

Exercise 0 (6 points – 1 point per question – No program required)

1. E
2. D
3. D
4. C
5. A
6. D

References and Explanations:

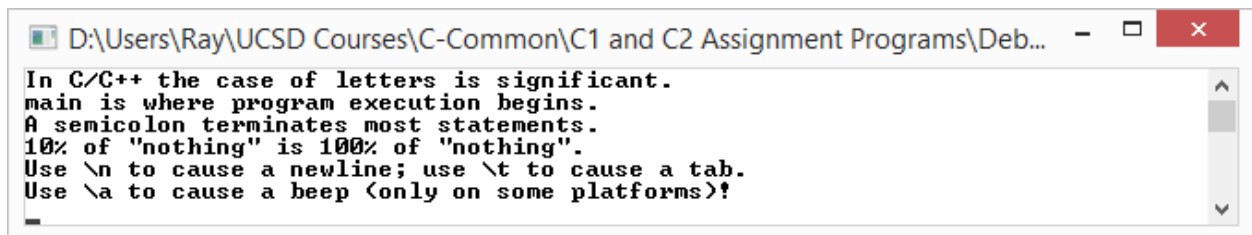
In addition to the course book references cited below, these topics are also covered in the live lectures (in-class students) and the recorded lectures (online students).

1. Note 1.5; A single quote between two single quotes is not a character literal. To represent a single quote as a character literal requires the following character sequence: single quote, backslash, single quote, single quote.
2. Note 1.5; A double quote between two double quotes is not a string literal. To represent a double quote as a string literal requires the following character sequence: double quote, backslash, double quote, double quote.
3. Note 1.5; `printf("\x49\x146\x155\x155\x70\x0021")` uses a sequence of 6 octal and hexadecimal escape sequences to represent the values of the 6 ASCII characters *lfmmp!* Representing the values of characters numerically is an extremely bad practice since which characters these values represent is both cryptic and non-portable.
4. Note 1.11; Only types **char**, **short**, and **int** are acceptable for `%d` in `printf`.
5. Note 1.13; Only type **int** is acceptable for `%d` in `scanf`.
6. Notes 1.15, 1.16; `%c` in `scanf` does not skip leading whitespace. Precede it with `\n` to accomplish this task. `getchar` and `cin.get` do not skip leading whitespace. `cin >>` always skips leading whitespace.

Exercise 1 (7 points – C Program)

```
1  /***** PREFERRED SOLUTION *****/
2
3  /*      This solution uses macros to avoid the use of magic numbers.      */
4
5
6
7  /*
8   * ...the usual title block Student/Course/Assignment/Compiler information goes here...
9   *
10  * This file contains function main, which displays various strings using a
11  * single call to printf.
12  */
13
14  #include <stdio.h>
15  #include <stdlib.h>
16
17  #define FIRST_PERCENT 10
18  #define SECOND_PERCENT 100
19
20  /*
21   * Display various strings using a single call to printf. Note that \\ is
22   * used to represent a \ in any string literal. Also note that in a printf
23   * control string %% is used to print a %
24   */
25  int main(void)
26  {
27      printf(
28          "In C/C++ the case of letters is significant.\n"
29          "main is where program execution begins.\n"
30          "A semicolon terminates most statements.\n"
31          "%d%% of \"nothing\" is %d%% of \"nothing\".\n"
32          "Use \\n to cause a newline; use \\t to cause a tab.\n"
33          "Use \\a to cause a beep (only on some platforms)!\n",
34          FIRST_PERCENT, SECOND_PERCENT);
35
36      return EXIT_SUCCESS;
37  }
```

C1A1E1 Screen Shot

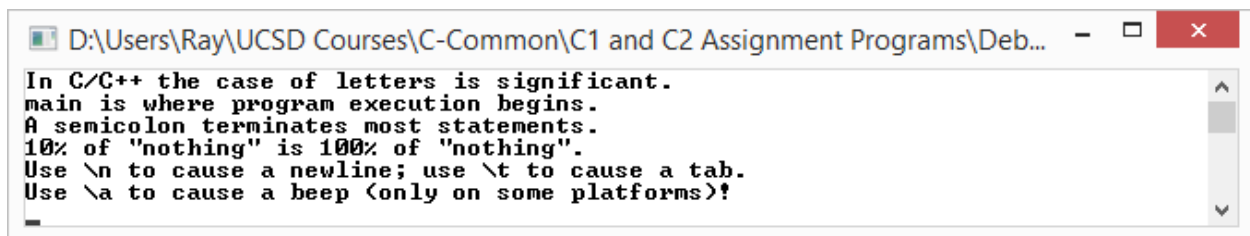


See the next page for an inferior solution...

