Questions from Raven Claw:

- 1-if 2 players agree upon same location, they get points, does it mean it is correct location?
- 2-how would you narrow down articles into bag of words?
- 3-is it cross browsers app? A browses extension? Or a website?
- 4-what is the motive of the project? How are you ----?-? it?

Questions from CCZ:

- 1-how do you plan on making sure that your work stays compatible with that of the GeoTagger team?
- 2-Quality control-how will you verify your results, ensuring that users are providing correct data, presenting "bot" attack, etc?
- 3-how will you test your game while it is still in development-before GeoTagger is able to provide sample data?

Questions from (iphone app) Appezoid:

1-will you store information on places if they are described by shapes? Point and radius? Point?

2-are you going to have different game modes?