

Transfer learning between Sentinel-1 acquisition modes enhances the few-shot segmentation of natural oil slicks in the Arctic

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Abstract—Natural seepage is a significant contributor to marine hydrocarbon inputs. Remote and intermittent seeps are difficult to monitor, yet oil slicks can be seen from spaceborne SAR images, creating potential for deep learning mapping methods. These methods, however, need a large amount of labeled images. To deal with data scarcity, transfer learning is an interesting approach which is commonly used in computer vision, yet still underutilized in remote sensing. One reason for this is difference in data acquisition. Differences between Sentinel-1 acquisition modes—such as the interferometric wide (IW) in the North Sea and extra-wide (EW) in the Arctic—complicate direct model transfer. Here, we present a use-case where transfer learning enhances the segmentation of natural oil slicks. We used labeled slicks in IW images in the North Sea to pretrain a series of DeepLabv3 and SAM models. These models were then fine-tuned on EW-labeled slicks from two documented Arctic seeps on which we have only limited observations. Our results show clear evidence that transfer learning improves few-shot segmentation, even in challenging images with slick lookalikes. Overall, few studies transfer learning between different SAR acquisition modes, and this work contributes to better monitoring poorly understood or yet undiscovered natural oil seeps.

Index Terms—Natural seepage, oil slicks, SAR, deep learning, transfer learning, segmentation, DeepLab, SAM.

I. INTRODUCTION

NATURAL seepage is a significant contributor of oil entering marine environments [1], yet the data required to update quantitative estimates of its global scale remain insufficient, especially outside of the United States continental shelf [2]. Because of difficulties in monitoring remote offshore areas and keeping continuous observations, data scarcity has restrained our possibilities of studying the ecosystem contribution and the behavior of natural hydrocarbon seeps. Synthetic aperture radar (SAR) is well suited to this task due to its capacity to operate in any lighting conditions, and its fine spatial resolution for its wide swath coverage. Oil slicks are visible in SAR because they return lower backscatter compared to surrounding waters, due to oil reducing sea roughness [3]–[5]. In precise terms, SAR’s capacity for detecting a slick relies

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on the damping ratio, the contrast in radar backscatter between slick and oil-free pixels [6], [7].

Many previous works have attempted to make use of the damping ratio for automatizing marine oil detection, with varying results. They face a common challenge which has been an ongoing topic of research for over three decades: the presence of oil slicks lookalikes including ocean eddies, biogenic slicks and newly-formed ice [5], [6], [8]–[10]. When trained with a large number of labeled examples, deep learning models, currently the benchmark in computer vision, can capture complex shape- and texture-related features for image classification or segmentation tasks [11]. When trained with a small sample size, however, these models struggle to extract more abstract, higher-level features [12], [13]. The issue of limited data is exacerbated in the case of natural slicks mapping because of limited visibility. Not only will slicks only last a few hours on the surface [14]–[16], their visibility also depend on a specific window of surface wind conditions, outside of which the sea either has too many or too few capillary waves for a discriminative damping ratio [7], [17], [18]. Slick events are also highly intermittent. Seepage rates vary considerably across both monthly and yearly timescales, most active slicks having an occurrence rate below 10% [16], [19]. Some seeps remain dormant for several months or even years before emitting oil again. Only half of the seeps show activity at any time [14], [20], and dormant seeps might be underestimated considering they are less likely to be discovered.

In this paper, we assess the potential of transfer learning for enhancing the automatic mapping of natural slicks. Transfer learning, or deep transfer learning in the case of deep learning, aims at transferring valuable and generalizable features from one model to another, where the contexts are similar but the target distributions differ [11]. We pretrained two image segmentation models using oil slicks mapped in Sentinel-1 images over the North Sea. These models were then fine-tuned on two known seeps in the Arctic, for which we have only limited observations. Over the Arctic, Sentinel-1 scenes are mostly acquired in the extra-wide (EW) mode with a dual HH/HV polarization, whereas oil slick mapping with Sentinel-1 more often use the interferometric-wide (IW) mode with a dual VV/VH polarization. Little work, if any, has until now addressed transfer learning between SAR acquisition modes, and we believe natural oil slicks make a prime example for a real-life application of deep learning segmentation with few labeled data.

