

Verifying Opacity of Discrete Timed Automata

International Conference on Formal Methods in Software Engineering

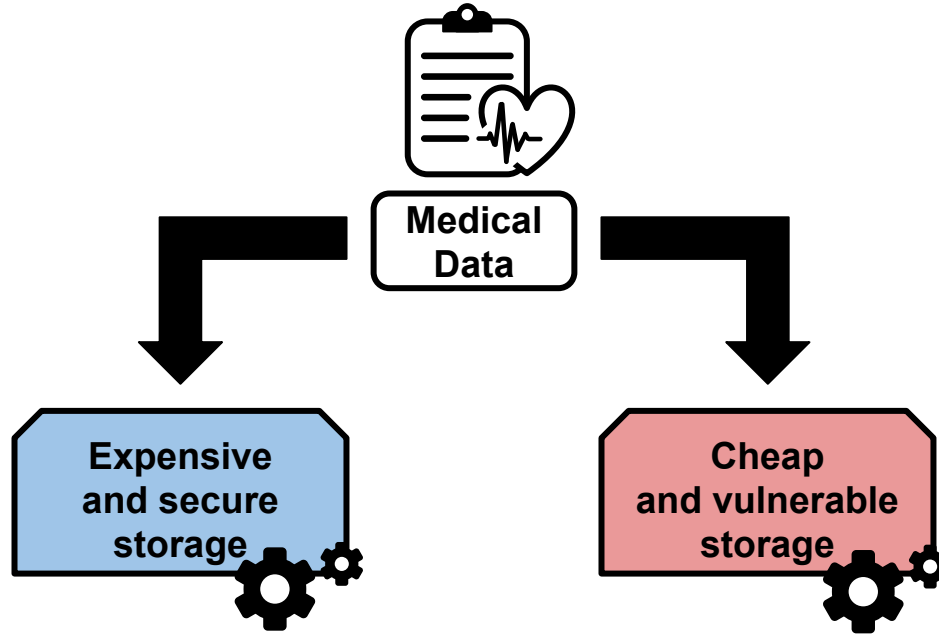
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SOFTWARE AND
EMBEDDED SYSTEMS
ENGINEERING



Motivation

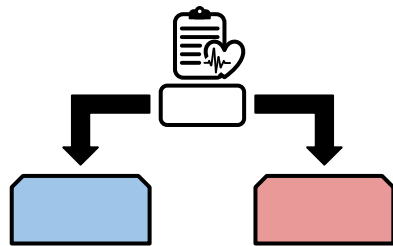


Motivation

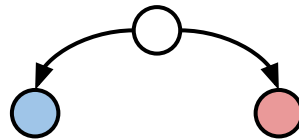
- Opacity to guarantee confidentiality
- Formal verification requires accurate model (TA)

Problem: Opacity verification of TA is **undecidable**

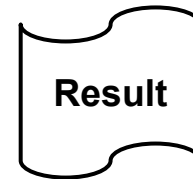
→ **Restriction required**



Real System



**Formal (Timed)
Model**



Verification

Goal

Goal: Verify opacity of TA with **minimal** restrictions

Criteria:

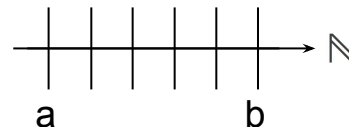
- **Safe:** no restrictions on the notion of opacity
- **Applicable:** no restrictions on the class of TA
- **Scalable:** large TA can be verified in reasonable time

Key Idea: Discrete-time setting to make opacity verification problem decidable.

