

# A Unified Method to Efficiently Verify Opacity of Discrete-Timed Automata

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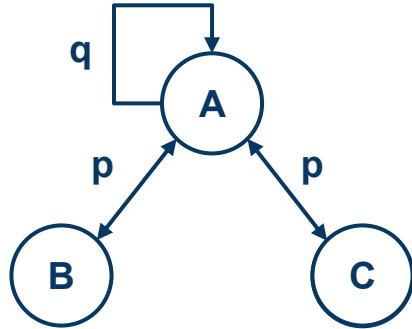
**International Conference on Formal Engineering Methods**

November 13, 2025



# Opacity Framework

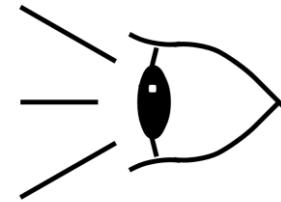
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Finite  
Automaton



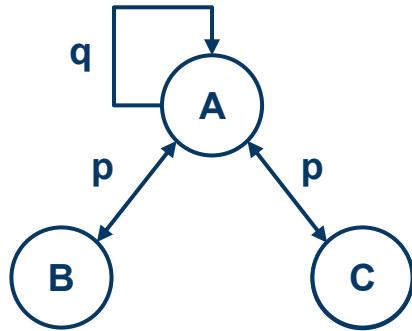
Observable  
Behavior



Intruder

# Opacity Framework

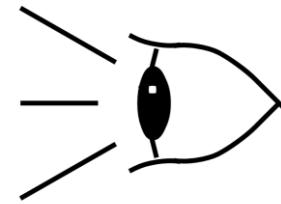
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Finite Automaton



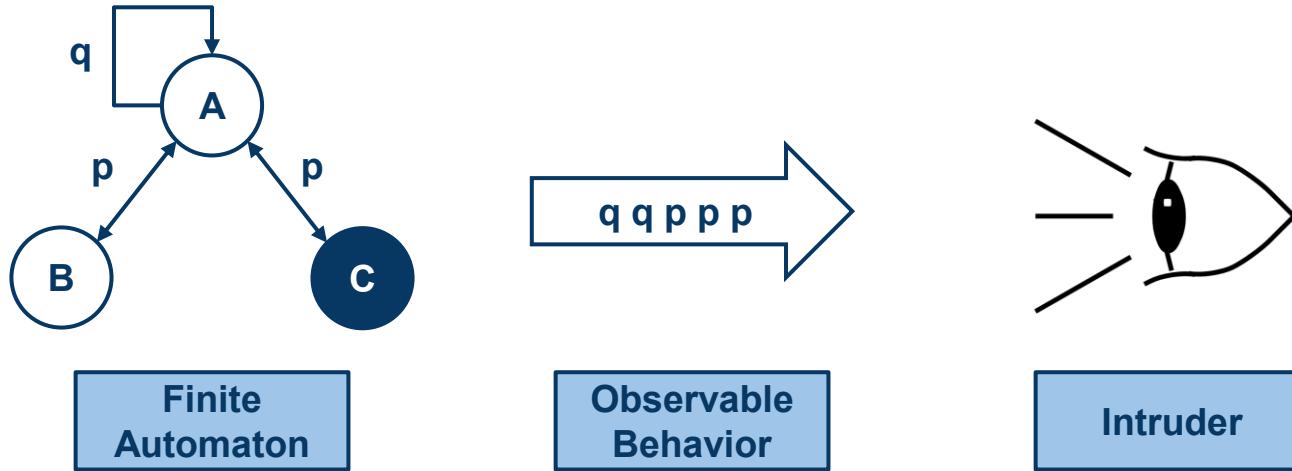
Observable Behavior



Intruder

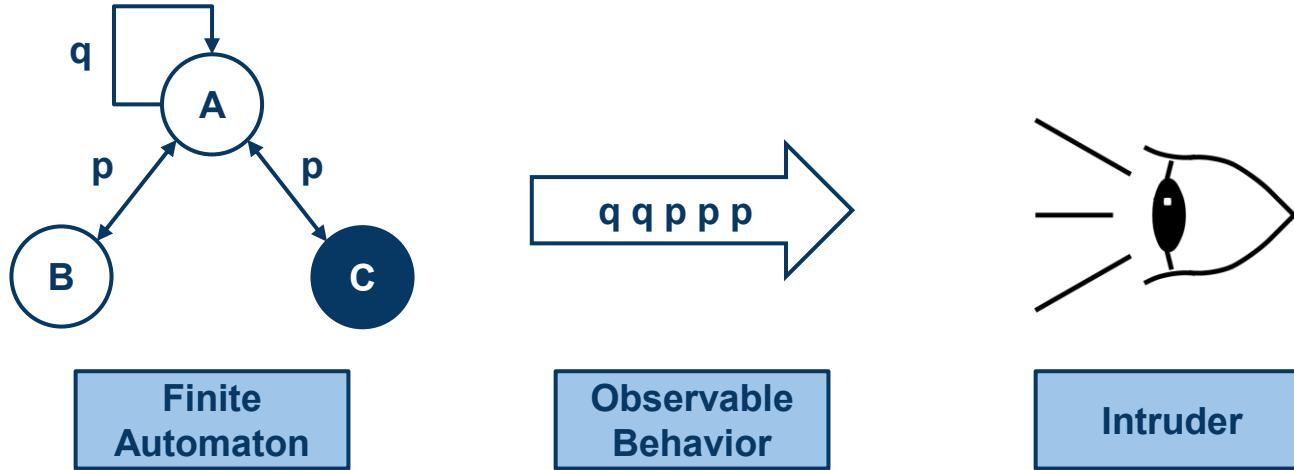
- Intruder **observes** system

# Opacity Framework



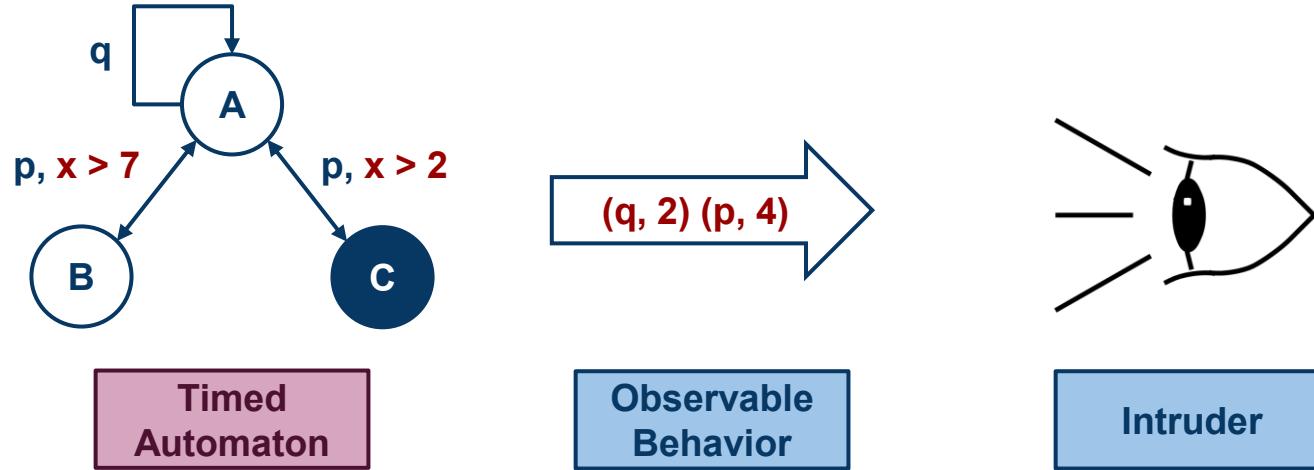
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- Set of **secret** states, for example  $\{C\}$

# Opacity Framework



- Intruder **observes** system
- Set of **secret** states, for example  $\{C\}$
- **Opacity**: can intruder tell whether **secret** states **are/were active**

# Timed Opacity Framework



- Intruder **observes** system
- Set of **secret** states, for example  $\{C\}$
- **Opacity**: can intruder tell whether **secret** states **are/were active**

# Timed Opacity

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## Timed Opacity Notions:

- Initial-Location Timed Opacity (**ILTO**)  
→ Intruder cannot deduce whether **initial** state was secret
- Current-Location Timed Opacity (**CLTO**)  
→ Intruder cannot deduce whether **current** state is secret
- Infinite-Step Timed Opacity (**ISTO**)  
→ Intruder cannot deduce whether a **past** state was secret
- K-Step Timed Opacity (**KSTO**)  
→ Intruder cannot deduce whether a **past** state was secret  
**within the past K observations**

# Goal

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- Verify **any** kind of **opacity notion** on **any** given **timed automaton**!



# Goal

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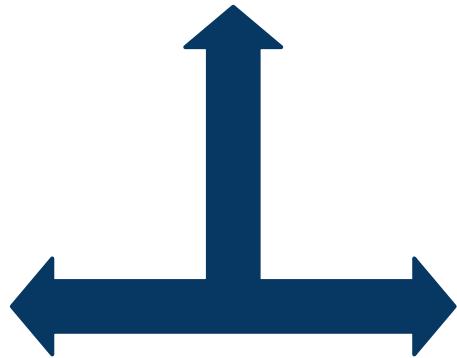
- Verify **any** kind of **opacity notion** on **any** given **timed automaton**!