TABLE I
LABELED SLICKS IN THE SOURCE AND TARGET DOMAINS

Sentinel-1 mode/pol.	Source domain		Target domain	
	IW / VV		EW / HH	
Area	North Sea	Svalbard	Barents Sea	
Number of images	463	70	88	
Period	2017-2021	2015-2024	2015-2020	
Number of slicks	~ 1723	~ 81	~ 250	

II. DATA AND METHODS

A. Data

Traditional transfer learning in remote sensing imply that the *target domain* D_T and the *source domain* D_S have similar probability distributions between a common feature vector \mathbf{x}_i and a common label y_i [21]. Deep transfer learning is more robust to distribution shifts and can even handle different target classes, yet this often requires training on massive datasets (e.g. [22], [23]). Our approach is rather a domain-targeted form of deep transfer learning, with a smaller D_S dataset, but closer to the D_T . Let's introduce those two domains.

Researchers recently documented two seeps in the Norwegian waters. First, Panieri et al. [24] investigated an intermittent seep offshore Prins Karls Forland (10.42°E , 78.49°N), west of the Svalbard archipelago. At this location, we manually delineated oil slicks extending from a common seeping point, in 70 images between 2015 and 2024. Second, Serov et al. [25] (but see also Ivanov et al. [26]) gave extensive evidence of a wide seepage area in the Barents Sea. This area is part of the Sentralbanken high, a geological structure with prospective hydrocarbon potential, although it remains largely unexplored [27]. There ($31.33\text{-}32.37^{\circ}\text{E}$, 75.15°N - 75.35°N), we mapped 250 natural slicks in 88 images between 2015 and 2020. At those two locations, labeled samples from the horizontal copolarization (HH) band of Sentinel-1 EW images make the D_T (Fig. 1a, 1b). At lower latitudes, oil slicks of various kinds can be observed in the North Sea, an hydrocarbon-rich and seepage-active region [28], [29]. With the same procedure, we mapped over 1700 slicks, but this time using the vertical copolarization (VV) band of 463 Sentinel-1 IW images. Here, labeled samples in the North Sea make the D_S (Fig. 1c). Since a slick can be split in more than one part if its extent is not fully connected, we give slicks numbers in Table I as approximations only.

Transfer learning of remote sensing imagery needs data alignment [21]. To deal with shape distortion, particularly at higher latitudes, we reprojected all Sentinel-1 scenes into their corresponding UTM zone. This corresponds to the 31N zone for the North Sea, the 32N zone at Prins Karls Forland, and the 36N zone at Sentralbanken high. Because the pixel resolution of EW scenes is 25 m compared to 10 m for IW scenes, we ran a bilinear interpolation to align spatial resolutions. A bilinear interpolation is generally preferred when working with continuous raster values such as the SAR backscatter intensity [30]. In the D_T , 30 out of the 158 annotated Sentinel-1 EW HH scenes were retained for the test split—about 19%—and 10% of the training samples were used for validation. We extracted

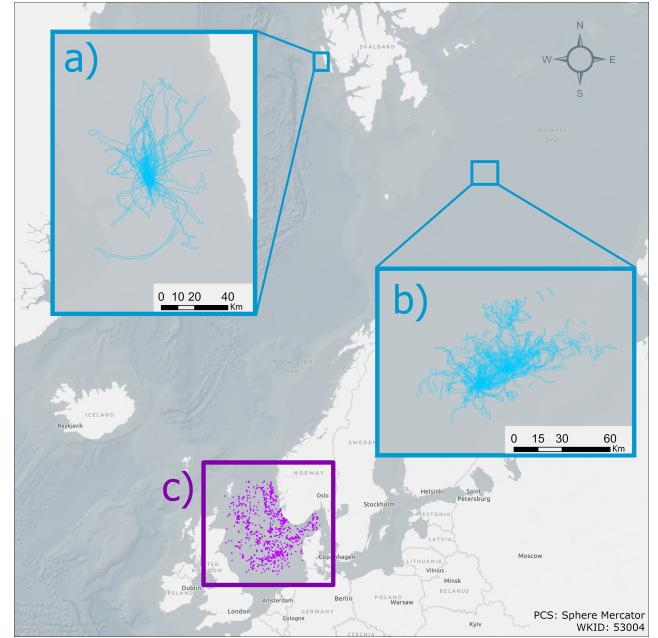


Fig. 1. a) Target domain D_T : Mapped slicks offshore Prins Karls Forland, Svalbard b) Target domain D_T : Mapped slicks in Sentralbanken high, Barents Sea c) Source domain D_S : Mapped slicks in the North Sea

four combinations of square raster tiles, using a tile width of either 256 or 512 pixels, and either downsampling resolution to 25 m or upsampling to 10 m. Contrast normalization is another important preprocessing step, which needs to be robust to outliers [11], [30]. Here, we applied a linear stretch of two standard deviations on clipped tiles, normalizing values over the 8 bit range (0,255):

$$X' = \frac{X - \mu}{2 \cdot \sigma} \cdot 255 \quad (1)$$

in which X' is the new value of image pixels X , using the mean μ and the standard deviation σ of the image.

