

Test of the **overarrows** package with non-standard subscripts (package **altsubsup**)

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1 Subscript detection enabled

```
\TestOverArrow*{\withsubdetection}
```

```
$ \withsubdetection{\imath}_{\sub} \quad \withsubdetection{\imath}_{[\altsub]}$
```

Test of `\withsubdetection` and `\withsubdetection*` macros

`\withsubdetection` for different math styles

| <code>\displaystyle</code> | <code>\textstyle</code> | <code>\scriptstyle</code> | <code>\scriptscriptstyle</code> |
|--|--|--|--|
| \vec{v} | \vec{v} | \vec{v} | \vec{v} |
| \overrightarrow{AB} | \overrightarrow{AB} | \overrightarrow{AB} | \overrightarrow{AB} |
| $\overrightarrow{\text{grad}}$ | $\overrightarrow{\text{grad}}$ | $\overrightarrow{\text{grad}}$ | $\overrightarrow{\text{grad}}$ |
| $\overrightarrow{\text{my long vector}}$ | $\overrightarrow{\text{my long vector}}$ | $\overrightarrow{\text{my long vector}}$ | $\overrightarrow{\text{my long vector}}$ |

`\withsubdetection` kerning

$$\vec{t}_{\vec{u}_{\vec{v}}} \quad \vec{v}_0 \quad \vec{v} = \vec{v}_x + \vec{v}_y + \vec{v}_z = v_x \vec{i} + v_y \vec{j} + v_z \vec{k}$$

`\withsubdetection*` kerning

$$\vec{t}_{\vec{u}_{\vec{v}}} \quad \vec{v}_0 \quad \vec{v} = \vec{v}_x + \vec{v}_y + \vec{v}_z = v_x \vec{i} + v_y \vec{j} + v_z \vec{k}$$

$$\vec{i}_{\sub} \quad \vec{i}_{\altsub}$$

2 Subscript detection disabled

```
\TestOverArrow*{\nosubdetection}
```

```
$ \nosubdetection{\imath}_{\text{sub}} \quad \nosubdetection{\imath}_{\text{altsub}}$
```

Test of `\nosubdetection` and `\nosubdetection*` macros

`\nosubdetection` for different math styles

| <code>\displaystyle</code> | <code>\textstyle</code> | <code>\scriptstyle</code> | <code>\scriptscriptstyle</code> |
|--|--|--|--|
| \vec{v} | \vec{v} | \vec{v} | \vec{v} |
| \overrightarrow{AB} | \overrightarrow{AB} | \overrightarrow{AB} | \overrightarrow{AB} |
| $\overrightarrow{\text{grad}}$ | $\overrightarrow{\text{grad}}$ | $\overrightarrow{\text{grad}}$ | $\overrightarrow{\text{grad}}$ |
| $\overrightarrow{\text{my long vector}}$ | $\overrightarrow{\text{my long vector}}$ | $\overrightarrow{\text{my long vector}}$ | $\overrightarrow{\text{my long vector}}$ |

`\nosubdetection` kerning

$$\vec{t} \vec{u} \vec{v} \quad \vec{i}_0 \quad \vec{v} = \vec{v}_x + \vec{v}_y + \vec{v}_z = v_x \vec{i} + v_y \vec{j} + v_z \vec{k}$$

`\nosubdetection*` kerning

$$\vec{t} \vec{u} \vec{v} \quad \vec{i}_0 \quad \vec{v} = \vec{v}_x + \vec{v}_y + \vec{v}_z = v_x \vec{i} + v_y \vec{j} + v_z \vec{k}$$

$$\vec{i}_{\text{sub}} \quad \vec{i}_{\text{altsub}}$$

3 Compatibility with `altsubsup` package

```
$ \vv{\imath}_{\text{sub}} \quad \vv{\imath}_{\text{altsub}}$
```

$$\vec{i}_{\text{sub}} \quad \vec{i}_{\text{altsub}}$$