

# Julian Skirzyński

CURRICULUM VITAE — FEBRUARY 2026

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| EDUCATION          | <b>University of California, San Diego</b><br><i>Ph.D. Candidate in Computer Science &amp; Engineering</i><br>Thesis: Foundations of Human AI Interaction<br>Advisor: Berk Ustun   | 2022 – PRESENT                             |
|                    | <b>McGill University</b><br><i>M.S. in Computer Science</i><br>Thesis: <a href="#">Language-Conditional Imitation Learning</a><br>Advisor: David Meger   | 2017 – 2020                                |
|                    | <b>University of Warsaw</b><br><i>M.S. in Cognitive Science</i><br><i>B.S. in Mathematics, Cognitive Science</i><br>Advisors: Andrzej Skowron; Piotr Wasilewski  | 2012 – 2018                                |
| ACADEMIC POSITIONS | <b>Max Planck Institute for Intelligent Systems, Germany</b><br><i>Research Scientist</i><br>Projects: Interpretable RL Policies, Improving Human Planning, Discovering Human Planning Strategies<br>Advisor: Falk Lieder  | 2019 – 2023                                |
| RESEARCH INTERESTS | <b>Areas:</b> Machine Learning, Cognitive Science, Human-Computer Interaction<br><b>Topics:</b> Decision-Making, Interpretability, Explainability, Reinforcement Learning, Experimental Design<br><b>Applications:</b> Social Sciences, Medicine, Consumer Finance, Criminal Justice   |  |
| AWARDS & HONORS    | Pierre Arbour Foundation Scholarship<br>McGill University Graduate Excellence Award<br>McGill - University of Warsaw Exchange Scholarship<br>University of Warsaw Academic Excellence Scholarship  | 2018 – 2019<br>2018<br>2015<br>2014 – 2017 |
| PREPRINTS          | <b>1. <a href="#">Measuring What Matters: Synthetic Benchmarks for Concept Bottleneck Models</a></b><br>$\alpha - \beta$ Harry Cheon, Shreyas Kadekodi, <b>Julian Skirzyński</b> , Meredith Stewart, Berk Ustun<br><i>In Submission</i> , 2025   |  |
|                    | <b>2. <a href="#">On the Value of Interpretability in Human Decision-Making</a></b><br><b>Julian Skirzyński</b> , Elena Glassman, Berk Ustun<br><i>In Preparation</i> , 2025   |  |
| PAPERS             | <b>3. <a href="#">Quantifying Cognitive Bias Induction in LLM-Generated Content</a></b><br>Abeer Alessa, Akshaya Lakshminarasimhan, Param Somane, <b>Julian Skirzyński</b> , Julian McAuley, Jessica Echtermoff<br><i>International Joint Conference on Natural Language Processing &amp; Asia-Pacific Chapter of the Association for Computational Linguistics</i> , 2025 |  |
|                    | <b>4. <a href="#">Discrimination Exposed? On the Reliability of Explanations for Discrimination Detection</a></b><br><b>Julian Skirzyński</b> , David Danks, Berk Ustun<br><i>ACM Conference on Fairness, Accountability, and Transparency</i> , 2025  |  |
|                    | <b>5. <a href="#">Automatic Discovery and Description of Human Planning Strategies</a></b><br><b>Julian Skirzyński</b> , Yash Raj Jain, Falk Lieder<br><i>Behavior Research Methods</i> , 2023   |  |

$\alpha - \beta$   
ALPHABETICAL

\*EQUAL  
CONTRIBUTION



6. [Boosting Human Decision-making with AI-Generated Decision Aids](#)  
Frederic Becker\*, Julian Skirzyński\*, Bas van Opheusden, Falk Lieder  
*Computational Brain & Behavior*, 2022
7. [Automatic Discovery of Interpretable Planning Strategies](#)  
Julian Skirzyński, Frederic Becker, Falk Lieder  
*Machine Learning*, 2021
8. [Object \[Re\] Cognition with Similarity](#)  
Łukasz Sosnowski, Julian Skirzyński  
*International Conference on Information Processing and Management of Uncertainty in Knowledge-Based Systems*, 2018
9. [A Framework for Analysis of Granular Neural Networks](#)  
Julian Skirzyński  
*International Joint Conference on Rough Sets*, 2017

#### REFEREED WORKSHOP PAPERS

9. [On Interpretability and Overreliance](#)  
Julian Skirzyński, Elena Glassman, Berk Ustun  
*Interpretable AI: Past, Present and Future, NeurIPS Workshop*, 2024
10. [Language-Conditional Imitation Learning](#)  
Julian Skirzyński, Bobak Baghi, David Meger  
*Visually Grounded Interaction and Language, NAACL Workshop*, 2021

#### TEACHING

**UCSD Computer Science & Engineering Department** 2026  
[CSE101 – Design & Analysis of Algorithms](#)  
*Teaching Assistant*  
 Led discussion sessions for 300+ undergraduate students on the basics of theoretical computer science (graph theory, runtime, NP-completeness, etc.). Held weekly office hours and corrected homework.

**UCSD Halicioğlu Data Science Institute** 2023  
[DSC291 – Interpretability & Explainability in Machine Learning](#)  
*Guest Lecturer & Teaching Assistant*  
 Co-designed curriculum and held weekly office hours for serving 20+ PhD/MS students. Delivered guest lectures on ML interpretability methods and cognitive biases in AI-assisted decision-making. Completed teaching development workshop on graduate-level instruction.

#### SOFTWARE GitHub

[Strategy Extraction from RL Policies](#) – Algorithm to extract interpretable decision trees from RL policies  
[Human Planning Strategy Analysis](#) – Framework for identifying strategies used in human planning tasks

#### SELECTED INDUSTRY POSITIONS

**Educational Entertainment One, Warsaw, Poland** 2021 – 2024  
*Lead Technical Architect*  
 Designed algorithms (AI, NLP) and supported the production process for a story-driven mobile game for learning English.

#### ACADEMIC SERVICE

**JOURNAL REVIEWING**  
 Machine Learning 2022

**CONFERENCE PROGRAM COMMITTEE**

|   |                |
|---|----------------|
| NeurIPS – Conference on Neural Information Processing Systems | 2023 – PRESENT |
| ICML – International Conference on Machine Learning           | 2025 – PRESENT |
| ICLR – International Conference on Learning Representations   | 2024 – PRESENT |

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| AAAI Conference on Artificial Intelligence   | 2025 – PRESENT |
| FACCT – ACM Conference on Fairness, Accountability and Transparency                    | 2022 – PRESENT |
| ICML Workshop RL4RealLife – International Conference on Machine Learning               | 2021           |
| IPMU – Information Processing and Management of Uncertainty in Knowledge-Based Systems | 2018           |

#### PERSONAL

**Language Skills :** English, Polish, German (Conversational)

**Software Skills :** Python, R, C++, Flask, AWS, PyTorch, CPLEX, JavaScript, Jira

**Interests :** Soccer, Groundhopping, Traveling, Fantasy Literature, Record Collecting

**Other :** Peer tutoring, Co-author of “Triozy polskie”, a textbook for learning Polish by foreigners