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April 30, 2020

Timers

For this assignment, we were asked to work with the Timer class to encapsulate `millis()` and do asynchronous timing. We must have two timers that do a simple interaction with our potentiometer and switch.

Overall, this was a hard assignment to tackle in the beginning. It was hard to understand how the timer worked and how to connect all of the other interactions (like the potentiometer). However, after we were given some simple examples from our teacher, I had a better understanding of what was going on and I was able to create a project I thoroughly enjoyed. One thing that I was not able to work out is how to get the bowl treats to not flicker and stay for a longer period of time.