

## Julin Wangkham

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### Education

#### Drexel University

Philadelphia, PA

B.S Animation and Visual Effects

Minor: User Experience and Interactive Design

### Experience

#### Drexel University

Philadelphia, PA

##### Digital Media Equipment Room Assistant

February 2022 - June 2025

- Oversaw daily equipment rental operations, improving organization and workflow efficiency
- Advised students and staff on technical gear usage and offered creative solutions when equipment was unavailable
- Trained new team members, enhancing team productivity and support coverage

#### Mindflow

Remote

##### Animation Co-Op

April 2024 - September 2024

- Created engaging 2D animations that were aligned with learning goals to help students visualize key academic concepts
- Communicated effectively to achieve a satisfactory product by considering critiques and ideas leading to an educational impact
- Adapted quickly to new software and pipelines, streamlining project delivery and enhancing collaboration

### Projects

#### Drexel University

Philadelphia, PA

##### Falling Into Frame - Modeling Lead and Texture Artist

September 2024 - June 2025

- Designed and modeled antique shop assets; handled layout, texturing, and animation sequences
- Worked with a team of other artists to ensure the vision of our animated trailer came to life

#### Drexel University

Philadelphia, PA

##### Robot Theatre - Animator and 3D Character Artist

January 2023 - March 2023

- Modeled, textured, rigged, and animated one of the main robot characters in an emotionally driven short film
- Collaborated in a team pipeline in Maya to produce high-quality visual storytelling

### Technical Skills

**Technical:** Autodesk Maya, Arnold, Unreal Engine, Foundry Nuke, Adobe Photoshop, Adobe Illustrator, After Effects, Procreate, Substance Painter, Premiere Pro, Adobe Animate, Microsoft Office, Google Workspace

**Web and Development:** HTML, CSS, Visual Studio Code, GitHub

**Collaboration:** Figma, Zoom, Teams, Outlook, Discord, Perforce, Miro

### Awards and Workshops

#### Honors/Awards:

- SIGGRAPH Faculty-Submitted Student Work Exhibit, Drexel University - Falling Into Frame, June 2025
- Dean's List, Drexel University, January 2025

**Workshops:** Illustration: Comic & Graphic Novel, UArts Pre-College Program, April 2020