B. Methods

We pretrained two deep learning models: DeepLabv3 and the Segment Anything Model (SAM). DeepLabv3 is a convolutional neural network architecture for semantic segmentation which uses atrous convolutions and introduced atrous spatial pooling layers [31]. It is considered state-of-the-art in many fields of application including remote sensing [32]. SAM is a novel zero-shot learning vision transformer for image segmentation [23]. While SAM itself does not assign classes, the SamLoRA variation extends its use by adding trainable classification layers to SAM's mask encoder [33]. Data augmentation was generated in the form of a 30° rotation, brightness and contrast shifts, soft zooms and cropings. We trained with two backbones to see if a deep or a shallow model would perform best. For DeepLabv3, we used the ResNet-50 and ResNet-101 backbones [22]; ViT-B and ViT-L checkpoints for SAM [23]. The learning rate was determined from a pretraining learning curve [34]. We used a training batch size of 64 for the 256x256 tiles, and 16 for the 512x512 tiles.

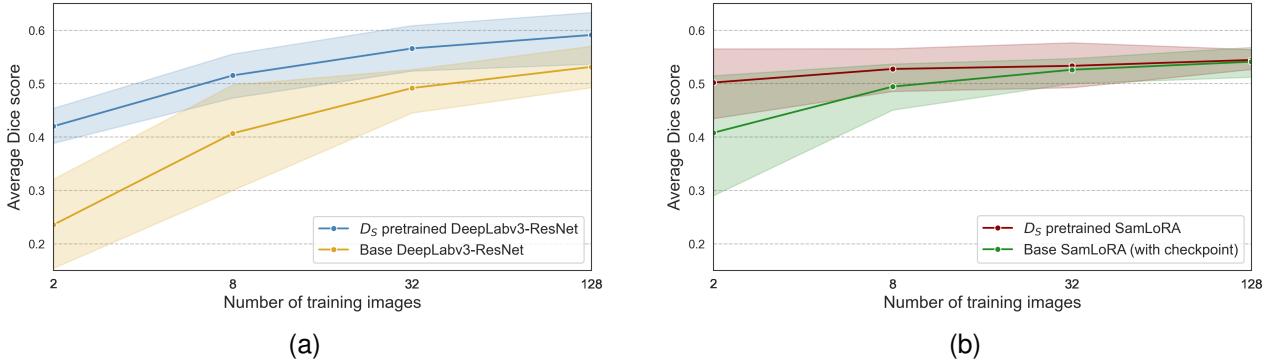


Fig. 2. Average test-set Dice score with 95% statistical interval, depending on the number of training images. (a) DeepLabv3 (b) SamLoRA

Model inference was performed in Python using ArcPy and PyTorch, with a RTX 4500 Ada Generation GPU. We first experimented training with a weighted binary cross-entropy loss function, defined by:

$$L_{CE} = -\frac{w}{N} \sum_{i=1}^N [y_i \log(\hat{y}_i) + (1 - y_i) \log(1 - \hat{y}_i)] \quad (2)$$

Here, y_i represents the ground truth label (0: water; 1: slick) and \hat{y}_i is the softmax predicted value of the i -th pixel. Additionally, this function introduces w , a weight parameter calculated as a scalar inversely proportional to slick pixel frequency in the image [35]. To further handle the frequency imbalance between oil and water pixels, we added a term based on slick class Dice loss (L_{Dice}) from [36]. This results in the Dice-weighted loss function:

$$L = (1 - \alpha) \cdot L_{CE} + \alpha \cdot L_{Dice} \quad (3)$$

where α is a float between 0 and 1, a tunable hyperparameter indicating the Dice loss fraction. With a α value of 0.5, as in [37], this Dice-weighted function (L) proved the most effective during preliminary tests.