Dense Time

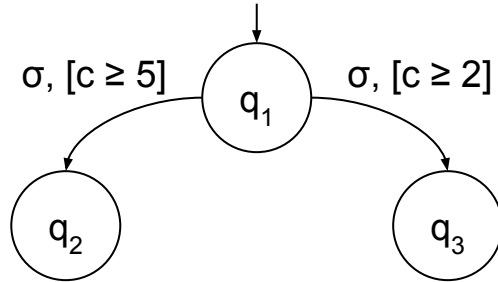


Discrete Time



Background: Opacity

S:

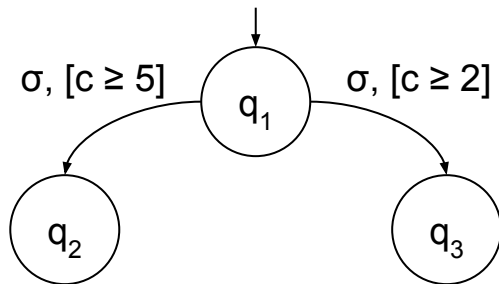


Assumption:

Attacker knows structure of **S**

Background: Opacity

S:



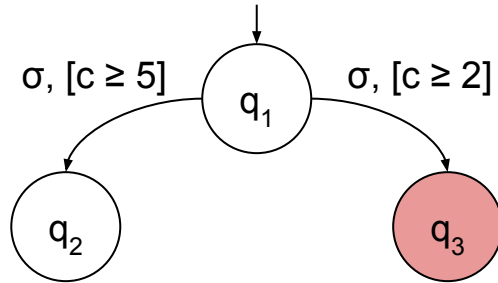
Assumption:

Attacker knows structure of **S**

- Multiple notions of opacity in the literature
- Equivalent in our setting

Background: Opacity

S:



Assumption:

Attacker knows structure of **S**

- Multiple notions of opacity in the literature
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Example: Current-State Opacity (CSO)

Question: Is the current state a secret state?

$(\sigma, 7) \rightarrow q_2$ and q_3 can be active

$(\sigma, 2) \rightarrow$ only q_3 can be active!

