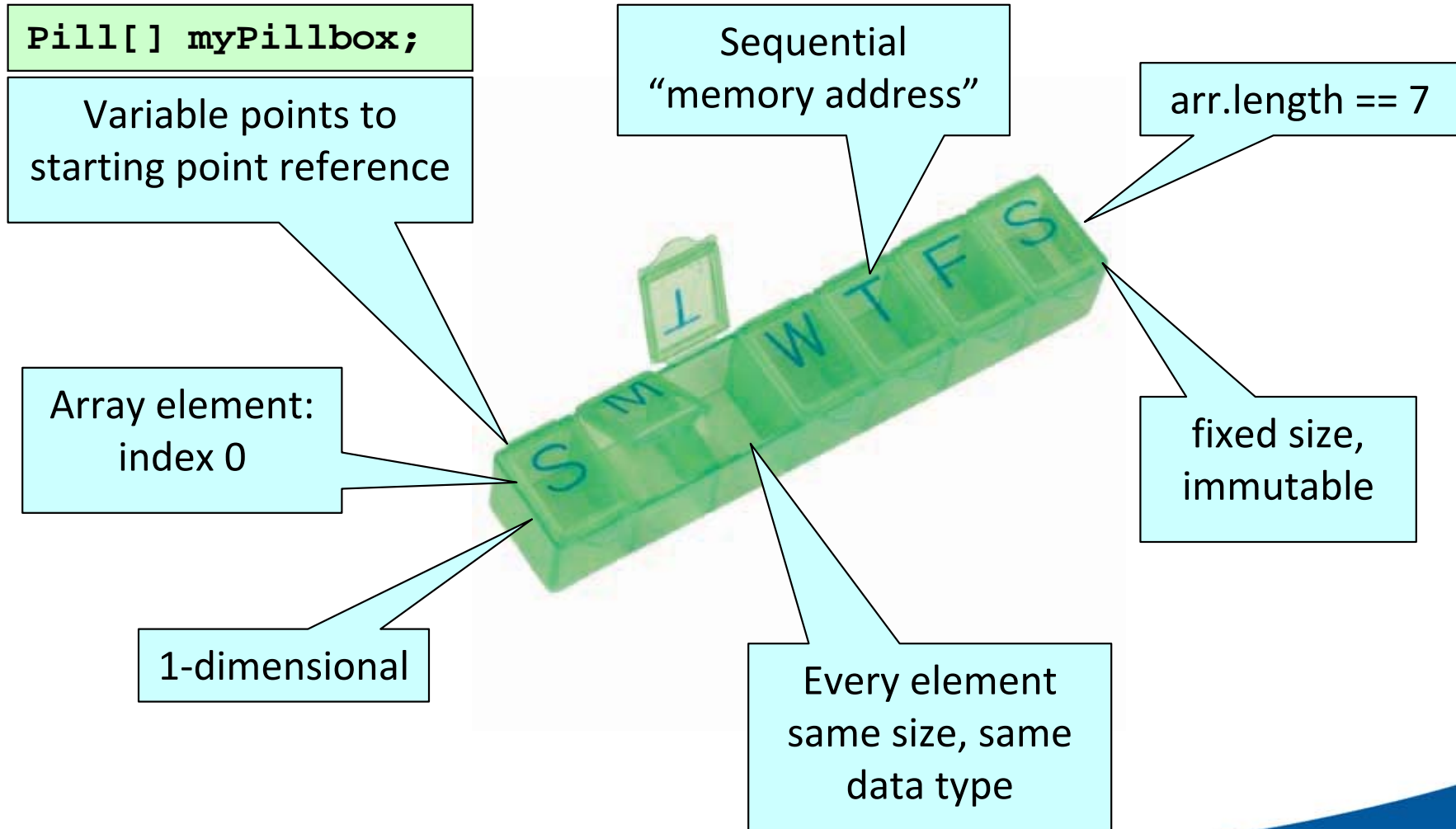


# Arrays

# Array concepts



# Simple array coding

- Declaration

```
int[] grades;    // preferred style
int grades[];    // C++ style
```

- Initialization

```
double[] temperatures = new double[10];    // 10 elements
double[] coinVals = {0.01, 0.05, 0.1, 0.25, 1.0, 2.0};
Student[] course = new Student[21];    // any data type
```

