ESOF 322 Software Engineering I

Homework #5 (32 points total)

Due: Tuesday November 5th

Hand in your printed copy in class, and submit a PDF file into D2L.

Question 1 (10 pts)

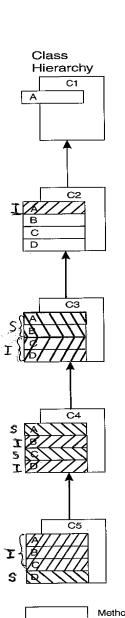
a) Create a control flowgraph for the *sieve* algorithm. To the left of the line numbers in the source code clearly identify the nodes that will be used in your graph. Once you have identified the nodes, draw the control graph. (4 pts)

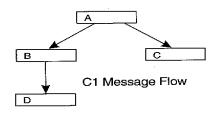
```
1. /* Find all primes from 2-upper bound using Sieve of Eratosthanes */
2.
3. #include
4. typedef struct IntList {
            int value;
6.
            struct IntList *next;
7.
            } *INTLIST, INTCELL;
8. INTLIST sieve ( int upper_bound ) {
9.
10.
         INTLIST prime list = NULL; /* list of primes found */
11.
                                      /* cursor into prime list */
         INTLIST cursor;
                                      /* a candidate prime number */
12.
         int candidate;
                                       /* flag: 1=prime, 0=not prime */
13.
         int is prime;
14.
15.
          /* try all numbers up to upper bound */
16.
          for (candidate=2;
17.
18.
                candidate <= upper bound;</pre>
19.
                candidate++) {
20.
21.
           is prime = 1; /* assume candidate is prime */
22.
           for(cursor = prime list;
23.
24.
                cursor;
25.
                cursor = cursor->next) {
26.
27.
             if (candidate % cursor->value == 0) {
28.
29.
                 /* candidate divisible by prime */
30.
                 /* in list, can't be prime */
31.
                is prime = 0;
                 break; /* "for cursor" loop */
32.
               }
33.
34.
            if(is prime) {
35.
36.
37.
              /* add candidate to front of list */
38.
             cursor = (INTLIST) malloc(sizeof(INTCELL));
39.
              cursor->value = candidate;
40.
             cursor->next = prime list;
41.
              prime list = cursor;
42.
43.
44.
          return prime list;
45.
```

- b) Provide a set of test cases that would give 100% Node Coverage (NC). (2 pts)
- c) Provide a set of test cases that would give 100% Edge Coverage (EC). (2 pts)
- d) Is 100% NC or 100% EC possible in general? Why, or why not? (2 pts)

Question 2 (10 pts)

- a) Draw the execution of the calls that exhibit the YoYo problem for a runtime trace of C3.B, and for C4.A (Draw both on the diagram below). (8 pts)
- b) Describe what happens when we call C1.D (2 pts)





Runtime Trace for C5.A*





Method Specialization calls super()

^{*}Source: Adapted from [Taenzer 89].

Question 3 (12 pts)

Given the following program:

```
1: public int fibonacci (int i) {
      int fib1 = 1;
                      // fib(n-1)
                      // fib(n-2)
3:
      int fib2 = 1;
     int fib = 0;
4:
5:
      int j;
6:
      if (i <= 1)
7:
          fib = 1;
       else
8:
          for (j=1;
9:
               j<i;
10:
                j++)
           {
            fib = fib2 + fib1;
11
12
           fib2 = fib1 ;
13
            fib1 = fib;
14:
       return fib ;
```

Give test cases that will kill the following mutations (4pts each):

- (a) Line 6: if (i < 1)
- (b) Line 6: if (i == 1)
- (c) Line 12: fib2 = fib;