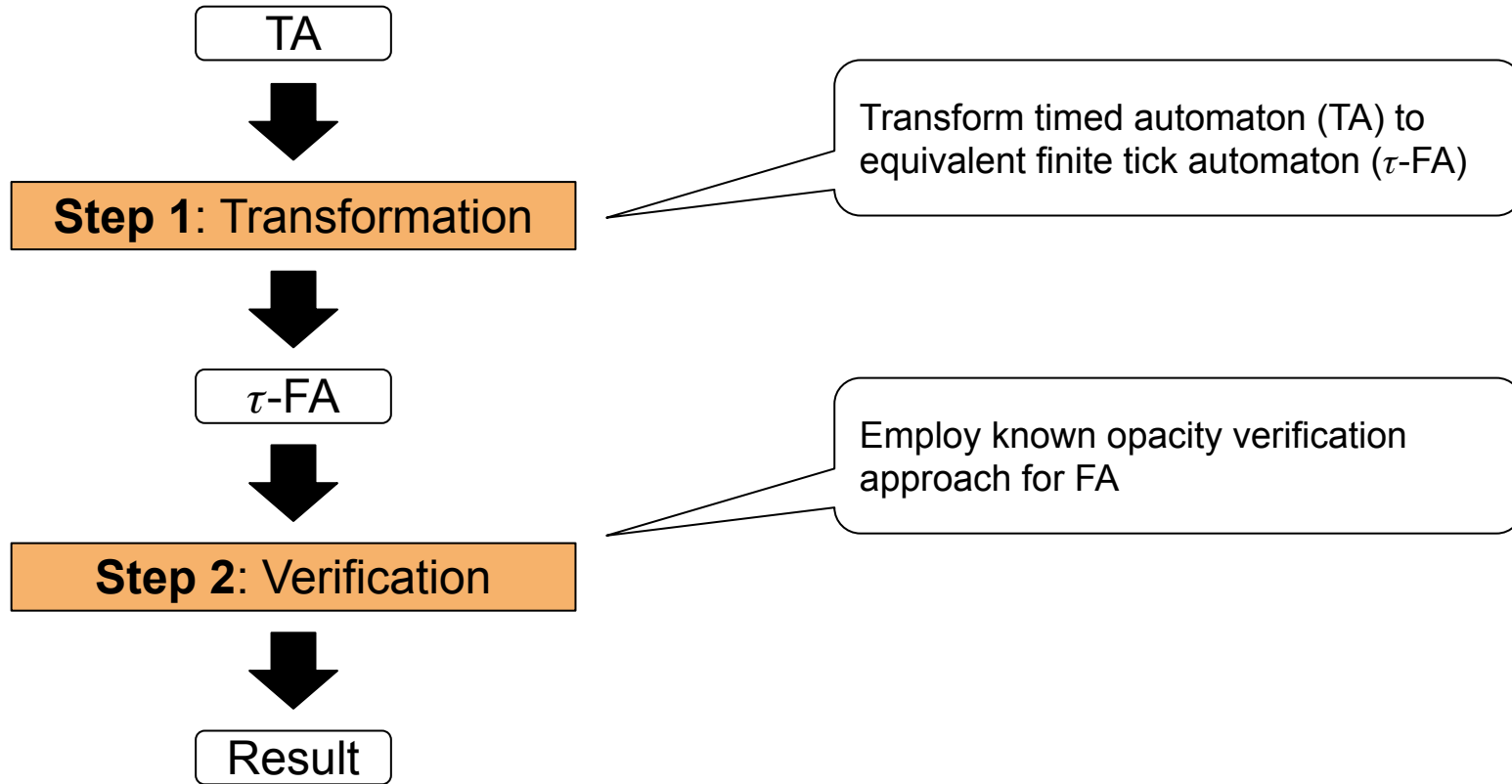
Related Work

- Literature considers only **dense time** setting
- Two restrictions to overcome undecidability:
 - Weaken notion of opacity
 - Restrict class of TA

Authors	Approach	Applicable	Safe
André et al, 2023 [3]	Measure only total runtime	✓	✗
Ammar et al, 2021 [4]	Time is bounded	✓	✗
Zhang, 2024 [5]	Real Time Automata	✗	✓
Wang and Zhan, 2018 [6]	Real Time Automata	✗	✓
Marques et al, 2023 [7]	Real Time Automata	✗	✓
Li et al, 2021 [8]	Weighted Automata (weight = time instance)	✗	✓

