# Documentation

Julius Edqvist, Filip Michelsonas, Alexander Reider, Erik Österling

May 26, 2025

# 1 PCB

The PCB consists of three arduinos and three DRV8871 motor controllers connecting to the arm which are all connected via USB to a Raspberry pi 5 for easy navigation and control. The PCB will be powered by an external 12V power source, and the different sensors will be powered by the Arduinos 5V source.

## 1.1 Pin Layouts

#### 1.1.1 JST-PH8 2mm and PH2.0 8P

On the PCB there are two white eight-pin connectors, which are the connectors for the mechanical stops and signals for the radial and angular motors. The first pin starts at the bottom, and originally received a digital one when the motor has made a full rotation. However, due to an error when designing the PCB the first cable on the robot was switched with the second cable (D3 on arduino). This means that the pulse is connected this to the second pin instead. How this changes the functionality is explained further down with the Arduinos.

The second (now the first pin, connected to D5) and third pin (D2) recieve a continuous square wave with the movement of the arm. These waves are phase-shifted to each other with the shift being to the left or right depending on what direction the arm is moving. If one signal is a digital 1 whilst the other signal is rising it is moving forwards and vice versa. To summarize, the first pin now recieves a continuous square wave, the second pin receives a pulse whenever the motor has made a full rotation and the third pin receives a phase shifted square wave compared to the first pin.

The fourth pin is 5 V power to the signals mentioned above with the fifth and sixth pin being ground. Pin seven (D4) is an input for the mechanical stop, which will output a 1 when it is reached using the IR emitter HOA-1871-031. The eighth pin is a 5 V power connector for the IR emitter. One of these connectors is for the r-axis and the other is for the angular axis.

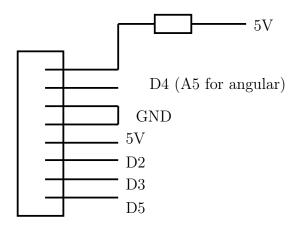


Figure 1: JST-PH8 2mm connections to Arduino

One of these connectors, specifically to the motor driving the r-axis was replaced with a PH2.0 8P connector due to loose cables.

### 1.1.2 8-pin Red Connector

The large red eight-pin connector is similar to the white, but with the IR emitter seperated into a smaller four-pin white connector. The four first pins are ground, and the fifth pin recieves 5 V power. Pin six and seven have the same function as the second and third pin on the 8-pin white connectors. The eighth pin is similar to the first pin on the white connector. Due to an error when designing the PCB an external pin width converter is used instead of an official connector. This connector only controls the z-axis.

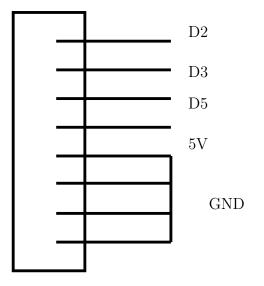


Figure 2: z-axis connections to Arduino

### 1.1.3 2-pin Red Connector

This connector leads to the brake, the first pin starting from the bottom is connected straight to 12 V whilst the second pin is connected to a IRLB8721 transistor which is

controlled by one of the arduinos. When the arduino sends a digital 1 to the transistor, ground will open and voltage will pass through the brake.

#### 1.1.4 PH-4A 2mm

This connector is attached to the same HOA-1871-031 as mentioned above. The first pin starting from the top connects to 5 V power with a  $180\Omega$  resistance. The second and third pins connect to ground and are connected to each other on the main board. The fourth pin sends the signal to the Arduino. The signal could either be a digital 0 when nothing is blocking the sensor or a 1 when the arm has reached the maximum distance.

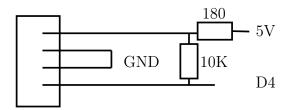


Figure 3: PH-4A connections to Arduino

#### 1.1.5 Screw Terminals

The terminals are connected to the motor controllers and give 12 V power to the motors. More about the controllers is mentioned below.

### 1.2 DRV-8871 Motor Controllers

The motor controllers are connected to the Arduino which will control how the motors move. When one pin is on and the other off the motor will spin in one direction. When the opposite pin is on and the other off the motor will spin in the other direction. When both pins are on or off the motor will not spin.

#### 1.3 Arduino Nanos

The Arduinos are connected differently depending on which axis it is connected to and there is one arduino per axis. Pin D2 and D3 are INT pins, which are needed to use attachInterrupt on the received signals. As mentioned above, two cables switched positions on the connector due to the pulse needing an attachinterrupt. This causes one of the square waves to connect to D2 and the other to connect to D5 whilst the pulse is connected to D3. Pins D7 and D6 were connected to the motor controllers, however these pins could not deliver a PWM signal which is needed to contol the speed of the robot. These pins were later connected to D9 and D10, and switched to inputs.

The arduino for the angular motor could not read the mechanical stop signal from the motor on the D4 pin. This pin was later connected to the A5 pin to solve the issue, meaning A5 reads the signal instead. Pin D13 is connected to the LEDs.

The z-axis has a seperate brake, which is connected to pin D8 on the arduino. This pin is connected to the transistor which will allow current to flow if the Arduino sends a digital 1.

# 2 User interface

yea here is some text 'bout the UI

## 2.1 Frontend

| Button                      | Function  | More information   |
|-----------------------------|---|--|
| Rectangular chamber buttons | Used to select a slot to pick from or deposit to.     | If something is to be deposited into the process chamber, "P" is clicked.  |
| Clear                       | Deletes all log entries                               | The log has a maximum amount of 2000 entries and should be cleared periodically. The 2000 entry limit can be changed in Control.vue.               |
| CLEAR                       | Clear the next action from the queue.                 | If the wrong chamber button is pressed this is useful.   |
| STOP                        | Stops the moving robot.                               | Can be pressed during any type of movement to completely stop the robot.   |
| RESET                       | Resets the position of every axis to 0.               | If the robot malfunctions or moves in unexpected ways it can be beneficial to reset it.  |
| RESUME                      | Press to resume movement after pressing STOP.         | Also works for resuming if stopped during RESET.   |
| RUN NEXT                    | The movement command currently queued up is executed. | Important: do not initiate a new movement command before the robot has finished the previous. If this is done the robot must be stopped and reset. |
| LOG POS                     | The position of all axis is logged.                   | Good to use for adding new positions.  |

Table 1: Caption

Choosing only one location so that Next action is displaying [Location] will make the robot pick up a sample from said location and then move to the 0-position with said sample.

Choosing the same location twice so that Next action is displaying [Location => Location] will make the robot deposit the sample it is currently holding in the chosen location.

Choosing two different locations will result in the robot picking up a sample from the first location and depositing it in the second location, after which it returns to 0.

## 2.2 Backend

# 3 Arduino code