**Problem:** in general **undecidable** (Cassez, 2009)

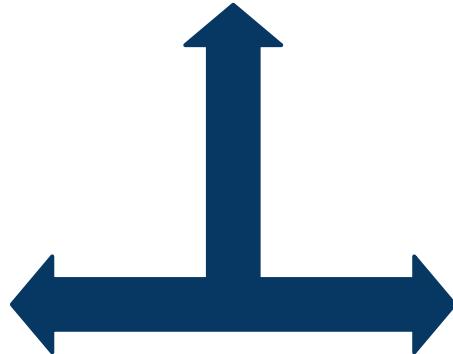
# Literature: Verifying Timed Opacity

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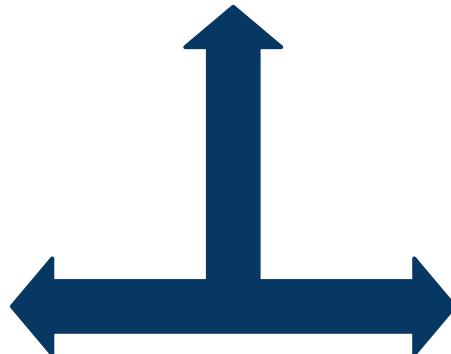


**Restrict class** of considered systems to subclasses of TA  
→ Only very specific systems can be verified

An et al. (2024), André et al. (2024), Zhang (2024), Wang et al. (2018, 2021)

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**Restrict opacity** notion to a weaker version  
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André et al. (2022, 2023, 2024)  
Ammar et al. (2021)

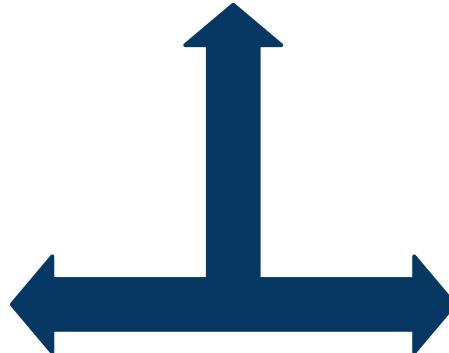
# Literature: Verifying Timed Opacity

## Restrict time semantics

(Approximation using discrete-time model)

→ Less expressive, limited scalability

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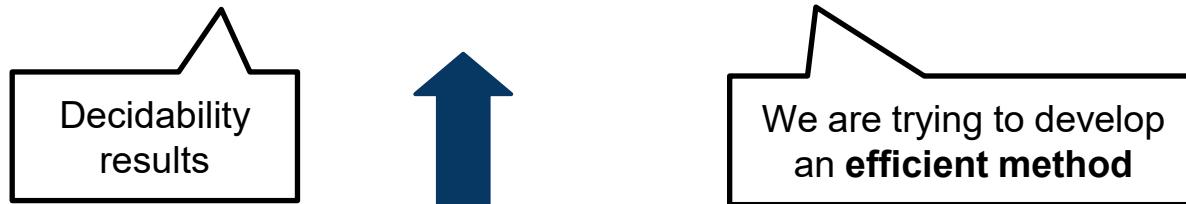
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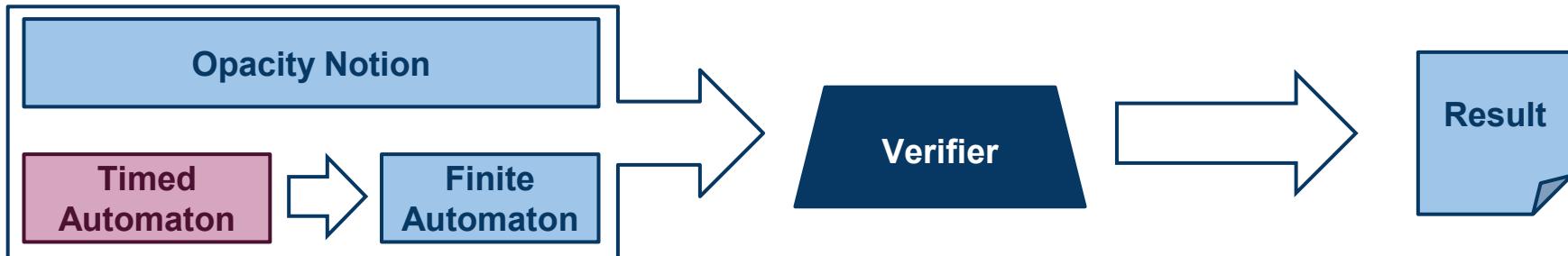
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# The Joy of Discrete Time

- Discrete-timed automata can be **transformed** to standard finite automata

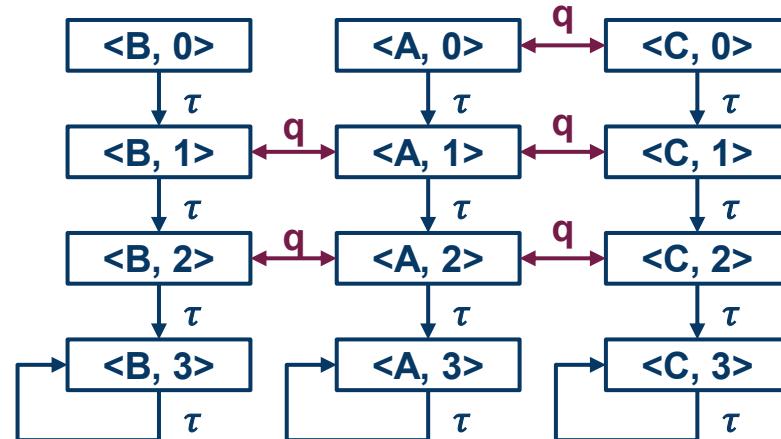
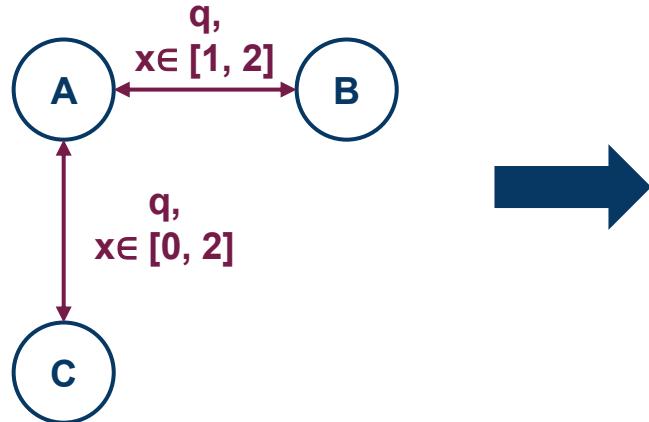


- Opacity verification of finite automata is **extensively studied**  
→ **Existing verification methods can be used**

# Tick Automata

- Discrete TA can be **transformed** equivalent **tick automata** ( $\tau$ -FA)
- Introduction of **tick symbol**  $\tau$  to model discrete time **ticks**

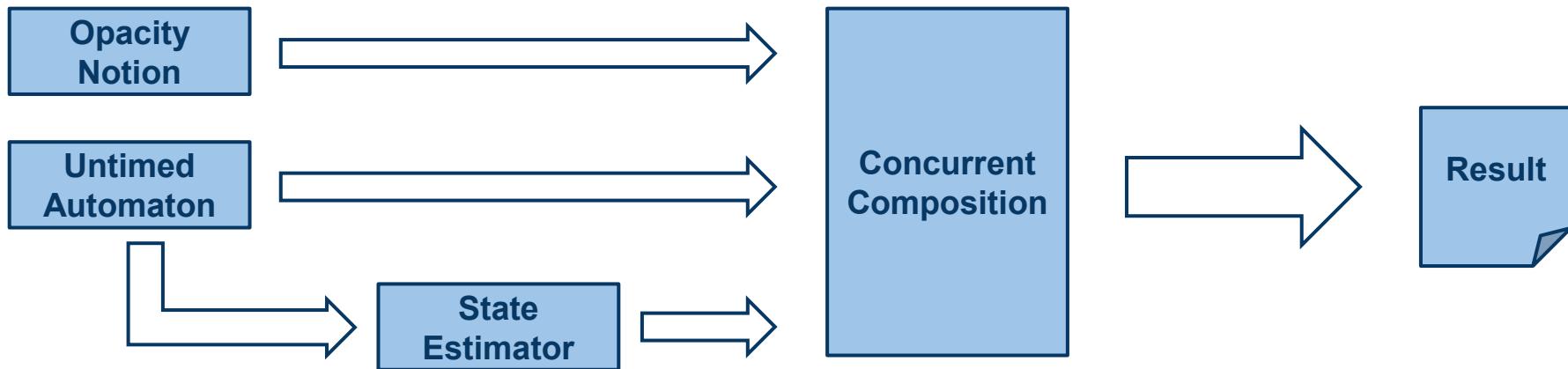
**Caution:** Tick automata get **huge** for large input TA



# Verifying (Un)timed Opacity

## Concurrent composition (CC) (Zhang 2023)

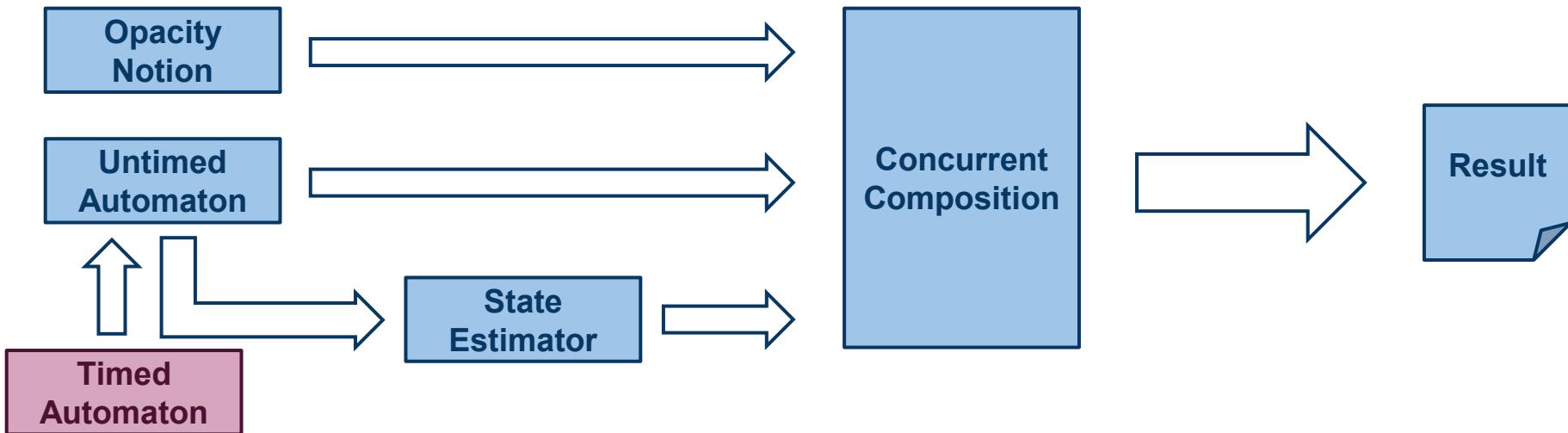
- Composition of FA and its state estimator (Observer)
- Verifying opacity notions = checking reachability properties on CC
- CC = Verification structure for several opacity notions!



