help:
Displays the following message:

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Commands: help -- Display this message.
          end  -- End the current player's turn.
          quit -- End the game.
          attack minion other-minion -- Orders minion to attack other-minion.
          attack minion -- Orders minion to attack the opponent.
          play card [target-player target-card] -- Play card, optionally targeting target-card owned by target-player.
          use minion [target-player target-card] -- Use minion's special ability, optionally targeting target-card owned by target-player.
          inspect minion -- View a minion's card and all enchantments on that minion.
          hand -- Describe all cards in your hand.
          board -- Describe all cards on the board.
```

end:
Ends current player's turn

quit:
Ends game immediately with no winner

draw:
Draws card, only available in -testing mode

discard i:
Discard ith card in player's hand, only available in -testing mode

attack i:
Order minion i to attack opponent (1 is leftmost minion, 5 is rightmost minion)

attack i j:
Order minion i to attack opponent's minion j (1 is leftmost minion, 5 is rightmost minion)

play i:
Play ith card in player's hand

play i p t:
Play ith card in player's hand on player i targeted on card t (1-5, or p for ritual)

use:
(follows same format as the two play commands)

inspect:
Inspect ith minion in active player's hand, showing enchantments

hand:
Displays active player's hand

board:
Displays board