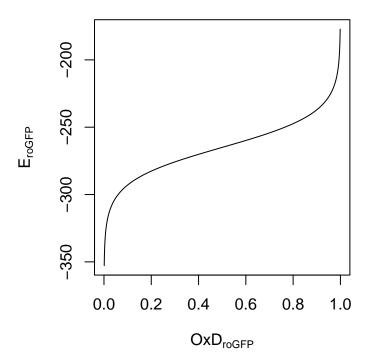
Redox Walkthrough

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E vs OxD

Cell potential as a function of fraction oxidized

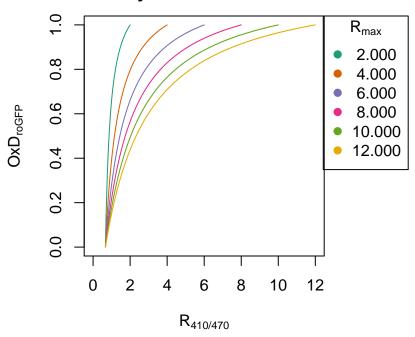


OxD(Rmax) vs R

```
# Define the fraction oxidized
OXD <- function(R, Rmin, Rmax, delta) {
      return (
        (R - Rmin)/((R - Rmin) + (delta*(Rmax - R)))
}
# Get some colors
require(RColorBrewer)
## Loading required package: RColorBrewer
## Warning: package 'RColorBrewer' was built under R version 3.4.1
colors <- brewer.pal(n = 8, 'Dark2')</pre>
# Define constants and Rmax
# Assume: Minimum ratio of 0.667
# Assume: Delta of 0.171
Rmin <- 0.667
Rmax_values <- c(2, 4, 6, 8, 10, 12)
delta <- 0.171
```

```
# Generate inital values of R
R \leftarrow seq(Rmin, Rmax_values[1], by = 0.001)
magR <- length(R)</pre>
# Generate inital values of oxD
yOx = OXD(R, rep(Rmin, each = magR),
        rep(Rmax_values[1], each = magR),
        rep(delta, each = magR))
# Set margins and size
par(mar=c(5, 5, 5, 8), pty = 's')
# Plot inital value
plot(R, y0x,
        type = '1', main = "
     Fraction of molecules oxidized at intensity \n by measured ratio",
        ylab = expression('OxD'['roGFP']), xlab = expression('R'['410/470']),
        xlim = c(0, max(Rmax_values)),
     col = colors[1])
# Plot each variable Rmax
for (i in 2:length(Rmax_values)) {
  # Generate temporary values of R
  R <- seq(Rmin, Rmax_values[i], by = 0.001)</pre>
  magR <- length(R)</pre>
  # Generate temporary values of oxD
  yOx = OXD(R, rep(Rmin, each = magR),
        rep(Rmax_values[i], each = magR),
        rep(delta, each = magR))
  # Plot temporary value
  points(R, y0x, type = 'l', col = colors[i])
}
options(digits = 4)
legend("topright", title = expression(R['max']), inset=c(-0.35,0), xpd=TRUE, as.character(format(Rmax_v.
```

Fraction of molecules oxidized at intensity by measured ratio



```
### OxD(Rmin) vs R

### OxD(D470) vs R

### E(Rmax) vs R

### E(Rmin) vs R

### E(D470) vs R

### E(E0) vs R

### E vs R

### E vs R

### E vs R

### dE/doxD vs OxD

### de/dox' vs R'

### doxD/dR' (D470) vs R'
```

```
### dE(D470)/dR' vs R'
### Empirical Errors
### Background vs Binning
### Image registration/edge effects
```