

Interactive Visual Representation of Dreams

- **Name:** Julien Offray
- **Project Idea:**

"I will create an interactive dream representation that changes based on user interactions. Users can manipulate elements through mouse movements or clicks to reflect the fluid nature of dreams. To add more depth, I will also integrate the **Web Audio API** so that sound responds to interactions."
- **Technical Requirements:**

"I will work with **HTML**, **CSS**, **JavaScript**, use **P5.js** for animations, and integrate the **Web Audio API** to add interactive sound effects."

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- **Concept:**
"The project aims to capture the surreal nature of dreams, allowing users to alter the visuals and sound through interactions."
- **Timeline:**
"By November 25th: Build the basic structure and visuals with **P5.js**, introduce the **Web Audio API** for interactive sound effects."
- **First Steps:**
"Research sound design and P5.js tutorials, create initial sketches and animations."