**SINS**

**Concept:**

This is an escape room puzzle game themed around the seven deadly sins. There are seven levels (one for each sin) that the player must complete. This game is based on the Rusty Lake series of games.

**Gameplay:**

**Level 1 – Lust:**

**Level 2 – Gluttony:**

**Level 3 – Greed:**

**Level 4 – Sloth:**

**Puzzles:**

* **Snail Racing Puzzle** – In this puzzle, a player must catch a snail before it reaches the end of a grid. There are 3 levels for this puzzle. Each grid is 10x12 squares (height x width), and there is a separate starting point for both the snail and the player. The snail moves forwards horizontally one space each turn, and the player can move unidirectionally 3 spaces horizontally or vertically each turn.

**Level 5 – Wrath:**

**Level 6 – Envy:**

**Level 7 – Pride:**