

Julian Fernando Lopez

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 julianlopez6850.github.io

EXPERIENCE

Gary Silberman, P.A.

January 2023 – Present

Software Developer / General IT

- Built a web app to store and manage real estate files; list and filter important deadlines; and send staff daily email reminders, replacing the need for legacy software previously used by the office.
- Used JavaScript, ReactJS, NodeJS, ExpressJS, and MySQL.
- Briefed Product Owner biweekly regarding progress updates and discussion of upcoming deliverables.
- Created a website for the company using ReactJS.

Leslie Home Healthcare

April 2024 - October 2024

Contractor / Software Developer

- Delivered an internal application with a team to facilitate payrolls for healthcare professionals.
- Automated an extensive process that was previously done physically on paper.
- Communicated often with the Product Owner to receive feedback on design and clarification of objectives.
- Used Laravel/PHP, MariaDB, React/Typescript, and Ubuntu/WSL.

Capita Nursery & Landscaping

March 2024

Website Designer & Developer

- Created a website for the company using JavaScript and ReactJS, found at www.capitalandscaping.com.

SKILLS

- **Programming:** Java, React/JavaScript, React Native, NodeJS, HTML, CSS, Laravel/PHP
- **Tools:** Git, MySQL, Ubuntu/WSL, Figma, Microsoft Suite

EDUCATION

Florida International University

August 2019 – August 2022

Bachelor of Science in Computer Science & Minor in Mathematical Sciences

- GPA: 3.96; Summa Cum Laude Graduate; Dean's List (every semester)
- Related Coursework: Systems Programming, Advanced Windows Programming, Mobile App Development, Software Engineering I & II, Data Structures, Database Management, Calculus I, II & III, Physics I & II

PERSONAL PROJECTS

• Portfolio Website

Design & Development

- Built a website from scratch using JavaScript, ReactJS, CSS, HTML to display my interests, skills, personal projects and experience; it is currently hosted at julianlopez6850.github.io via Github Pages.

• VINYLE

Design & Development

- Built a web app, similar to Wordle, that retrieves album info from an SQL database and shows cropped portions of its art for users to guess, using JavaScript, ReactJS, NodeJS, ExpressJS, and MySQL.
- VINYLE is deployed on Firebase and Heroku and can be played at www.playvinyle.com.

• NuMom

Lead Developer, Scrum Master

- Continued development and bug-fixing of a mobile app, built with JavaScript and React Native, alongside other FIU students for 2 semesters, using the Scrum development framework.
- Led, as Scrum Master, a 10-member team throughout my second semester with NuMom.

* More information regarding my projects can be found at my portfolio website, linked above.