

I'm a UX designer with a passion for visual elements. My background is in various trades where I learned the value of delivering results to clients. UX allows me to incorporate my Wireframing illustrative skills into a design philosophy rooted in user centered problem solving.

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100LS

n InVision

EDUCATION

General Assembly UX Design Immersive

10 week, 500+ hour UX design immersive built around agile TU week, 500+ nour UX design immersive built around agreemethodologies incorporating 5 projects. Below is a featured agreement around agreement week, 500+ nour UX design immersive built around agreement.

Hubway: 7 day individual Mobile app project

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Number of the field

Interviewed 10 Hubway users in the field

Interviewed 10 Hubway alkatabing iterating

• User centeric thinking, sketching, iterating and

- usability testing to snape app design Maintained existing brand style guide and Maintained existing brand style guide and delivered a clickable high fidelity UI prototype delivered a clickable high fidelity User centeric trimking, sketching, to shape app design
 - **UMass Boston**



Undergraduate 2012-2014

UX EXPERIENCE



Archimedes Digital
UX/UI Designer

Aug 2016- Present | Freelance Contract

• Restructured Information Architecture of entire

- Restructured information Architecture of entity
 website to include search and filtering actions
 - Designed Iconography for ARNR interfaces and

 Atlacaraignt • Redesigned UI for Atlas mapping project to align
 - with Archimedes existing branding
 - •Conducted User Testing to verify assumption
 - throungout the design process

