

Julin Wangkham

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EDUCATION

Bachelor of Science: Animation and VFX

Philadelphia, Pennsylvania

Drexel University

EXPERIENCE

Digital Media Equipment Room

Philadelphia, PA

Assistant

(February 2022 - June 2025)

- Managed rental process with customers and tracked rental data which led to a more organized work environment
- Maintained product knowledge and advised customers on alternatives and actions to take when equipment was not available at the time, providing helpful problem solving
- Collaborated with other team members and instructed trainees how to complete rental processes which led to a more efficient workflow and knowledge expansion

Mindflow City Test Prep

Philadelphia, PA

Animation Co-Op

(April - September 2024)

- Communicated effectively to achieve a satisfactory end product by taking into account critiques and ideas
- Created two dimensional animations based on company mission and learning objectives for students to help visualize and provide clarification
- Assembled ideas and adapted to new programs, leading to an organized work environment and accurate deliverables
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PROJECTS

Drexel University

Philadelphia, PA

Robot Theatre

(March 2023)

- Short film of two robots performing on stage together. One of the robots loses power so the other decides to sacrifice itself, as it cannot go on without its partner
- In charge of modeling, texturing, and rigging red robot as well as animating the first half of the short film

Drexel University

Philadelphia, PA

Falling Into Frame

(June 2024)

- Trailer of an elderly couple finding their way through a magical forest after getting into an argument and being sucked into a painting. Will their love rekindle once again?
- In charge of modeling assets and layout for antique shop environment, texturing, and animating.

AWARDS

Brahmal Judd Art & Math Memorial Scholarship

Upper Darby High School

(June 2021)

WORKSHOPS

Illustration: Comic & Graphic Novel

UArts Pre-College Program

(April 2020)

TECHNICAL SKILLS -----

Software Proficiency: Maya / Unreal / Nuke / Photoshop / Procreate / Substance Painter / Premiere Pro / Adobe Animate / Visual Studio Code

Communication & Collaboration: Discord / Zoom / Figma / Outlook