Our Method

Two-Step Verification Method

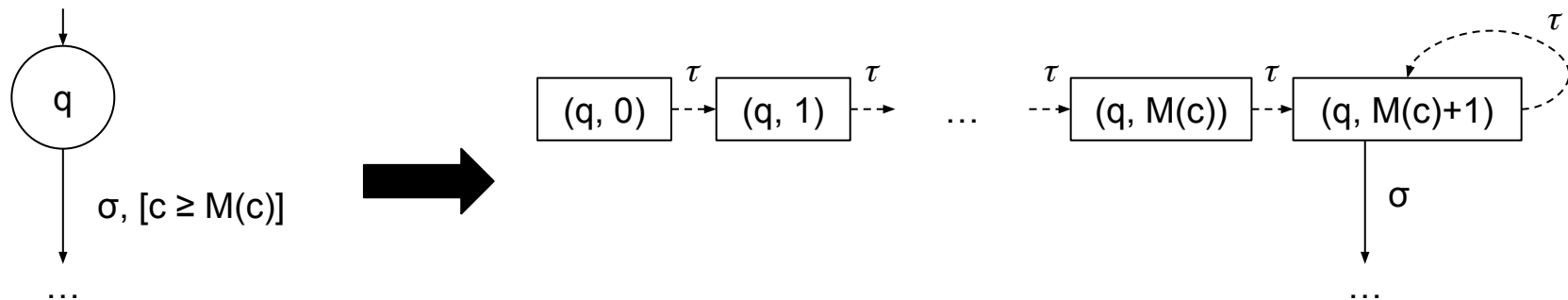


Transformation

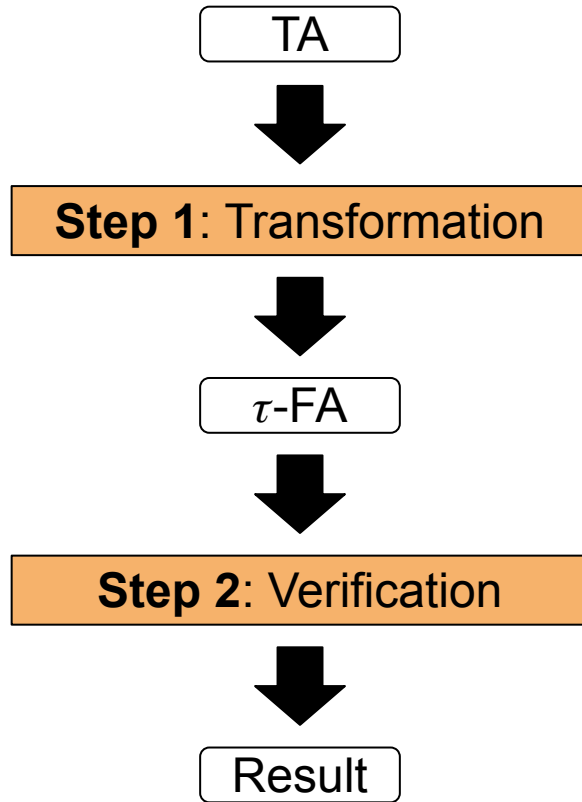
- Transformation from single clock TA to τ -FA, Gruber et al. (2005) [1]
- Extension to TA with **arbitrary many** clocks

Idea: use standard region abstraction α_R :

- $M(\mathbf{c})$ = largest constant that can be compared to clock \mathbf{c}
- all $k > M(\mathbf{c})$ cannot be distinguished



State Explosion



Problem:

Opacity verification scales **exponential**

→ Small τ -FA required!

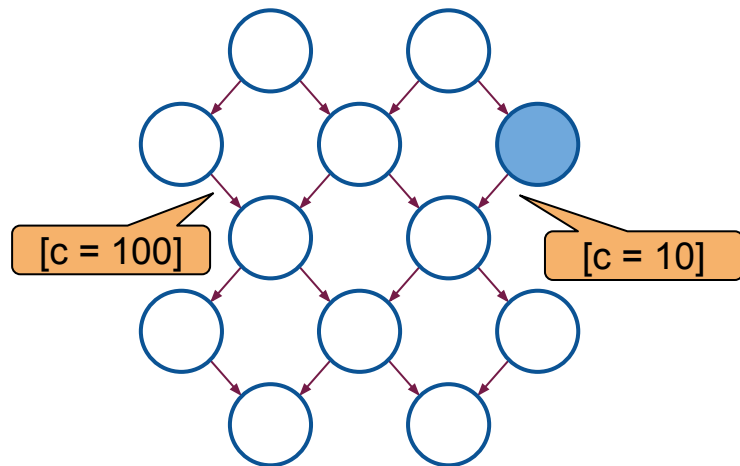
- α_R produces more states than necessary
- Tighter time abstraction to improve scalability

Local Time Abstraction

Standard region abstraction α_R :

For a clock c

- Collect **all** locations in set Q
- Largest constant determines number of states

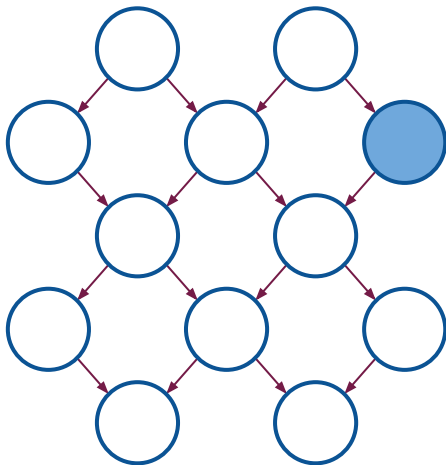


Local Time Abstraction

Standard region abstraction α_R :

For a clock c

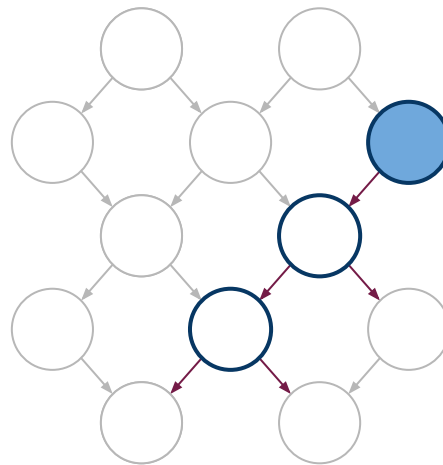
- Collect **all** locations in set Q
- Largest constant determines number of states



