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Julie Chung

Technical Skills

Strong: JavaScript (ES5 and ES6), React.js, jQuery, PHP, MySQL, HTML5, CSS3, Bootstrap 4, Flexbox, APIs, AJAX
Tools: Git, GitHub, VS Code, npm, JSON, Webpack, Figma, Chrome Dev Tools, Photoshop, AGILE Methodology

Applications Developed

BORKER, *Full Stack E-Commerce Website,* Live Demo | GitHub
- A mobile-responsive **LAMP stack content management system**, that allows users to add to cart, remove from cart, checkout, and confirm their orders with a user-friendly interface for pet-related e-commerce
- Executed **responsive** and intuitive front end component design using **React.js** and **Bootstrap 4**
- Styled front end JavaScript **form validation** for user checkout component through **React.js** and **Bootstrap 4**
- Created accessible data across pages using **PHP sessions** and storing client **cookies** to create unique carts

Spontaneous.ly, *Full Stack Mobile Web Application,* Live Demo | GitHub
- A full stack mobile web application **built in 2.5 weeks** with a team of four, designed for helping adventurous users to find and embark on spontaneous local activities while connecting socially with one another
- Structured app layout using **React.js** and **Bootstrap 4** for responsive user interface and experience **(UI/UX)**
- Designed GET, POST, PATCH, and DELETE server side **API endpoints** using **PHP** to fetch data from **MySQL** database
- Employed **MeisterTask** and **Slack** to track progress under **AGILE methodology** while conducting **daily standups**

Bobafy, *Memory Matching Card Game,* Live Demo | GitHub
- A boba-themed card matching game with live-tracking statistics and card flip animations
- Implemented dynamic **DOM** creation using **JavaScript** and **jQuery** to orchestrate functionality
- Integrated **HTML5**, **CSS3**, and **Flexbox** to design a **mobile-responsive** and minimalistic game layout
- Applied **media queries** to make game **responsive** across mobile, tablet, and desktop platforms

Professional Experience

Teaching Assistant, *LearningFuze*   2020 – *Present*
- Assist in teaching LearningFuze students JavaScript, React.js, jQuery, HTML, and CSS
- Utilize and explain coding best practices to students, and provide guidance with debugging applications

Veterinary Assistant, *Rancho Santa Fe Veterinary Hospital*   *2018 – 2019*
- Administered medical and sanitary treatments for local pet patients to provide advanced medical care
- Operated with efficiency on both routine and emergency bases, particularly under high-stress situations, to ensure reliable patient safety and comfort, regardless of procedure
- Addressed client issues through multiple forms of communication, to facilitate high quality customer service and client experience in a fast-paced, constantly changing environment

Undergraduate Research Associate, *UCSD Cognitive Developmental Laboratory*   *2016 – 2017*
- Implemented EEG recordings and behavioral coding practice, to collect data regarding attention sharing and focus between individuals participating in a collective experience (interactive bubble-popping game)
- Excelled with handling gel EEG setup on human participants of undergraduate age, to produce valuable and reliably consistent data throughout each iteration of research study
- Edited and maintained video recordings for data-analysis using ELAN software, for the purpose of concise and detail-oriented behavioral coding to track participant results

Education

University of California, San Diego
BS. Cognitive Science, Specialization in Human Cognition

LearningFuze
Accelerated Web Development Program
800+ hours of programming in a real-world working environment under mentorship from experienced senior developers