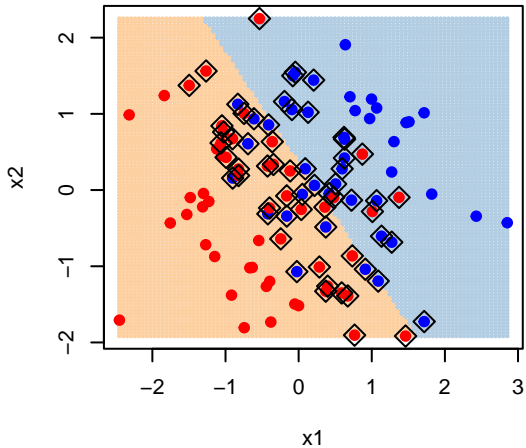
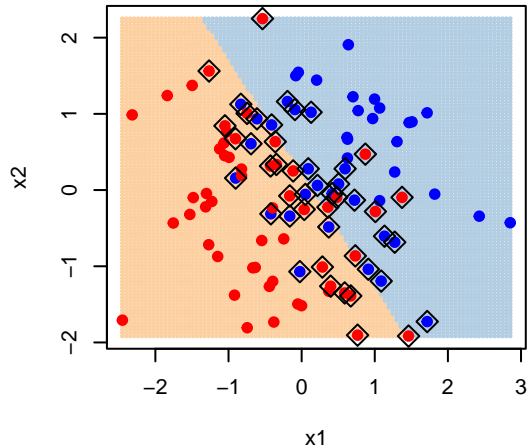


**cost = 0.1 (soft)**



**cost = 1**



**cost = 100 (harder)**

