

Julien Denize

📍 5 Route de Saclay, 91120 Palaiseau, France

✉️ julien.denize@hotmail.fr ♦️ 📞 (+33) 6 64 14 91 65

🐙 github.com/julienzenize ♦️ 🔗 linkedin.com/in/julien-denize

📖 juliendenize.github.io ♦️ 📄 scholar.google.com/citations?user=scvqKWgAAAAJ

EDUCATION

CEA List, Université Paris-Saclay / INSA Rouen, Normandie Université 2020 - today
PhD in Computer Science Palaiseau, France

Thesis: "Self-supervised representation learning and applications for image and video analysis".

Advisor: Professor Romain Hérault.

Télécom SudParis, Institut Polytechnique de Paris 2017 - 2020
Master of Engineering in Computer Science Evry, France

Major in Artificial Intelligence.

Preparatory classes, Lycée François-René De Chateaubriand 2015 - 2017
Major in Maths and Physics Rennes, France

Preparatory classes for highly competitive exams to enter the French *grandes écoles*.

Baccalauréat Scientifique, Lycée Emile Littré 2012 - 2015
Major in Computer Science Avranches, France

Highest honors (*Mention très bien*).

WORK EXPERIENCE

CEA List February 2024 - Now
Machine Learning Engineer Palaiseau, France

- **Technical leader of a MLOps stack** for an R&D department of **80 people**:
 - **Data ingestion, versioning and processing** for Computer Vision and NLP.
 - **Distributed training** on SLURM and Kubernetes clusters to enhance scalability and performance.
 - **Model registry via MLFlow and testing** to ensure model **reliability**.
 - **Local deployment of models**.
 - **Job orchestration** to optimize resources usage.
 - **Developer on multiple projects to scale proof of concepts**:
 - a security system based on **multi-modal** data thanks to **VLMs and LLMs**
 - a platform to **train transformers** and **evaluate and monitor** the performance cost of **quantization** and **modifying the architecture** for on-edge applications.
 - **Open-source contributor**:
 - **Torchaug**: efficient batched and on-GPU data augmentations.
 - **Pixano**: multi-modal data exploration and annotation tool **empowered by AI**.
 - **Advisor for the computing clusters** to estimate needs **GPUs, CPUs and storage** with limited budget but high-performance needs.
- PyTorch, Kubernetes, MLFlow, Transformers, Slurm, Hydra, SQL, TypedScript, CI/CD, GitHub Actions

CEA List

Machine Learning PhD Student

December 2020 - December 2023

Palaiseau, France

- **Thesis: Self-supervised representation learning for image and video analysis**
 - **Research and Development:**
 - Published new state-of-the-art **deep learning** methods in **international conferences and journals**.
 - Developed open source libraries in PyTorch available on my GitHub:
 - **Eztorch**: efficient **pretraining and fine-tuning of CNNs and Transformers**.
 - **Torchaug**: efficient batched and on-GPU data augmentations.
 - Optimized parallelized code to run distributed deep learning experiments on clusters managed by Slurm and Kubernetes.
 - Participated in the **international action spotting challenge SoccerNet202** and finished 5th out of 12 teams.
 - **Teaching:**
 - Designed and taught a course on the basics of deep learning (computer vision, NLP, generative models) for the BDMA Master at CentraleSupélec.
 - Trained my service of around 80 people on how to effectively use the **FactoryIA HPC cluster** to **accelerate deep learning experiments**.
 - **Management:**
 - Supervised two six-month internships of MSc students.
 - Member of the living committee to maintain a healthy working environment.
- **PyTorch, TensorFlow, Hydra, Slurm, Kubernetes, CI/CD, GitHub Actions**

CEA List

AI Research Intern

March - September 2020

Palaiseau, France

- Implemented state-of-the-art **deep learning** methods to perform cross-domain person re-identification.
 - Proposed a new state-of-the-art competitive approach using **Generative Adversarial Networks** and **pseudo-labeling**.
- **PyTorch, Slurm**

Continental

Data Scientist Intern

June - September 2019

Regensburg, Germany

- **Analyzed and visualized manufacturing data** in collaboration with experts from Industry 4.0 factories using AWS (EC2, Kibana, Elastic Search).
 - Implemented machine learning algorithms to **detect manufacturing anomalies and predict maintenance**.
- **Keras, Numpy, Scikit-Learn, Pandas, AWS**