Local time abstraction α_L :

For a clock c

- Collect **specific** locations in set Q'
- Largest constant determines number of states

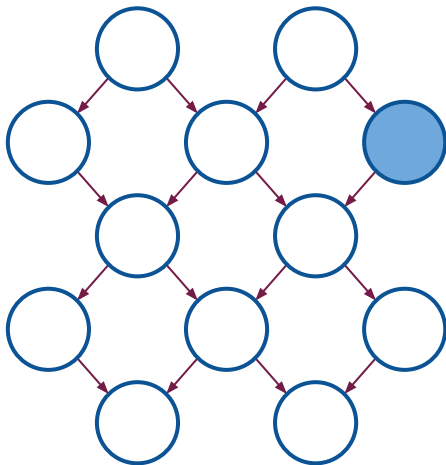


Local Time Abstraction

Standard region abstraction α_R :

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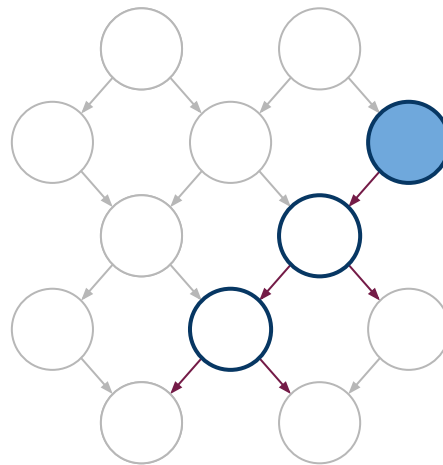


Collect **only** locations that can distinguish clock values of c (**Clock Reach**)

Local time abstraction α_L :

For a clock c

- Collect **specific** locations in set Q'
- Largest constant determines number of states

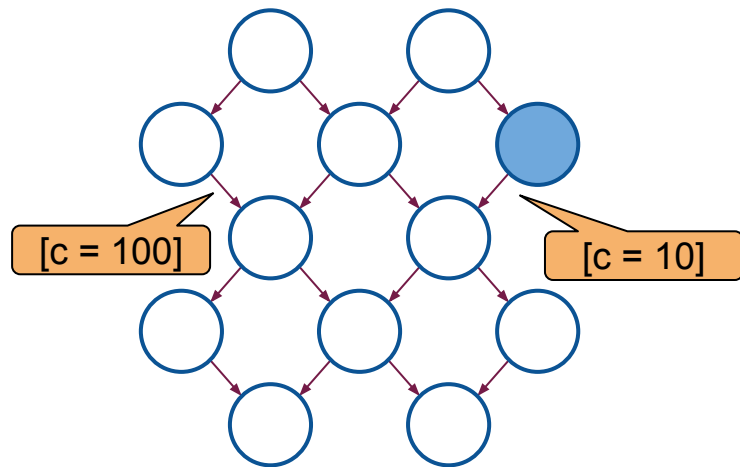


Local Time Abstraction

Standard region abstraction α_R :

For a clock c

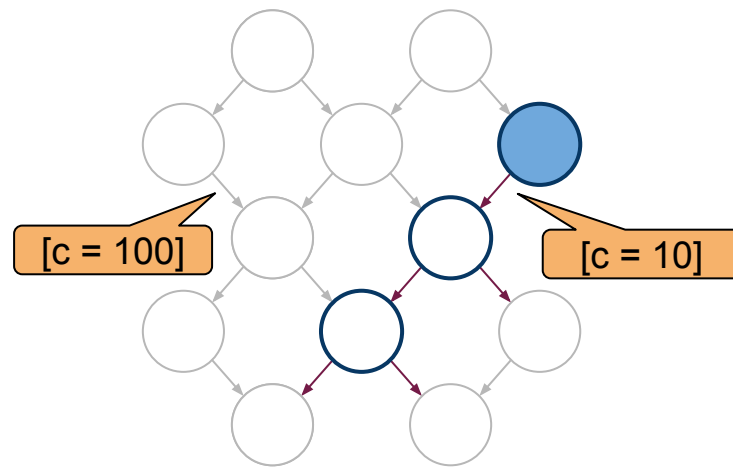
- Collect **all** locations in set Q
- Largest constant determines number of states



