Bdd

host : string
dbname : string

dbname : string # dblogin : string

mdp : string

+ connection()
+ createGlobalStat()

Personnage

growth : float

lifeSpan : int

birthSize : float

man : bool

location : int

+ getbirthSize()

+ setbirthSize()

+ getGrowth()

+ setGrowth()

+ getLocation()

+ setLocation()

+ getLifeSpan()

+ setMan()

+ getMan()

+ setLifeSpan()

+ savePerso()

+ associatePersoParty()

+ verifyExistingPerso()

Partie

date : string

+ setDate()

+ getDate()

+ saveParty()

+ generateStat()