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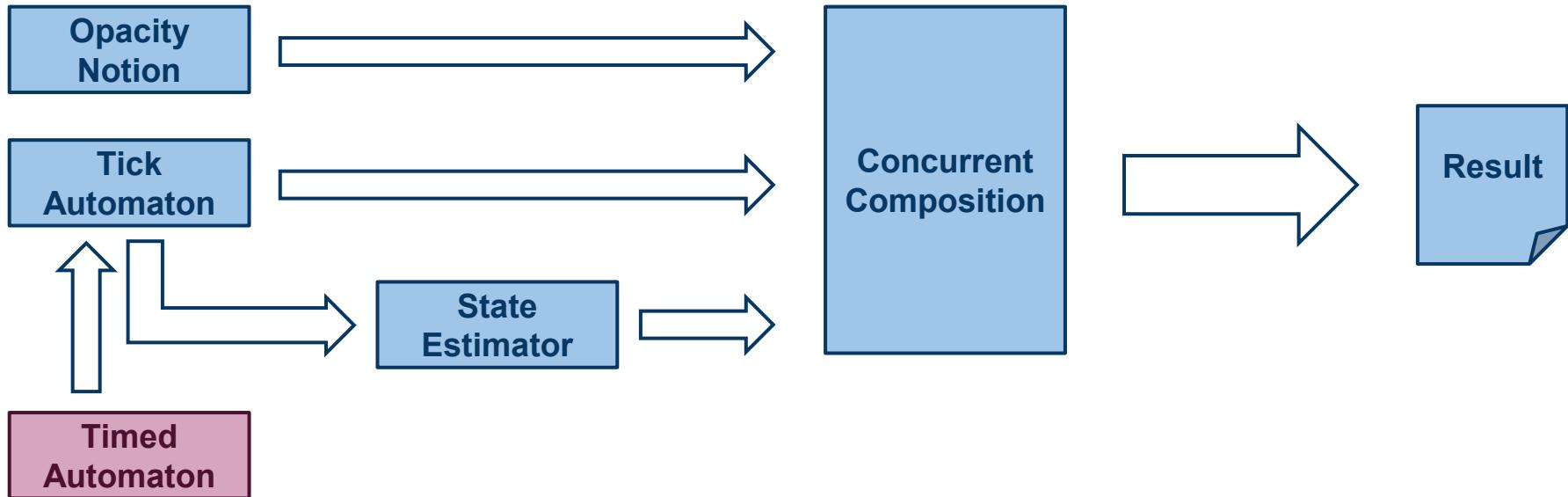
# **Our Method**

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# Verifying Timed Opacity

Idea: Develop analogous timed concurrent composition

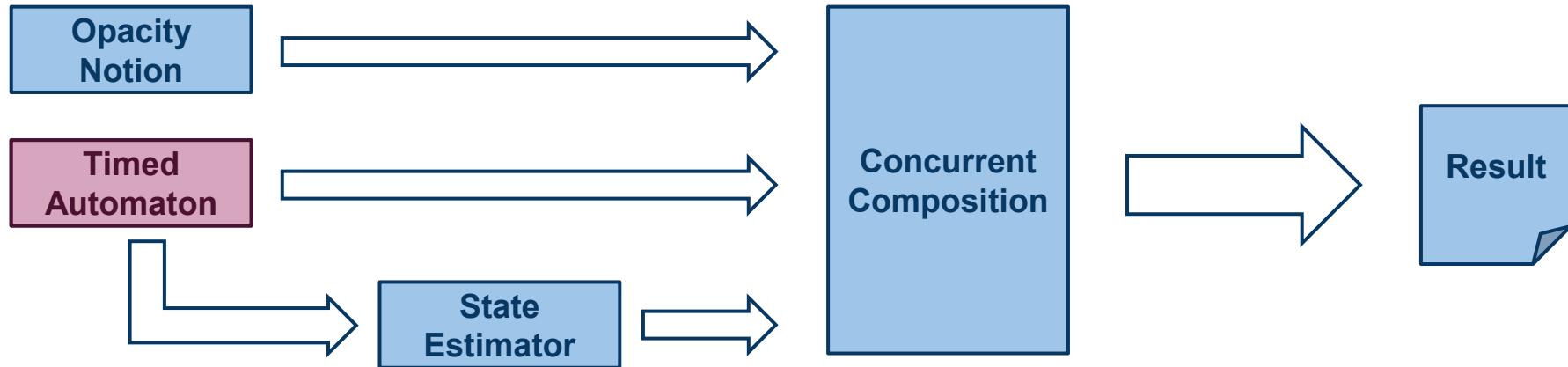
- Avoid tick automata
- Use purely timed formalisms



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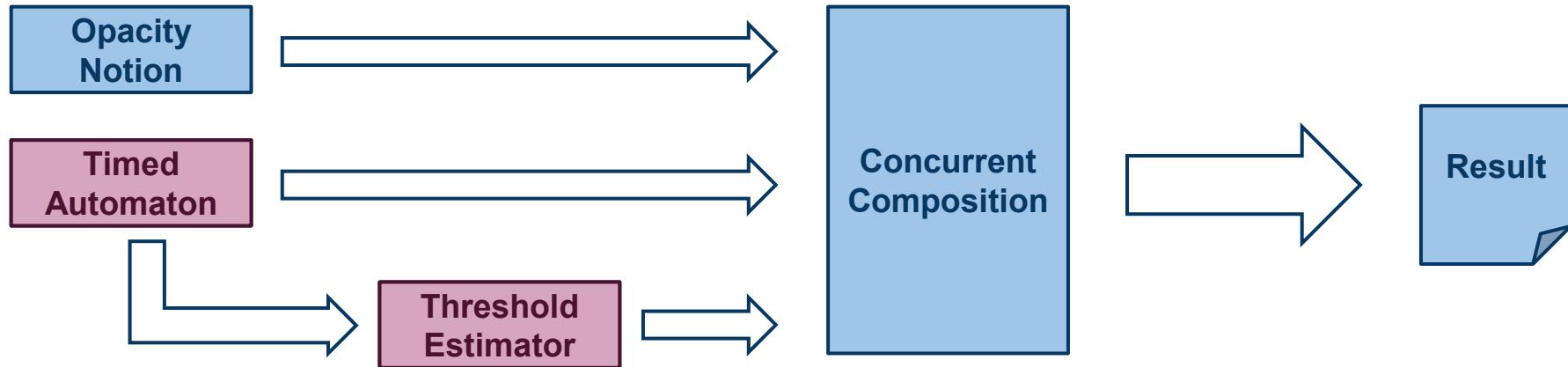
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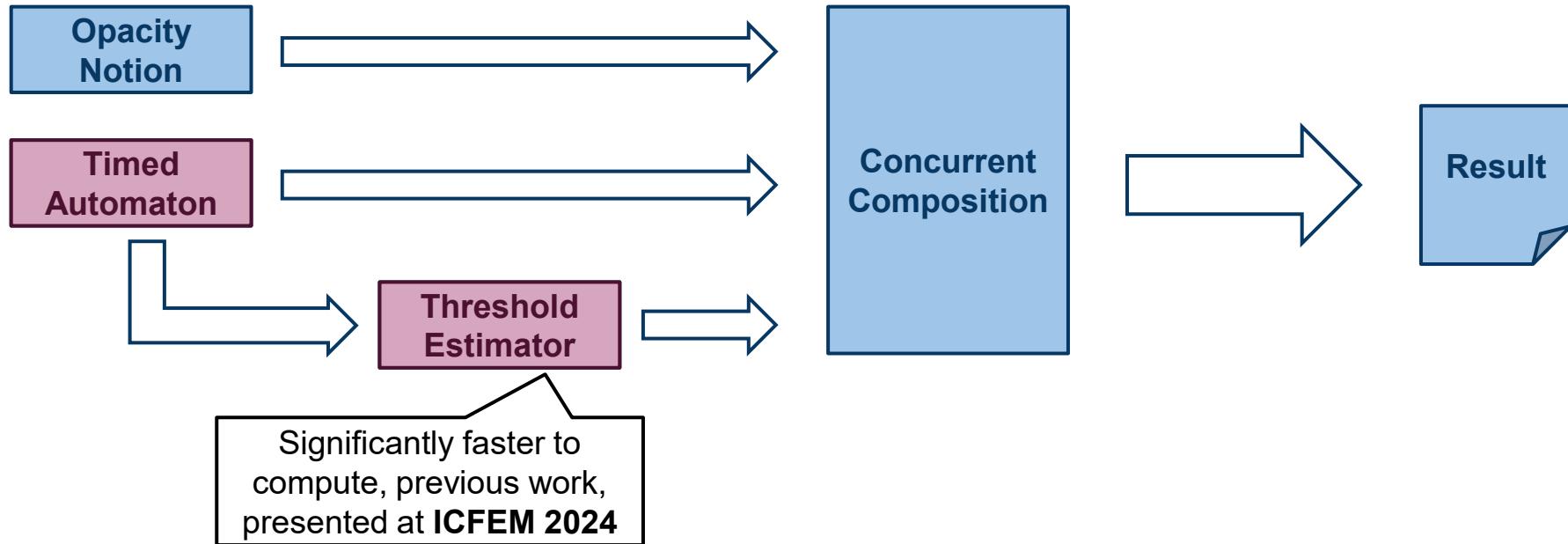
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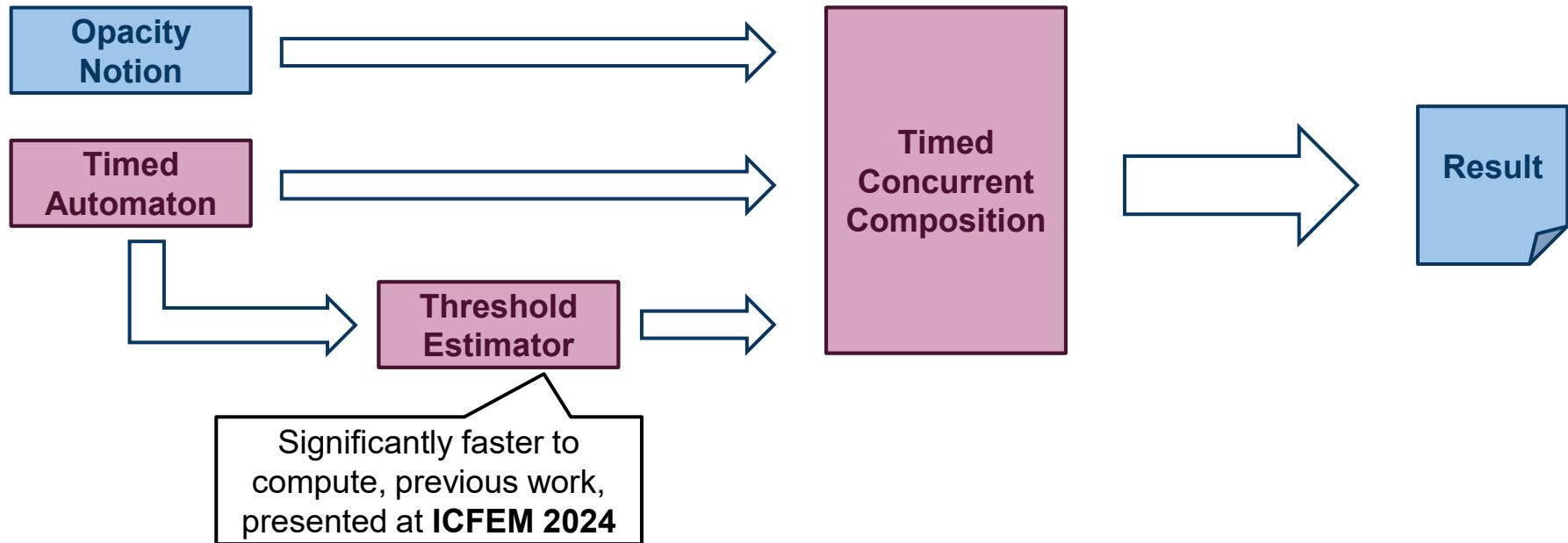
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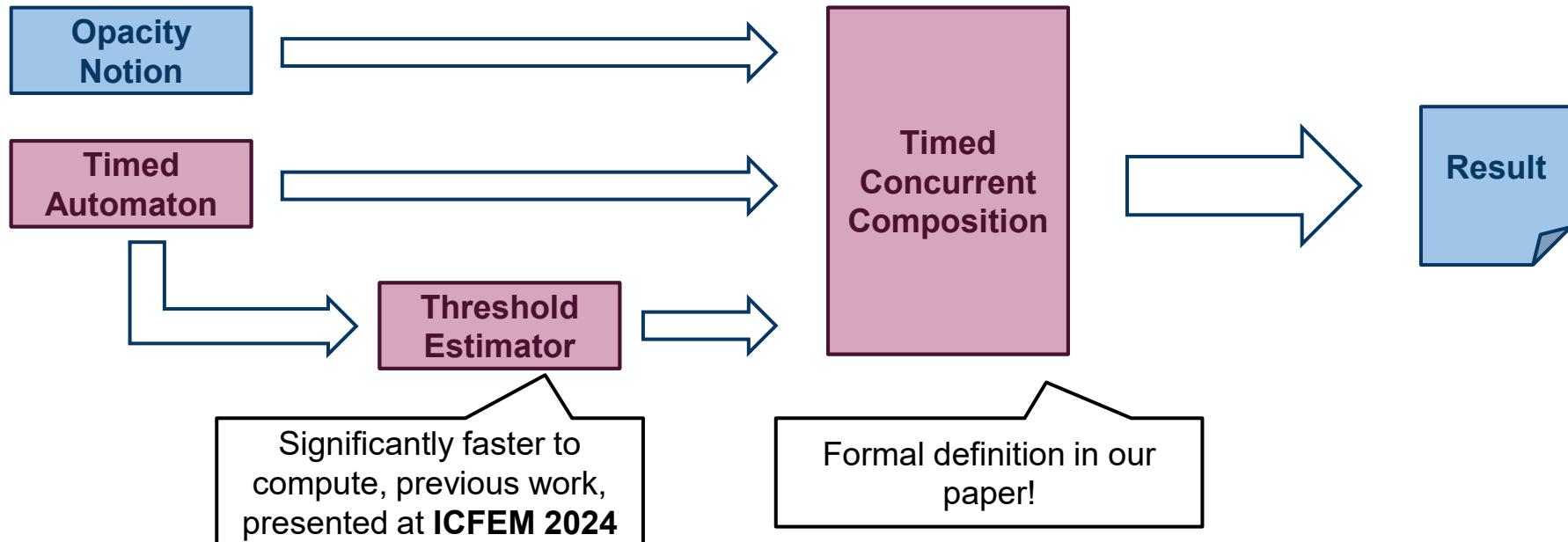
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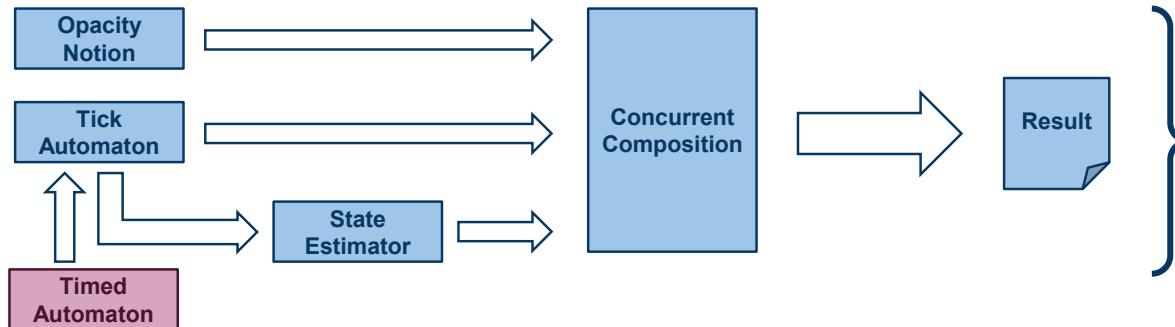
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# Evaluation