Local time abstraction α_L :

For a clock c

- Collect **specific** locations in set Q'
- Largest constant determines number of states



Evaluation

Observation: Computation of α_L is more expensive than computation of α_R

Question 1: How significant is the **cost** of computing α_L ?

Question 2: How significant are the **overall gains** due to the **state reduction** of α_L ?

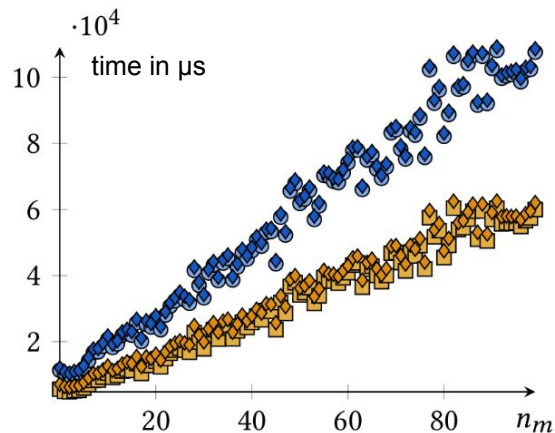
Randomized Systems


- Scaled by parameter
- No assumptions on system structure
- Average over all possible systems

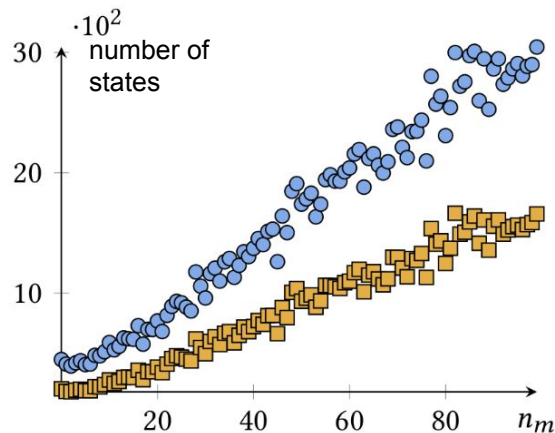
Case Studies


- Realistic systems found in literature
- Logical structure
- Allow comparison in future works

Randomized Systems



 Standard region abstraction α_R



 Local time abstraction α_L

Abbreviations:

- n_m = largest constant in any guard of TA
- α = time abstraction
- A = tick automaton

Case Studies

Four realistic case studies:

- A_C : **Cloud service** to purchase products online [3]
- A_M : **Medical cloud** service to process patient data [8]
- A_S : **Sensor network** to locate agent in area [9]
- A_A : **ATM** with password authentication [10]

Case Study	Properties of case studies				Computation time of abstraction in μ s		Number of states of the τ -FA		Time to verify Opacity in μ s		Saved
	$ L $	$ \Delta $	M	opaque	α_R	α_L	α_R	α_L	α_R	α_L	
A_C	18	20	21	yes	0.34	3.43	1301	175	216.38	29.82	-86.22%
A_M	8	10	10	no	0.29	0.55	96	49	22.06	9.83	-55.42%
A_S	25	64	20	yes	0.85	1.71	800	299	443.53	112.63	-74.61%
A_A	16	23	100	no	0.91	17.48	22909	12121	98782.03	37693.67	-61.84

Conclusion

Contributions:

- Novel algorithmic approach to verify opacity of timed automata
- Opacity verification is decidable in discrete time
- Local time abstraction to improve scalability of verification method by 55%-86%

Future Work:

- Explore more compact time models that avoid time step enumeration
- Investigate opacity enforcement techniques for our model

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