Sprint Junior Entreprise

Technical Expert

September 2017 - March 2019

Evry, France

- **Managed technical projects** from negotiation and hiring to project delivery.
 - **Maintained the IT infrastructure** including the website and CRM platform.
 - Developed and **deployed an accommodation web platform** for a public institute.
- **HTML5, CSS3, JavaScript, PHP, SQL, Symfony, Docker**

PROJECTS

- Eztorch: library for self-supervised training on images and videos** 2021 - 2023
Open-source and available on Github: github.com/juliendenize/eztorch
Developed a Pytorch library for efficient self-supervised learning and finetuning on images and videos.
— **PyTorch, Matplotlib, GitHub Actions**
- Torchaug: library for data augmentations** 2023
Open-source and available on PyPi and Github: github.com/juliendenize/torchaug
Developed a Pytorch library to perform efficient GPU and/or batched data augmentations with CI/CD.
— **PyTorch, CI/CD, GitHub Actions**
- Action Spotting for Soccer Matches** 2023
Challenge SoccerNet 2023
Finished 5th out of 12 international teams to detect actions with high precision in soccer matches.
— **PyTorch**
- Hackathon GPU** 2023
Organized by the IDRIS and NVIDIA
Optimized a library code to perform deep learning and reduced by 50% the training pipeline time.
— **PyTorch**
- On Shelf Availability (OSA) Prediction** 2020
In collaboration with the startup Acuity-Data
Analyzed data and implemented machine learning algorithms to predict OSA on 200 hypermarkets.
— **Numpy, Pandas, Matplotlib, Scikit-Learn, TensorFlow**
- Job Recommendation Platform** 2020
Project for a class course, Télécom SudParis: <https://github.com/juliendenize/Linkedin-IA316-2020>
Implemented machine learning agents to recommend jobs in a simulated LinkedIn environment.
— **TensorFlow, Scikit-Learn**

PUBLICATIONS

International Conference Proceedings

- Sandra Kara, Hejer Ammar, **Julien Denize**, et al. In the *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*, 2024.
- **Julien Denize**, et al. "Similarity Contrastive Estimation for Self-Supervised Soft Contrastive Learning". In the *Proceedings of the IEEE/CVF Winter Conference on Applications*, 2023.

International Journals

- Anthony Cioppa, Silvio Giancola, **Julien Denize**, et al. "SoccerNet 2023 challenges results". In *Sports Engineering*, 2024.
- **Julien Denize**, et al. "Similarity Contrastive Estimation for Image and Video Soft Contrastive Self-Supervised Learning". In *Machine Vision and Applications*, 2023.
- *Adrien Maglot, *Astrid Orcesi, **Julien Denize**, et al. "Individual Locating of Soccer Players from a Single Moving View". In *Sensors*, 2023.

PhD Thesis

- **Julien Denize**. "Self-supervised representation learning and applications to image and video analysis." In *Theses. fr*, 2023.

International Workshops

- **Julien Denize**, et al. "COMEDIAN: Self-Supervised Learning and Knowledge Distillation for Action Spotting using Transformers". In *WACVW*, 2024.

National conferences

- **Julien Denize**, et al. "Estimation Contrastive de la Similarité pour un Apprentissage Flou Auto-Supervisé". In *Conférence sur l'Apprentissage Automatique (CAp)*, 2022.

TALKS

Workshop Franco-Allemand "Computer Vision"

June 2022

Speaker for the DATAAI institute, Inria Domaine de Voluceau - Rocquencourt

Presented our work "Similarity Contrastive Estimation for Self-Supervised Soft Contrastive Learning".

TECHNICAL SKILLS

Computer Languages

Python, Bash, SQL, Java, JavaScript, C

Deep Learning

Pytorch, Tensorflow, Jax

Machine Learning and Data Analysis

Numpy, Scikit-Learn, Pandas, Matplotlib

MLOps

Git, Slurm, Docker, Kubernetes, MLFlow, AWS

Web

HTML5, CSS3, PHP, Symfony, FastAPI

Systems

Unix, Windows

SOFT SKILLS

Leadership, Project management, Communication, Teamwork, Autonomy.

LANGUAGE PROFICIENCIES

Native French, Full Professional English, Elementary Spanish and German.

INTERESTS

Technologies, Video games, Content creation, Environment and Politics.