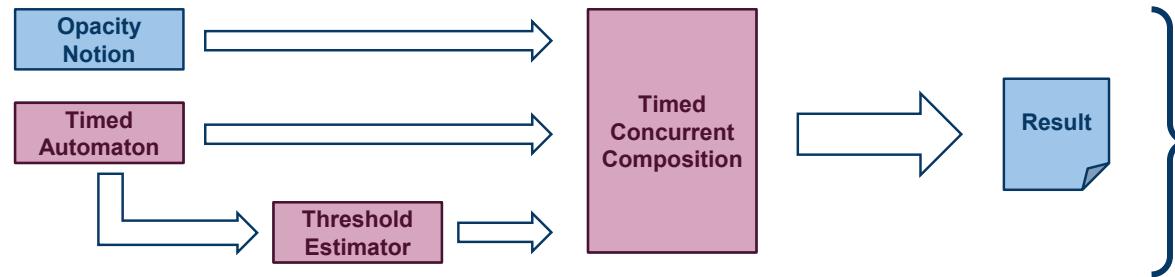
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# Implementation of Both Methods



## Baseline method (CC)

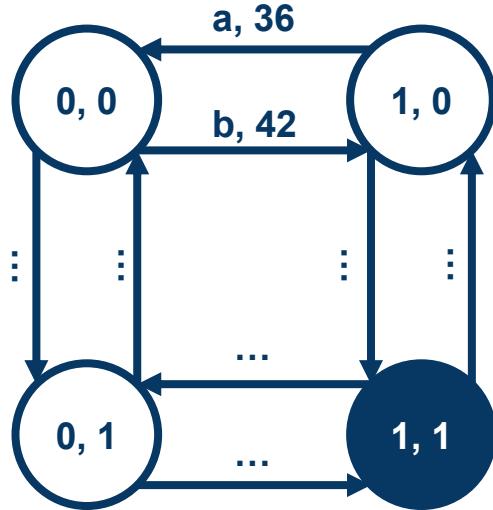
- Based on tick automata
- Uses standard concurrent composition (CC)



## Our new method (TCC)

- Based on **timed** models
- Uses new, **timed** concurrent composition (TCC)

# Case Study: Tracking Agents in Grid World

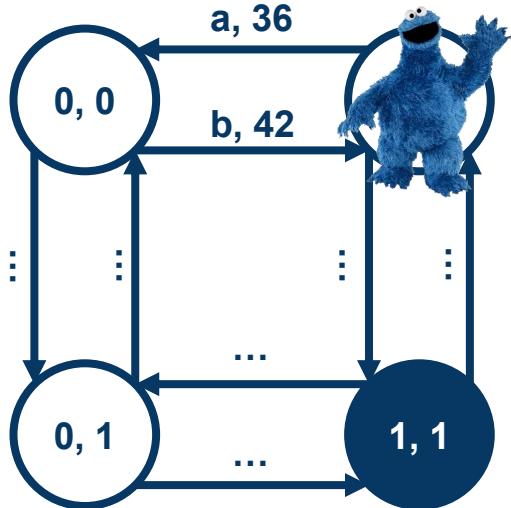


- Did agent **start** in secret location? (**ILTO**)
- Is agent **currently** in secret location? (**CLTO**)
- **Was** agent in secret location? (**ISTO**)
- **Was** agent in secret location within the last K observations? (**KSTO**)

## Our System:

- 32 locations
- 110 transitions

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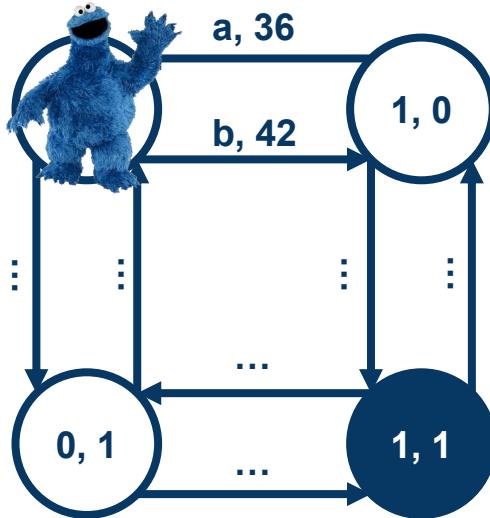


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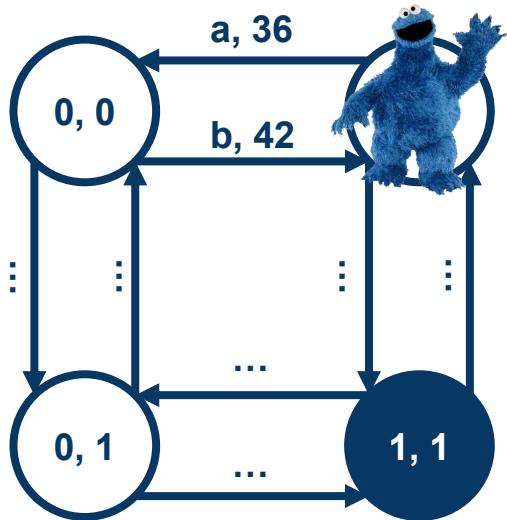


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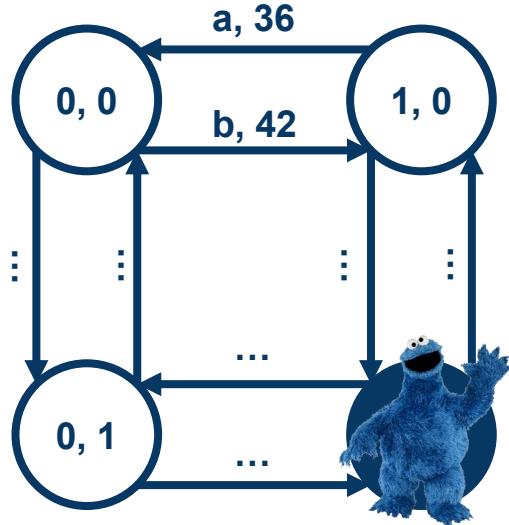