Using all 463 images from the D_S , we pretrained models for a maximum of 100 epochs with validation-loss early-stopping as a mean of limiting overfitting [38]. We then generated 8 bootstrapped sets for each value in the set $N = \{2, 8, 32, 128\}$, where N is the number of training images from the D_T . No bootstrapping was done at $N = 128$ due to all of the training split being used. We compared *base models*, which used default backbone weights, and *fine-tuned models*, which were instead initialized with full weights from the model pretrained on the D_S . These weights are left unfrozen in the D_T fine-tuning stage [39]. We calculated the Dice score for a total of 128 models on the test split, considering only the oil slick class to ignore the trivial classification of water. The Dice score, closely related to the F1, is calculated as:

$$\text{Dice} = \frac{2 \cdot TP}{2 \cdot TP + FP + FN} \quad (4)$$

Bootstrapping helps to assess model consistency with small and high-variance test sets [40]. In Fig. 2 and Table II, we provide a 95% statistical interval for the test-set Dice score, following the method described in [41].

TABLE II
AVERAGE DICE AND CHANGE OBSERVED WITH TRANSFER LEARNING,
BASED ON THE SPATIAL ALIGNMENT METHOD

Tile size	25-m downsampling	10-m upsampling
256x256	0.49(+0.13 ± 0.13)	0.49(+0.05 ± 0.04)
512x512	0.42(+0.11 ± 0.28)	0.51(+0.03 ± 0.05)

III. RESULTS AND DISCUSSION

Fig. 2 illustrates the change in Dice score when using an increasing number of training images. We show clear evidence that both the convolutional neural network (Fig. 2a) and the vision transformer (Fig. 2b) benefit from transfer learning. This result is more evident in the case of DeepLabv3, in which D_S pretraining increased the Dice score at all values of N . While SamLoRA also benefits, the effect is rapidly reduced as the number of training samples grow, and its effect is undistinguishable with values of $N > 8$. Despite this, transfer learning has an overall positive effect, particularly with fewer training images. Up to $N > 8$, SamLoRA outperforms DeepLabv3. This is in-line with larger models being more efficient at fine-tuning on small number of samples [42]. DeepLabv3's Dice scores grow steadily with an increasing number of training images, and we can expect this trend to maintain beyond the limits of our sample size (Fig. 2a). In contrast, it remains unclear whether SamLoRa would benefit from transfer learning with larger training datasets (Fig. 2b).

After comparing model architectures, we looked at the effect of transfer learning depending on the resampling method used to geographically align images from two Sentinel-1 acquisition modes. Table II compares these methods, presenting the average Dice score accompanied by a 95% statistical interval for the change in Dice resulting from transfer learning. In most cases, transfer learning improves model performance, but its effect is the strongest—yet highly variable—when downsample images to 25 m, meaning that we align the D_S IW images with the D_T EW images. In a similar work, Bianchi et al. [43] found that fine-tuning improved deep learning segmentation of oil spills. In their case, however, they downsampled the resolution of training images to create a synthetic pretraining dataset. Moreover, the choice of tile size has no appearing effect on the effectiveness of transfer

