

# JULIAN NGO

## PROJECT MANAGER

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Seattle, WA  
(425)-588-9518

jultngo@gmail.com  
julianngo.me

## EDUCATION

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**University of Washington**  
Class of 2019

Bachelor in Interactive  
Media Design, minor in  
Computer Science

## SKILLS

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Agile Development,  
UI/UX Design,  
User Research & Testing,  
Personas,  
Storyboard & Wireframe,  
Prototyping,  
Web Design & Development,  
Usability Testing,  
Database Management

## SOFT SKILLS

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Organization,  
Fast Learner,  
Flexible,  
Documentation,  
Leadership

## TOOLS

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Java,  
C++,  
C#,  
Objective-C/Swift,  
HTML/CSS,  
Javascript,  
Photoshop,  
Illustrator

## EXPERIENCE

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**Prisma** - Project Manager  
Jan 2019 - Present

Designed an interactive art exhibit capstone project that addresses light pollution focusing on the experience. contacted with the necessary people to gather the space and tools as well as created deadlines for deliverables.

**unARchived** - Developer  
Oct 2018 - Present

Managed data using Firebase and developed the app to create, read, update, and delete with the database.

**Lucid Screens** - Project Manager  
Oct 2018 - Dec 2018

User interface and experience redesign for an existing technology in collaboration with UWB's Sustainability Offices. Conducted qualitative research of target users, compiled and coded research data, and point of contact between stakeholder and team.

**Fashion for Conservation** - Web Design Intern  
Jun 2018 - Aug 2018

Joined the team to produce wireframes to update current website layout and began to implement designs with code in Wix.

**VEDA AI** - App Developer & UX Designer  
Jan 2018 - Mar 2018

Developed iOS application prototype based in Objective-C. Created physical concept design sketches and facilitated project design and development process