

# JULIEN LAFARGUE

AS A STUDENT AT EPITECH, I AM A PASSIONATE AND DEDICATED DEVELOPER WITH A STRONG FOUNDATION IN COMPUTER SCIENCE AND SOFTWARE ENGINEERING. THROUGH MY HANDS-ON PROJECTS, I HAVE HONED MY SKILLS IN PROGRAMMING LANGUAGES SUCH AS C, C++, PYTHON. I AM EXPERIENCED IN AGILE PROJECT MANAGEMENT, VERSION CONTROL SYSTEMS, AND SOFTWARE TESTING.

## PROJECTS CARRIED OUT

End of study project to be carried out in group of eight:  
Creation of a platform to distribute videos in sign language,  
09/22 - ongoing

- React / Flutter / JavaScript
- Teamwork / Specifications / UI / UX

Bomberman perform in group of six:  
Reproduction of the games with the same name in five weeks, 05/22 - 06/22

- C++ / Raylib
- Teamwork / Specifications / UI / UX

## EXPERIENCES

### Volunteer Devfest Nantes 2022

- Relation Client

### Internship Developer - Nature Graphique

July 2021 - December 2021

- Kinect module development on Unity
- Unity Animations Scripts
- Teamwork

### Seller - Egal A

July - August 2019 / 2020 / 2021

- Customer relationship
- Stock management
- Teamwork

## EDUCATION

### Since 2019

3rd year Epitech Nantes - Programme grande école -  
Expert in technology of information

### 2019

Lycée Saint-Louis, Saint-Nazaire - Bac S - Math

### August 2018

English course in Cambridge



## CONTACT

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## SKILLS

- C
- C++
- Shell Scripting
- Python
- Flutter
- Html / CSS
- React
- Git

## LANGUAGES

- English - C1
- Spanish- B1

## HOBBIES

- Football
- Video game
- Travel