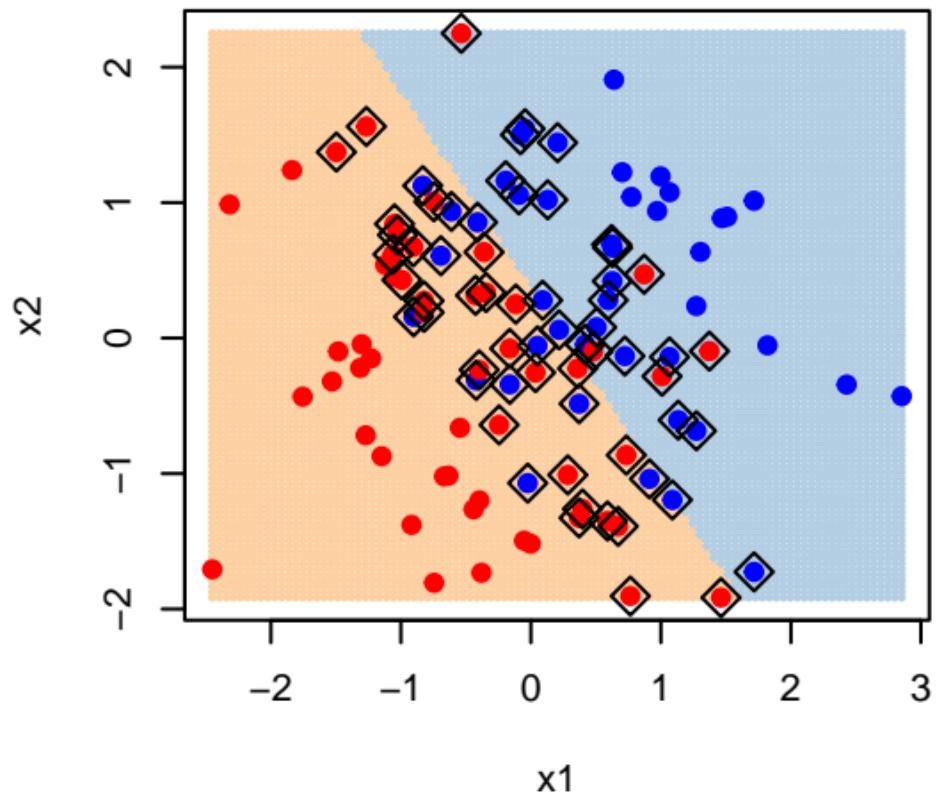
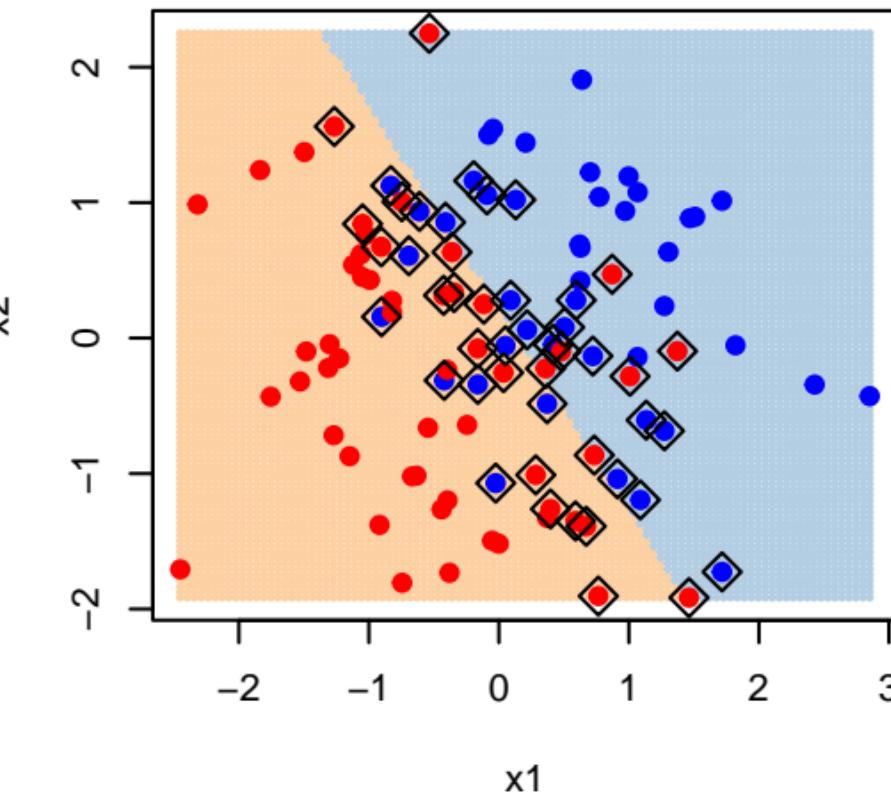


cost = 0.1 (soft)



cost = 1



cost = 100 (harder)