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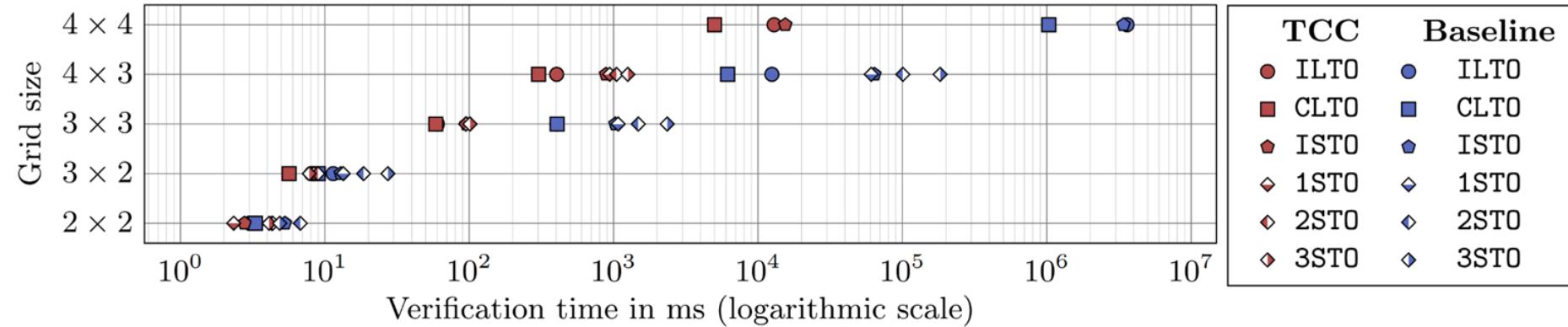
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Method	ILTO	CLTO	ISTO	KSTO (K > 0)
Tick automata	3min 6.66s	1min 48.23s	3min 6.25s	3min 8.67s
Our new method	35.61s	29.76s	43.20s	35.58s

# Randomized Grid Worlds



- **Randomized** grids in of several sizes
- Averaged results over **100 systems of each size**
  - **Significant reduction** in computation times across all opacity notions
  - More significant than in case study

# Conclusion

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## Contributions

- Definition of the **timed concurrent composition** (TCC)
- New, **unified**, and **efficient** verification for ILTO, CLTO, ISTO, and KSTO
- Implementation in fully documented open source **software prototype**
- Practical evaluation on a case study and randomized systems

## Future work

- Opacity **enforcement method**, based on TCC
- Extension to settings with **multiple intruders**
- Extension to **other** opacity notions
- Testing on more **real-world applications**

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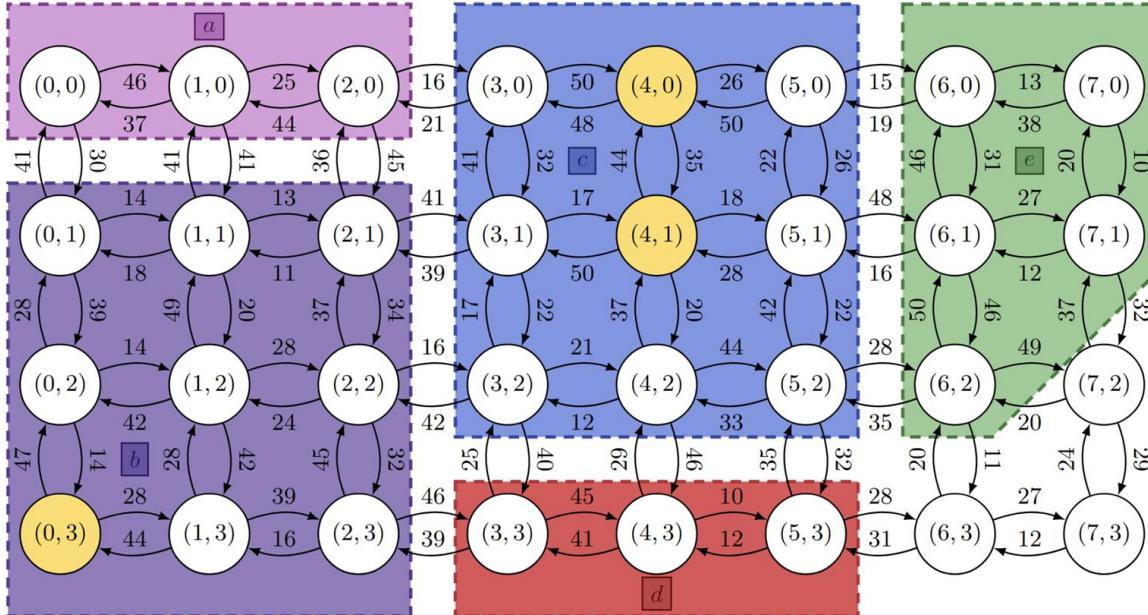






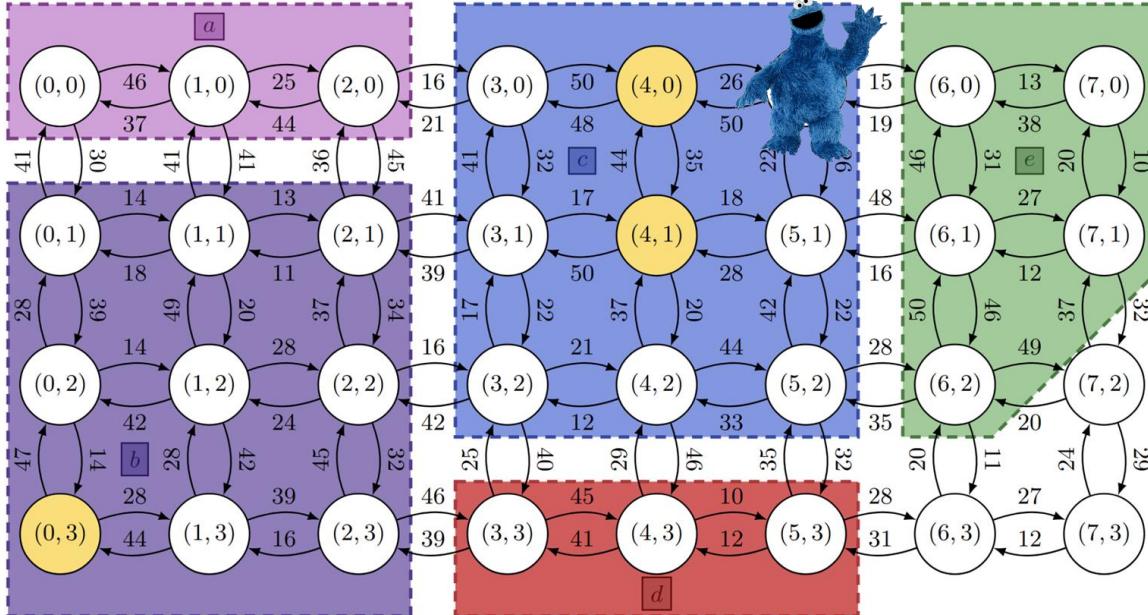


# Case Study - Sensor Network



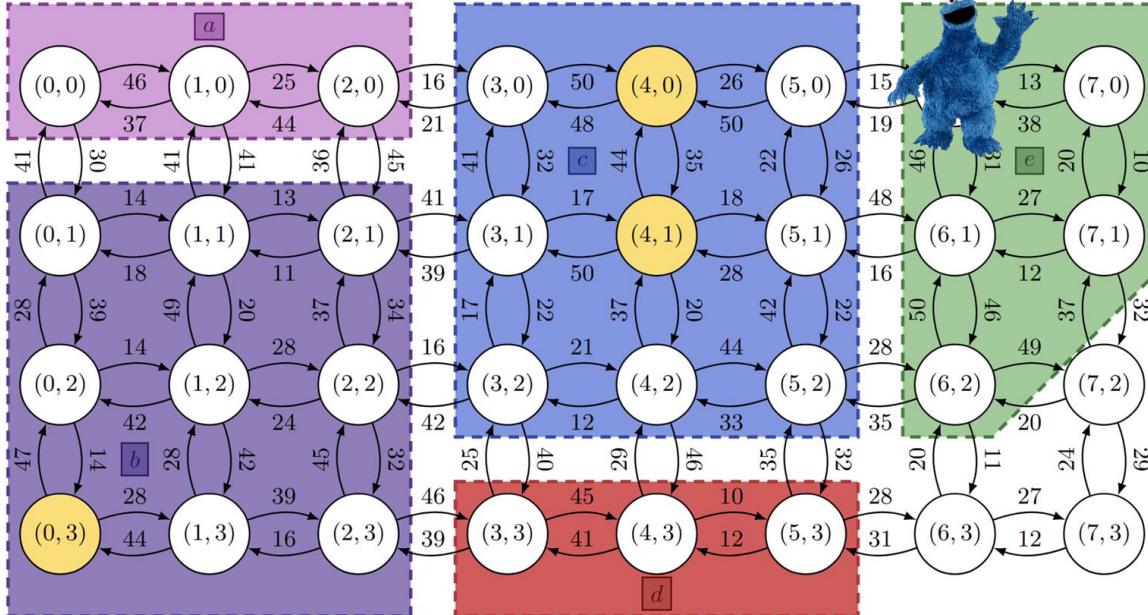
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- All **yellow** states are **secret**