- Looping

```
for(int i=0; i < course.length; i++ ) {    // for-loop
for(Student s : course) {                  // for-each-loop
    s.getName();
    s.getStudentId(); ...
}
```

# Array coding uses

- A fixed list of provinces

```
String[] prov = {"ON","NS","NL","NB","PE","QC","MB","AB","SK",  
                "BC","YT","NU","NW"};
```

- Match numbers to months

```
String[] months = {"", "JAN", "FEB", "MAR", "APR", "MAY", "JUN",  
                  "JUL", "AUG", "SEP", "OCT", "NOV", "DEC"};  
month[9] == "SEP";
```

- Deck of cards

```
String[] suits = {"Spades", "Clubs", "Diamonds", "Hearts"};  
String[] ranks = {"A","K","Q","J","10","9","8","7","6",  
                  "5","4","3","2"};
```

# Copying arrays

- Strategy 1: for-loop

```
double[] canadaClimate = new double[10];  
double[] usClimate = new double[10];  
for(int i=0; i < canadaClimate.length; i++)  
    usClimate[i] = canadaClimate[i];
```

- Strategy 2: arraycopy

```
double[] canadaClimate = new double[10];  
double[] usClimate = new double[10];  
System.arraycopy(canadaClimate, 0, usClimate, 0,  
    canadaClimate.length);
```

# Arrays and methods

- Array as return value

```
public Course[] getTimetable(int studentId) {  
    Course[] aList;  
    ...  
    return aList;  
}
```

- Array as argument to method:

```
public void registerForFinalExam(Student[] classroom) {  
    ...  
}
```

- Variable number of arguments (*new!*):

```
public void getAvgGrade(double... grades) {  
    if(grades.length == 0) {...} // no grades passed  
    else if(grades.length > 50) // big class!  
        {...}  
}
```

# Arrays - Part 2

Intermediate arrays

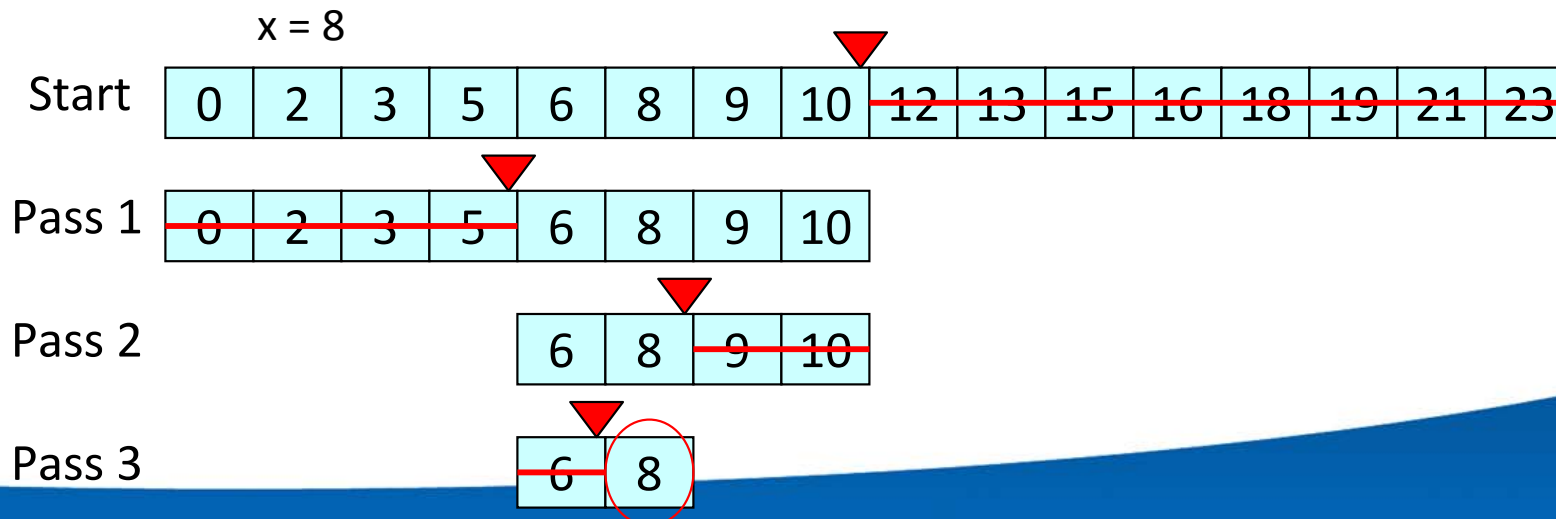
# Using arrays for searching

- *Many* different search approaches!
- Linear search is best understood:
  - Search each element, one by one, until element matches **key**
  - Return index when found, or -1 if not (sound familiar?)
  - Pro: elements can be in any order
  - Con: inefficient, especially with large arrays ( $n/2$ )



