

Contact info

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French

Julien Gony

Software Engineer



Summary

Versatile polyglot developer who get the job done.

Objective

Seeking a position to use my skills and versatility in a dynamic and collaborative team in an innovative company. Looking forward to an exciting and challenging job that will combine professional growth and learning opportunities.

Professional Experience

▼ 2008/08 - Now: Software Engineer at Thomson Reuters (Puteaux) for 7 years, 7 months more info

CALCULATORS FRAMEWORK

Providing a framework for realtime data retrieval, calculation and display of financial data.

Technologies: C++, javascript, VBscript, COM, .NET, html, css

EIKON DESKTOP SDK

Providing Data API for .Net. Providing WPF User Controls customisation. Providing WPF intelligent User Controls. Developing C++/C# service for accessing the data

Technologies: .Net, C++ CLI, WPF, COM

SCRIPTING API

Providing scripting API for python.

Technologies: nodeJS, javascript, python

▼ 2007/08 - 2008/08: Software Engineer at ETIS - CNRS (Cergy-Pontoise) for 1 years, 0 months more info

EROS 3D

3D models retrieval improvements.

Technologies: C++, QT, Linux, VRML

▼ 2007/02 - 2007/08: Software Engineer at LIP6 (Paris) for 5 months more info

IMAGE AND TEXT RETRIEVAL

Study and integration of text in the existing image retrieval software.

Technologies: C++, QT, Linux, python, mySQL, text processing, AI

IMAGE IDENTIFICATION

Study and implementaion of an image identification system.

Technologies: C++, QT, Linux, image processing, AI

▼ 2006/02 - 2007/02: Software Engineer at ETIS - CNRS (Cergy-Pontoise) for 11 months more info

EROS 3D

Study and implementaion of 3D model retrieval system.

Technologies: C++, QT, Linux, 3D math, VRML, AI

SNAKE

Video segmentation with active contour

Technologies: C++, Linux, Video processing

▼ 2005/04 - 2005/09: Software Engineer (trainee) at ETIS - CNRS (Cergy-Pontoise) for 5 months more info

FREBIR

Study and implementation of an interactive image retrieval system

Technologies: C, C++, QT, Linux, image processing, AI

Skills

Programatic:

C++, C#, javascript, python, F#, Java, VBScript, html, CSS, WPF, QT, WinForms, COM, OpenGL

System:

Windows, Linux

Source control:

SVN, GIT

Methods:

XP, Agile, Scrum

DB:

SQL, mongoDB

CI:

Cruise Control, Jenkins

Tools:

Jira, VMWare

Server:

IIS 6/7, ASP.NET, nodeJS

Documentation:

Doxygen, Sandcastle

Test:

Unit test, TDD, BDD

Other:

image processing, Artificial intelligence

Languages

French: Native

English: Fluent

Spanish: Elementary

Education

▼ **2000 - 2002: DEUG Math and computer science** at **Université de Cergy-Pontoise**

▼ **2002 - 2003: Licence Computer science** at **Université de Cergy-Pontoise**

▼ **2003 - 2004: Maitrise Computer science** at **Université de Cergy-Pontoise**

▼ **2004 - 2005: Master Computer science** at **Université Pierre et Marie Curie (Paris VI)**

specialiality: Artificial Intelligence and Decision on Multimedia, image and Sound.

Interests

Avid Gamer: Video games, board games

Film enthusiast: Movies, animations, documentaries, TV series.

Music lover: Eclectic taste, learning guitare

Sportsman: Running, Inline skating, mountain bike, basketball, snowboarding, tennis, golf

Technology addict: Curious about new technologies, trying to stay up to date

Glob trotter: New Zealand, India, Vietnam, Cambodia, Kenya, Tanzania, Peru, Bolivia, Nepal, Australia, Mexico, China, ...

Links

Linkedin: <https://fr.linkedin.com/in/juliengony>

Github: <https://github.com/juliengony>

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[GitHub](#)

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