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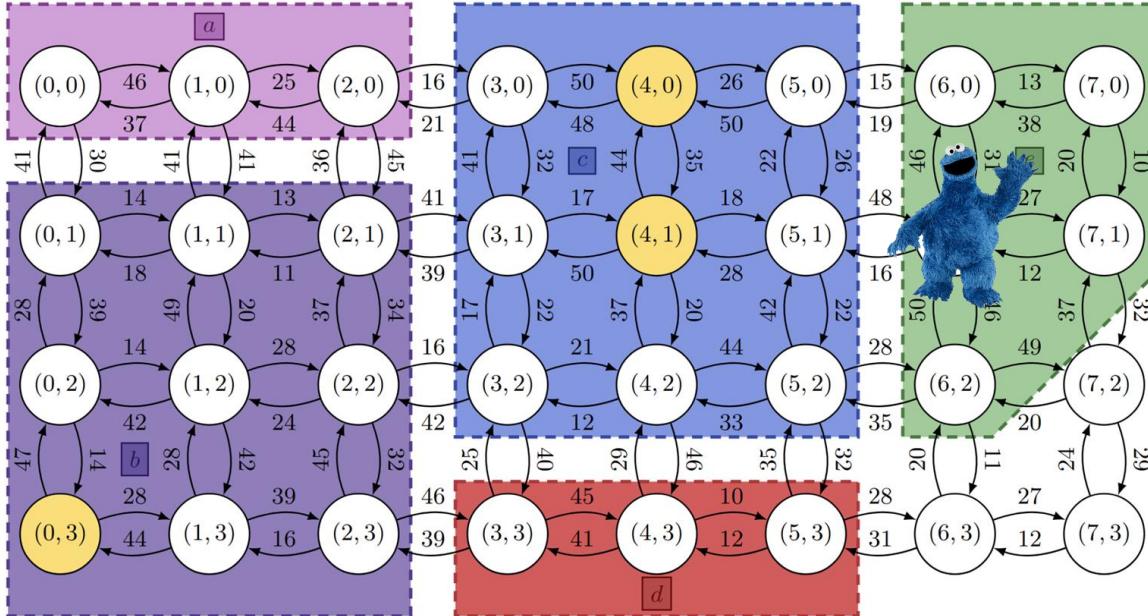
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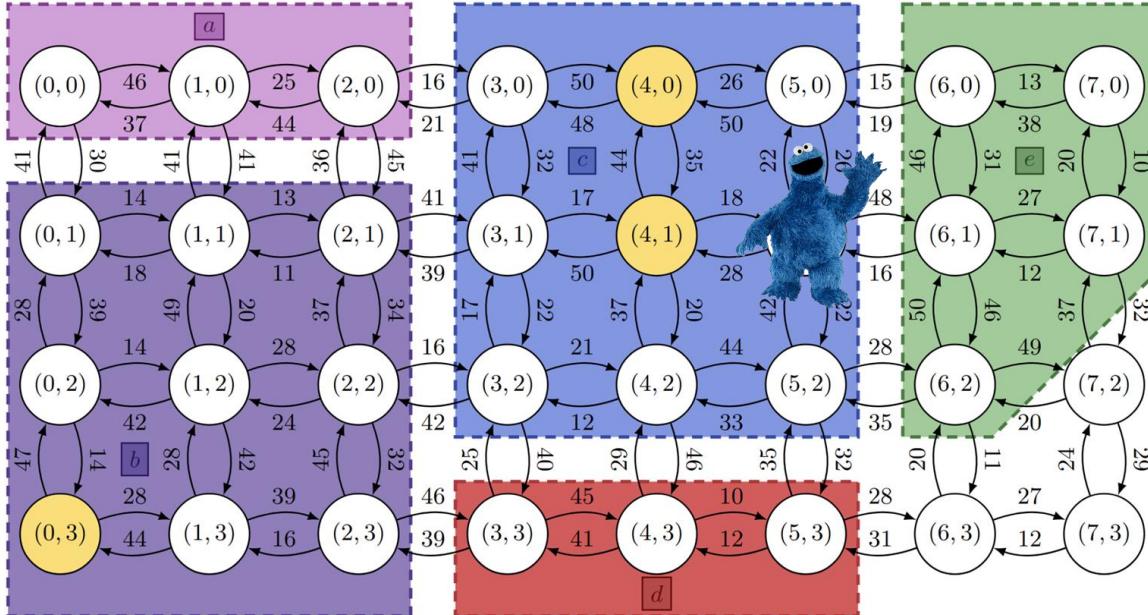
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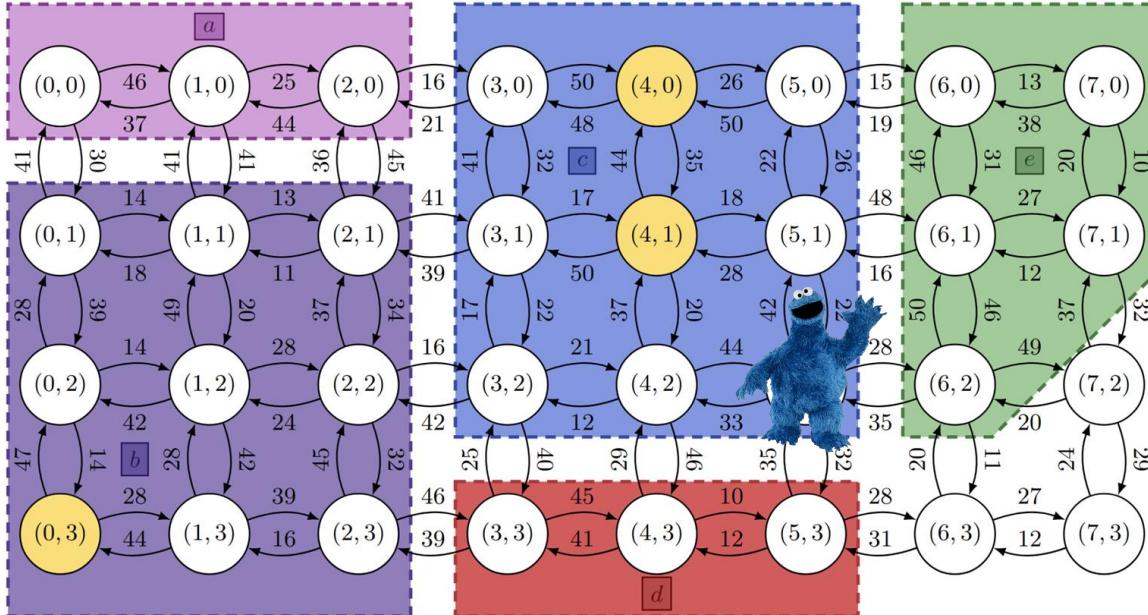
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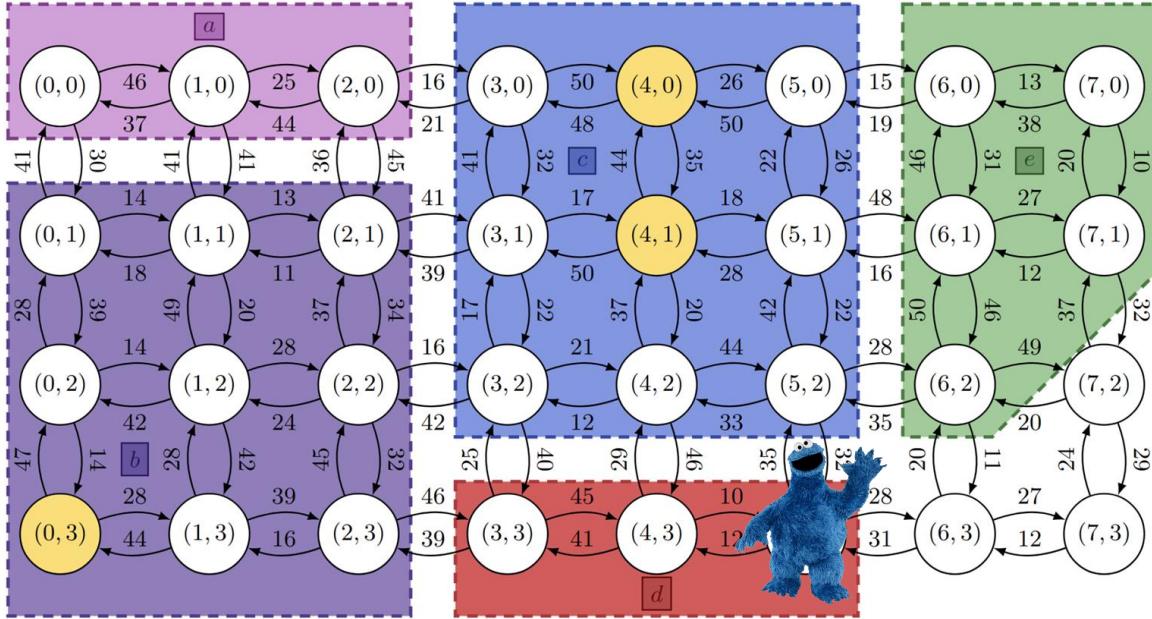
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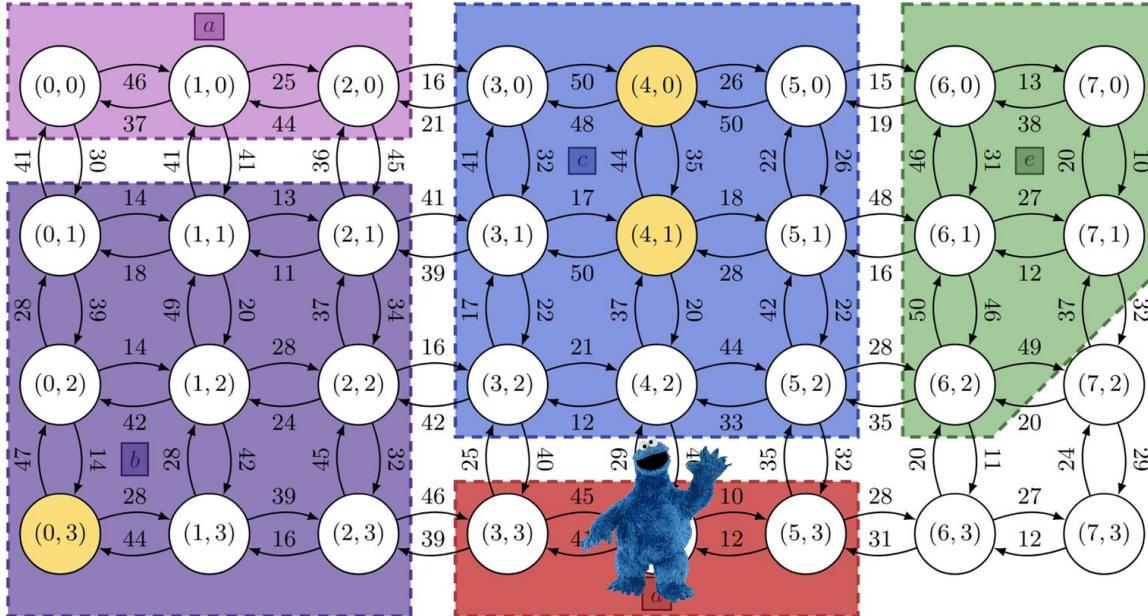
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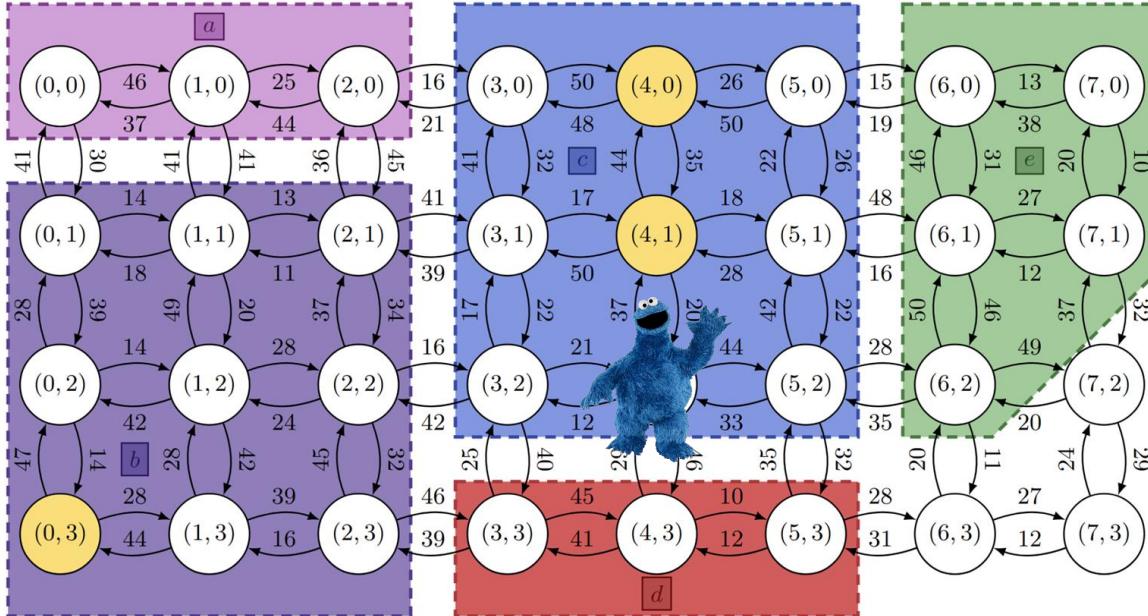
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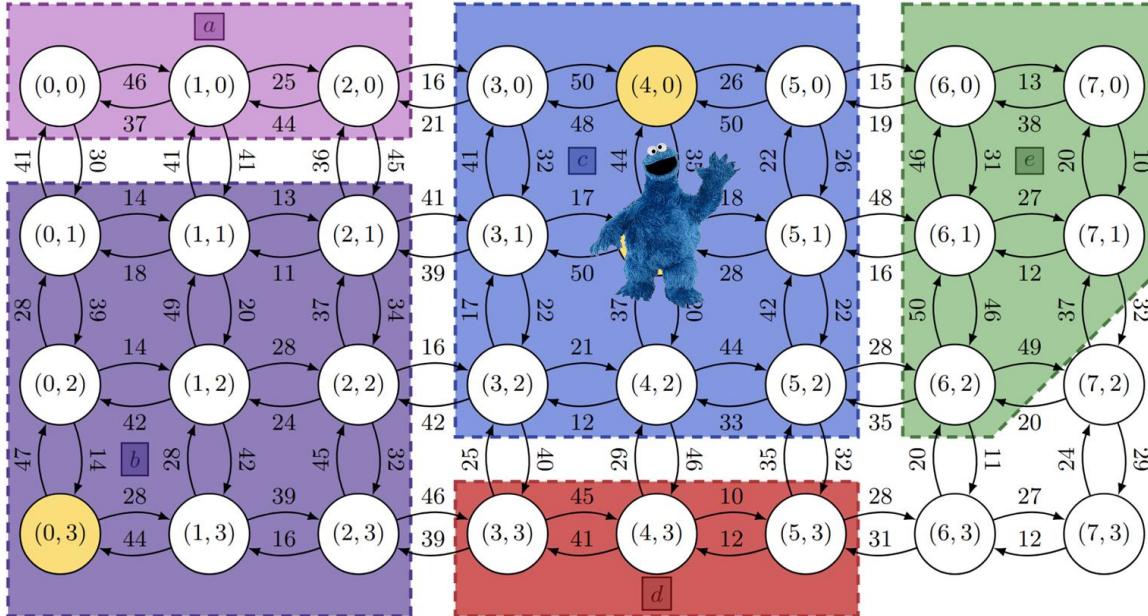
