.
C. East Henrietta is at least 1 metric mile long.

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In both cases d is held constant for the purpose of supporting the entailment from P1 and P2 to C.

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Row 3 suggests that they can be held fixed in certain cases.

The plan: characterize both vagueness and metalinguistic uncertainty as outcomes of semantic knowledge being probabilistic in nature (Lassiter 2011; Lassiter and Goodman 2013, 2017, i.a.).

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- in a pure logical setting, where probabilistic semantic knowledge gives rise to an *applicative functor*
- and by relying on the composition of applicative functors in order to get a handle on the semantic separation between vagueness and uncertainty

Probabilistic semantics via probabilistic programs

Definition of a probabilistic program

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 - **Result:** the weighted average (i.e., *expected value*) of $f(x)$ across the normally distributed values x .

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- a method of turning ordinary logical meanings into probabilistic programs
- a method of composing probabilistic programs together, similar to how we compose ordinary natural language meanings by functional application

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Viewed this way, the map P is what is known as an *applicative functor*. This means two things...

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(The probabilistic program that returns the coffee in Rome with a probability of 1.)

Applicative functors allow you to compose programs together

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“Run m to compute x . Then run n to compute y . Then apply x to y .”

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- In the above, it picks out the mass assigned to \top .
- $m(\lambda b.1)$ is the *measure* of m : it is m 's *total mass*.
- So, $Pr(m)$ is the probability that m returns \top .

Probabilistic semantics for vagueness

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$$\llbracket \text{expensive} \rrbracket = \lambda f. \mathcal{N}(\mu_{exp}, \sigma_{exp})(\lambda d. f(\lambda x. \text{cost}(x) \geq d))$$

$$\llbracket (1) \rrbracket : P(t)$$

$$\begin{aligned} \llbracket (1) \rrbracket &= \llbracket \text{expensive} \rrbracket \circledast \llbracket \text{the coffee in Rome} \rrbracket \\ &= \lambda f. \mathcal{N}(\mu_{exp}, \sigma_{exp})(\lambda d. f(\text{cost}(\text{coffeeInRome}) \geq d)) \end{aligned}$$

If, for example, $\text{cost}(\text{coffeeInRome}) = \mu_{exp}$, then $Pr(\llbracket (1) \rrbracket) = 0.5$.

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We need a meaning for *if*!!

Factoring by a weight / observing a premise

$$\textit{factor} : r \rightarrow P(\diamond)$$

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$$\begin{aligned} factor &: r \rightarrow P(\diamond) \\ factor(x)(f) &= x * f(\diamond) \end{aligned}$$

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Sorites (cont'd 1)

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$$Pr(\lambda f.mb(\lambda w.observe(\phi(w))(\lambda \diamond.f(\psi(w))))) \geq r_{certainty}$$

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“Given some distribution over worlds mb , the probability that ψ is true after filtering out the worlds where ϕ is false is greater than some required threshold of certainty $r_{certainty}$.”

Sorites (cont'd 2)

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“If you take the mass of mb where $d \geq d' - 0.01$, the proportion of this mass where $d \geq d'$, as well, is greater than the certainty threshold.”

For example, if d and d' are independently normally distributed with the same mean, this will always be ≥ 0.5 . For $\sigma = 1$, it is > 0.99 .

Entailments

- (3) P1. The coffee in Rome is expensive.
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“Given a starting discourse c and a proposition ϕ to update it with, $\text{update}(c)(\phi)$ is just like c , except that worlds where ϕ is false are assigned a probability of 0.”

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$$\llbracket \text{P2} \rrbracket = \lambda \langle r, g, d \rangle. g > r$$

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$update(update(c)(\llbracket P1 \rrbracket))(\llbracket P2 \rrbracket) =$

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“The context just like c , except that the only worlds with non-zero probabilities are those where $r \geq d$ and $g > r$ (and, hence, $g > d$).”

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What makes metalinguistic uncertainty different?

Probabilistic semantics for metalinguistic uncertainty

Applicatives compose

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- Vagueness: $P(P(\alpha))$
- Uncertainty: $P(P(\alpha))$

An example

(2) The road is a metric mile long.

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Currently encoded as a brute lexical fact.

Hypothetical constraint on lexical meanings:

$P(P(\alpha))$ can't occur in a negative position in an expression's type.

Entailments?

We need only adjust the type of the *update*, using η :

$$update : P(P(w) \rightarrow (w \rightarrow t) \rightarrow P(w))$$

$$update = \eta(\lambda c, \phi, f. c(\lambda w. observe(\phi(w))(\lambda \diamond. f(w))))$$

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Under the current picture, the phenomena of vagueness arise from two aspects of semantic knowledge conspiring:

- the semantic types of linguistic expressions like *if*
- the encoding of vague probabilistic knowledge on an “inner” applicative layer ($P(P(\alpha))$)

This makes room for some probabilistic knowledge not participate in these phenomena — encode them on the “outer” layer ($P(P(P(\alpha)))$).

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