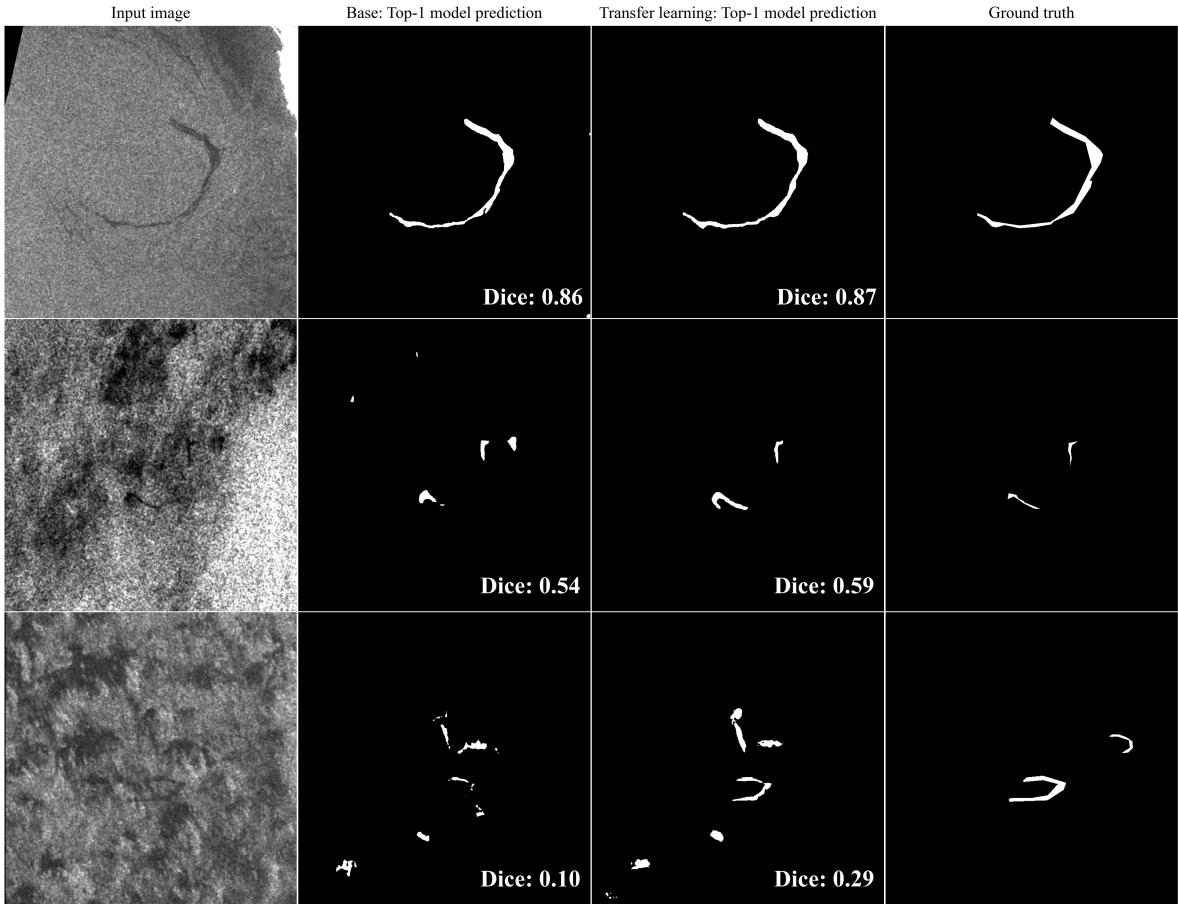


Fig. 3. Top-1 model performance through examples. Top row: An easier case, with some ocean eddies. Middle: A more challenging example with various lookalike features. Bottom: Arguably one of the most challenging cases. A small, low-contrast slick is missed by models in the center right of the image.

learning. This is a both interesting and surprising finding, because large geophysical processes such as oil slicks often need to be split in smaller tiles for processing, typically resulting in loss of performance and slower computing.

Fig. 3 displays the segmentation results predicted from the top-performing model (Top-1). We compare predictions from the base and the fine-tuned versions, showing how the model benefited from transfer learning across different contexts. The examples are taken from the test set, with a 25-m resolution and predicting with a tile size of 512, the most challenging format evaluated (Table II). In the first row, we see a typical arc-shaped slick in sea conditions allowing a clear SAR damping ratio. Both the base and the fine-tuned model delineate the slick while correctly leaving out ocean eddies and a low-wind area on top of the image. The second row presents a common appearance of natural slicks in SAR images, where several dark features may trigger false detections. Nonetheless, both models successfully detect the two slicks and it seems transfer learning help reduce false positives, despite a somewhat undervalued Dice score. The bottom row exemplifies one of the most challenging cases for SAR slick mapping. If two low-contrast slicks can be seen among lookalike features, only the main one is detected by the fine-tuned model, illustrating the ongoing challenge of mapping under harsh observation conditions.

IV. CONCLUSION

Applications of transfer learning must be carefully evaluated, since in many cases its use can be inefficient, even detrimental if the contexts are too different [44]. In this study, we made use of labeled slicks of a different kind, from a different area, and imaged in a different SAR acquisition mode. We show that transfer learning in the form of fine-tuning is effective for the few-shot SAR segmentation of natural oil slicks, improving model generalization and reducing overfitting despite accessing only a few examples in the target domain.

Image processing to align SAR images is crucial to ensure transferable, high-level features between the source and the target domain—here interferometric-wide (IW) and extra-wide (EW) Sentinel-1 images. Given these conditions, both deep learning algorithms, DeepLabv3 and SamLoRA, overall benefited from transferring pretrained model weights. The analysis was validated using two documented seeps in the Arctic, where further research could potentially identify additional, undiscovered occurrences. Overall, our findings highlight the potential of transfer learning. This approach remains underutilized in remote sensing, yet it is promising for addressing data scarcity, with practical applications such as monitoring natural seepage in remote marine environments.

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