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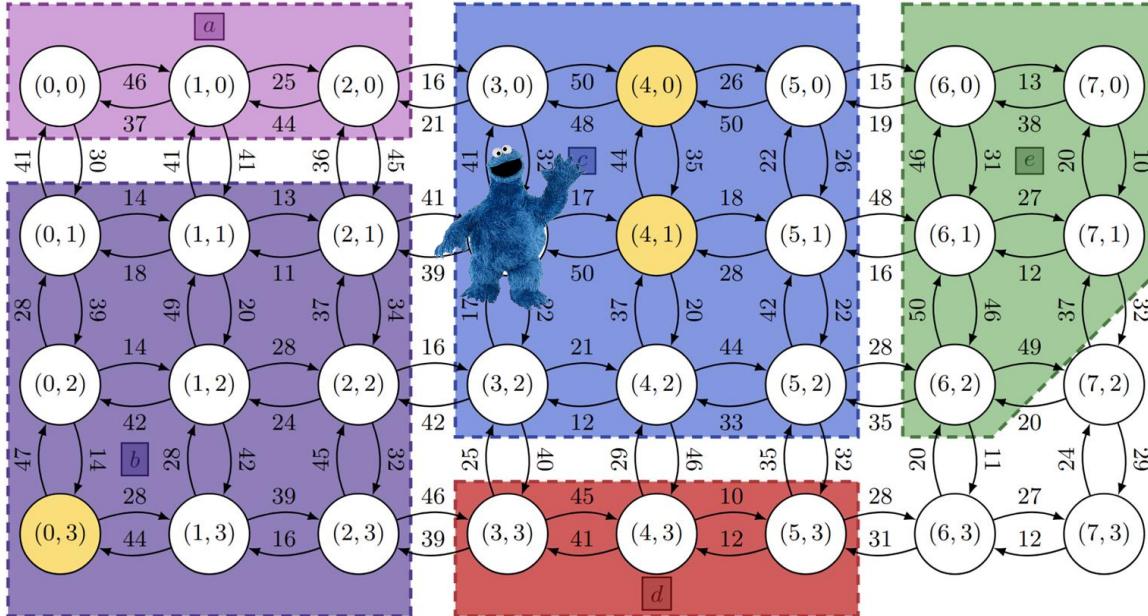
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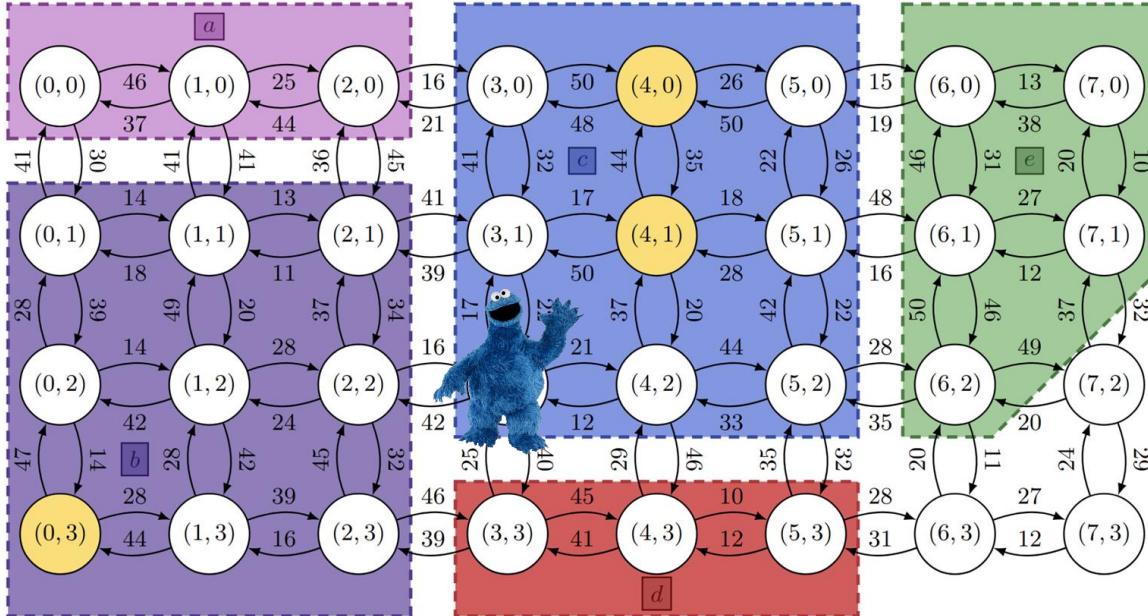
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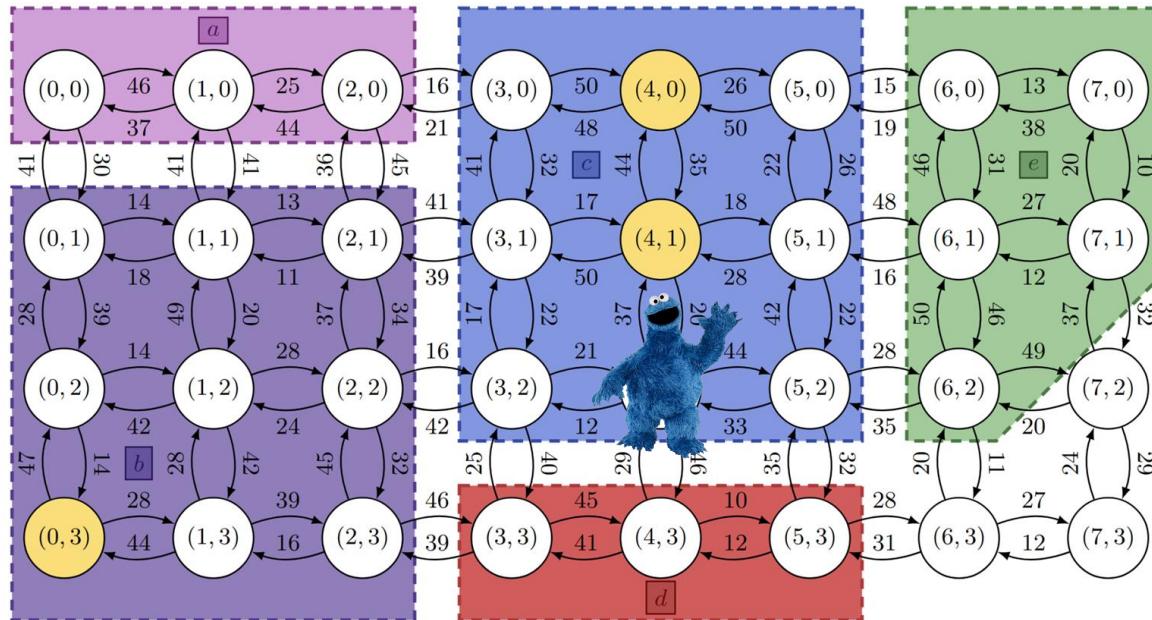
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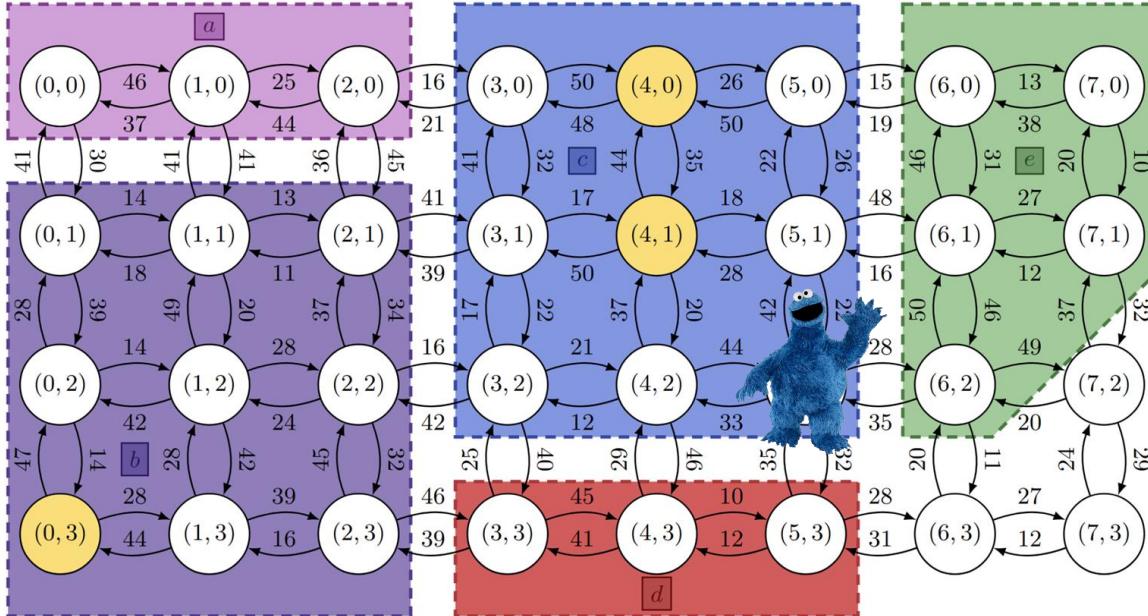
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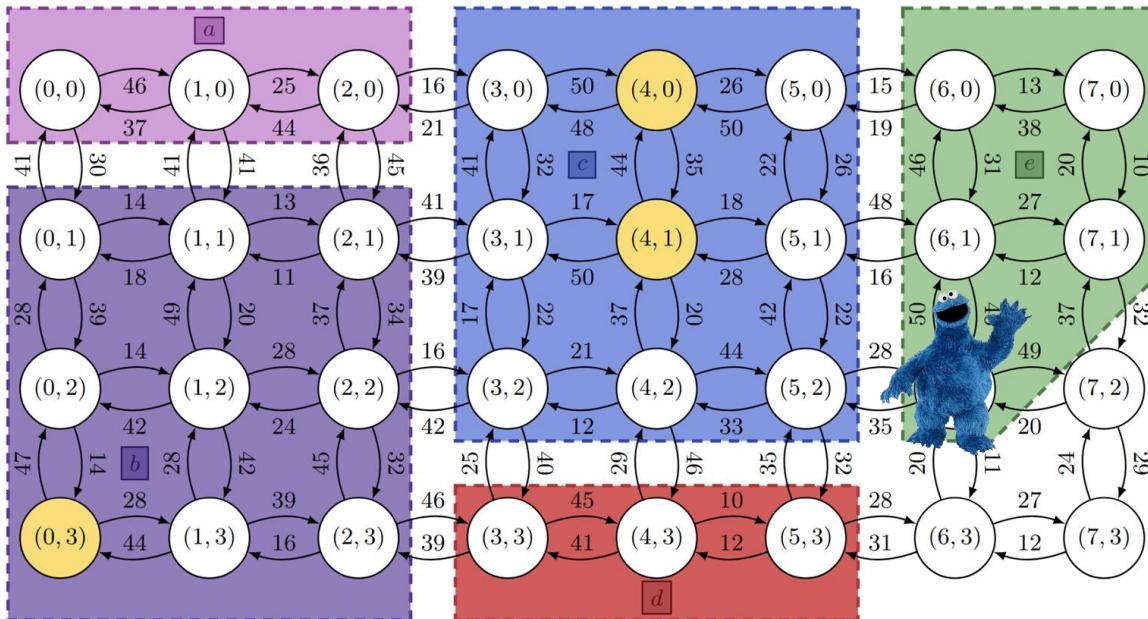
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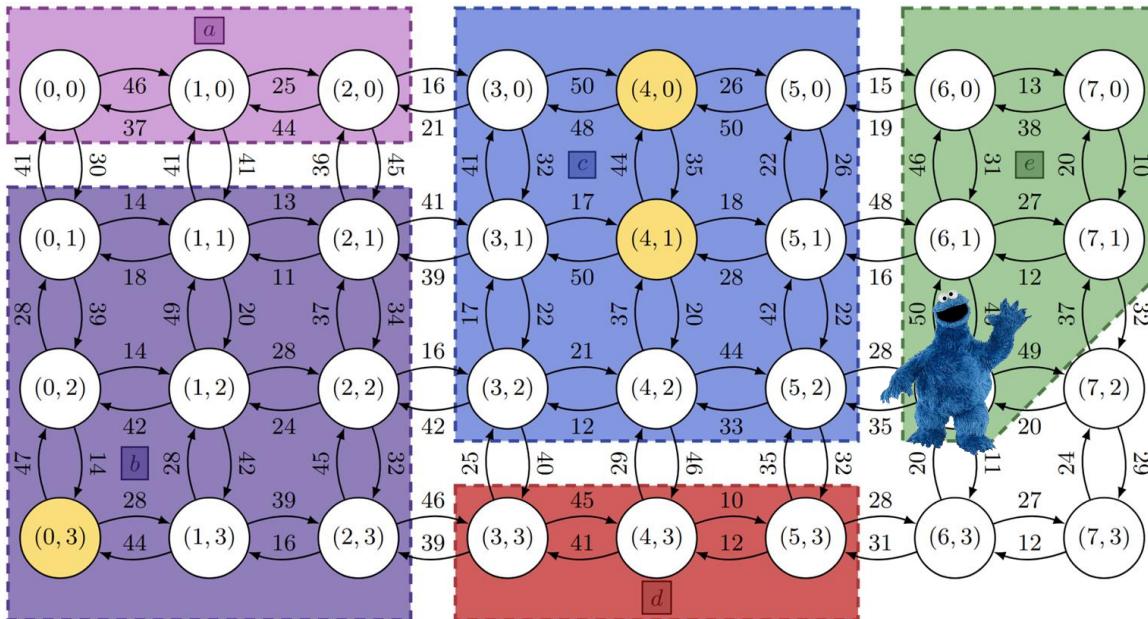
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ILTO		X
CC	3min 6.66s	
TCC	35.61s	