# Binary search

- Binary search (p.246):
  - Elements are in ascending order
  - Is key less than, greater than, or equal to key?
  - Pro: more efficient, especially with large arrays ( $\log_2 n + 1$ )
  - Con: elements must be ordered first
- Example:



# Sorting arrays

- Lots of sort methods! (Ch6.11)
  - Selection sort
    - Swap smallest for first, swap next for second, etc.
  - Insertion sort
    - Insert an element, compare to the one on the left, adjust
- ...and also
  - Bubble sort, Quick sort, Radix sort, Tree sort, Priority queue sort, Heap sort...

# Arrays: the class

- `java.util.Arrays`
  - Contains convenient static methods for searching and sorting
    - `double[] grades;`
  - Sort:
    - `Arrays.sort(grades);`
    - `Arrays.sort(grades, start_here, end_here);`
  - Search:
    - `int index = Arrays.binarySearch(grades, 75.0);`
  - Other cool stuff:
    - `Arrays.equals(grades, anotherClassGrades);`
    - `Arrays.fill(grades, 75.0);` *// B's for everybody!*
    - `Arrays.toString(grades);`

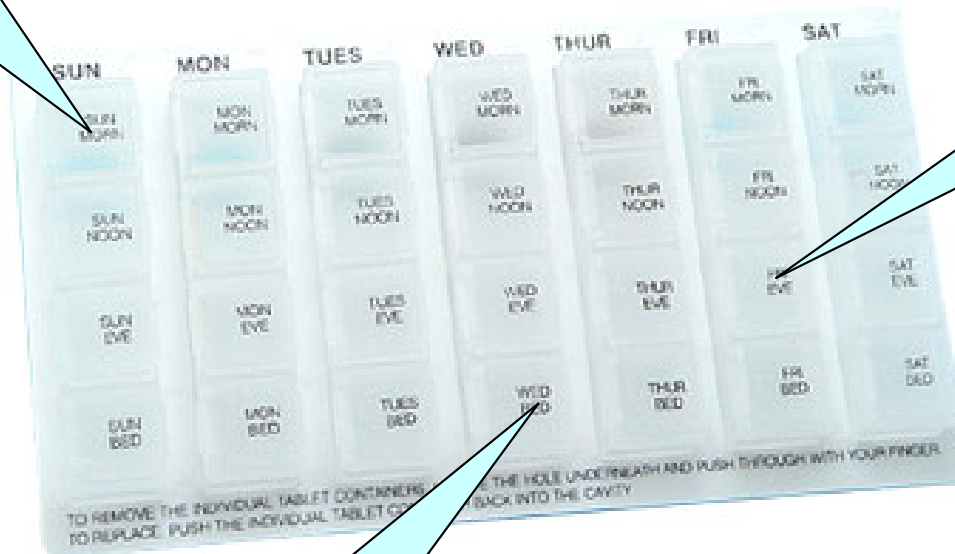
# Advanced Arrays

Multidimensional arrays

# Multidimensional arrays

```
Pill[][] myPillbox =  
    new Pill[4][7];
```

`myPillbox[0][0]`



`myPillbox[2][5]`

`myPillbox[3][3]`

`myPillbox[row][col]`

# Simple 2D array coding

- Declaration

```
int[][] grades; // every element in array is same type
```

- Initialization

```
double[][] temprture = new double[5][3]; // 5 rows, 3 cols
double[][] coinVals = {
    {0.01, 0.05, 0.1, 0.25, 1.0, 2.0},
    {0.01, 0.1, 0.2, 0.5, 1.0},           // 'ragged' array
    {0.05, 0.1, 0.25, 0.5, 1.0}};
```