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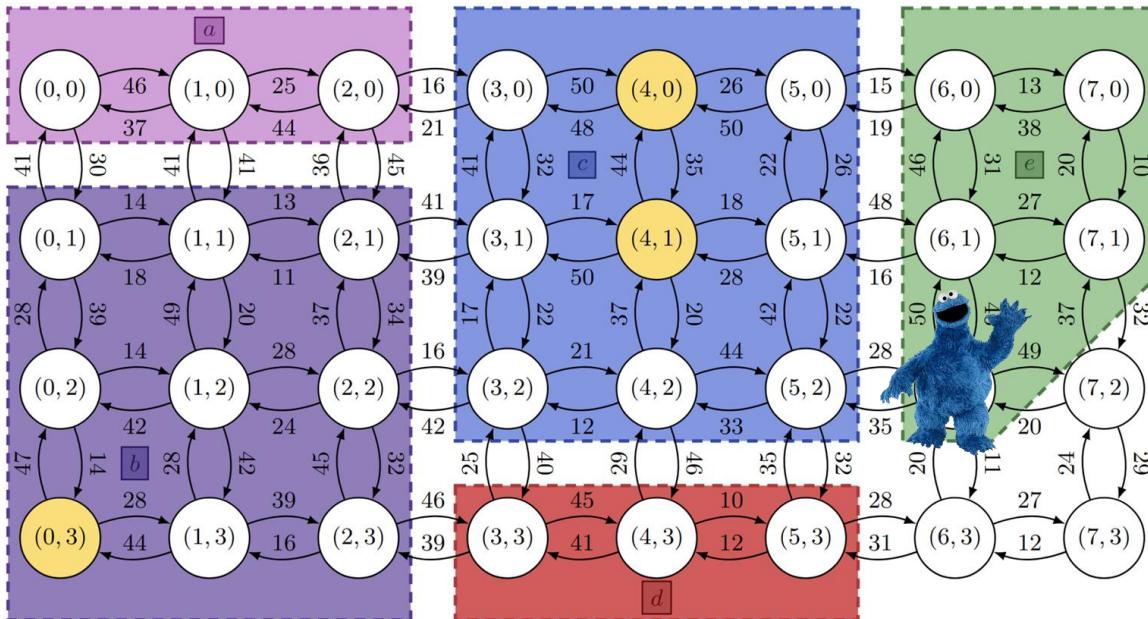
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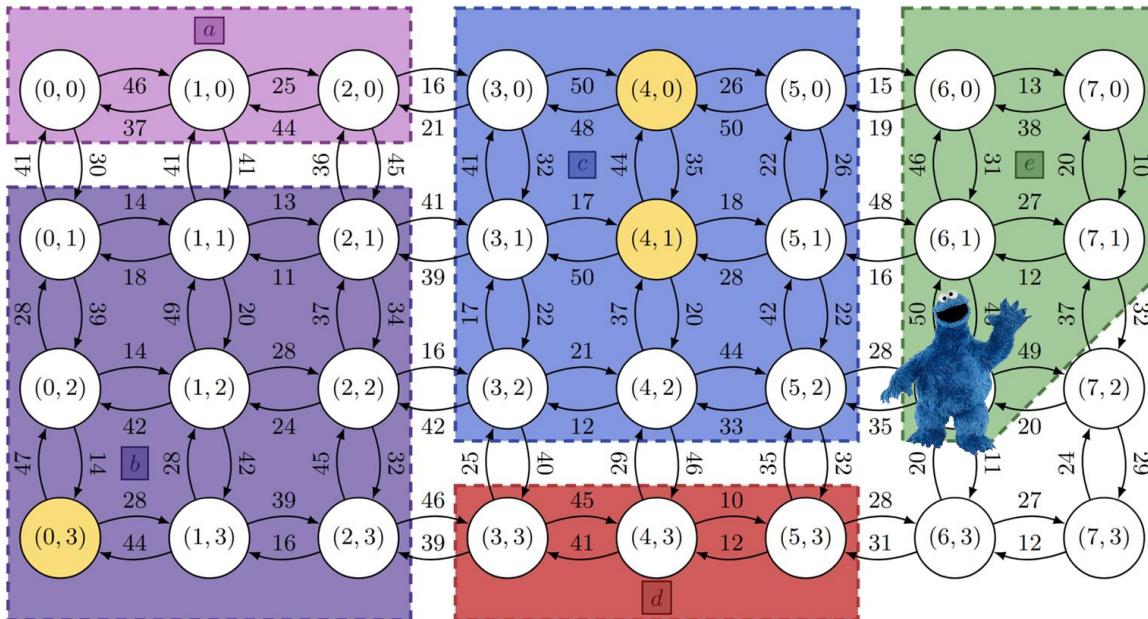
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KSTO ( $K > 0$ )		X
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