Exercise 1 (7 points – C Program, continued)

```
1  /***** INFERIOR SOLUTION *****/
2
3  /* This solution embeds magic numbers in string literals and is an example of what NOT to do. */
4
5  /*
6
7
8  * ...the usual title block Student/Course/Assignment/Compiler information goes here...
9  *
10 * This file contains function main, which displays various strings using a
11 * single call to printf.
12 */
13
14 #include <stdio.h>
15 #include <stdlib.h>
16
17 /*
18 * Display various strings using a single call to printf. Note that \\ is
19 * used to represent a \ in any string literal. Also note that in a printf
20 * control string %% is used to print a %
21 */
22
23 int main(void)
24 {
25     printf(
26         "In C/C++ the case of letters is significant.\n"
27         "main is where program execution begins.\n"
28         "A semicolon terminates most statements.\n"
29         "10%% of \"nothing\" is 100%% of \"nothing\".\n"
30         "Use \\n to cause a newline; use \\t to cause a tab.\n"
31         "Use \\a to cause a beep (only on some platforms)!\\n");
32
33     return EXIT_SUCCESS;
34 }
```

C1A1E1 Screen Shot

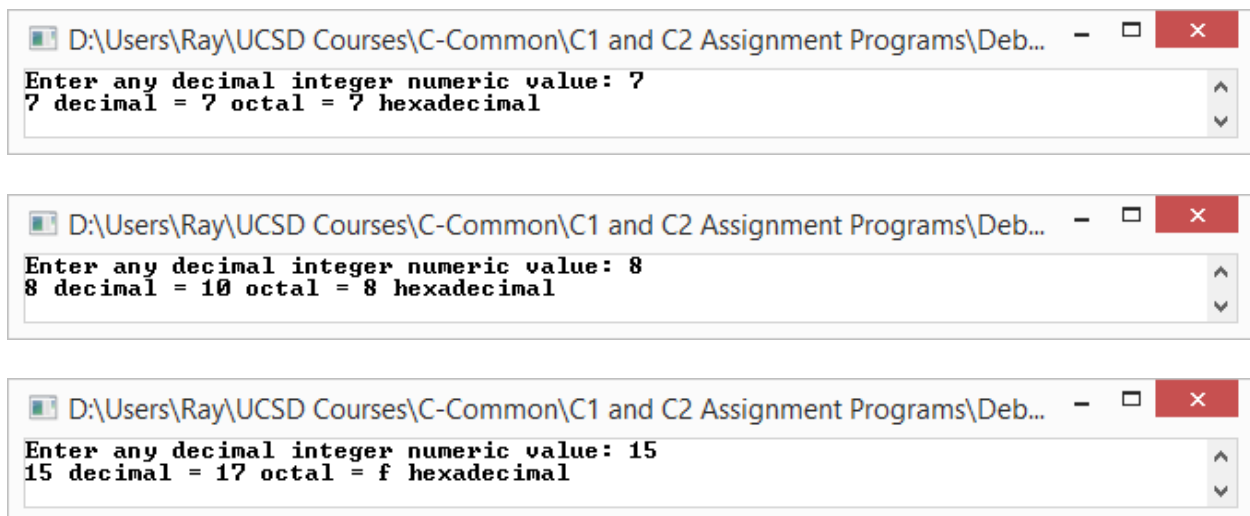


```
D:\Users\Ray\UCSD Courses\C-Common\C1 and C2 Assignment Programs\Deb...
In C/C++ the case of letters is significant.
main is where program execution begins.
A semicolon terminates most statements.
10% of "nothing" is 100% of "nothing".
Use \\n to cause a newline; use \\t to cause a tab.
Use \\a to cause a beep (only on some platforms)!\\n
```

Exercise 2 (7 points – C++ Program)

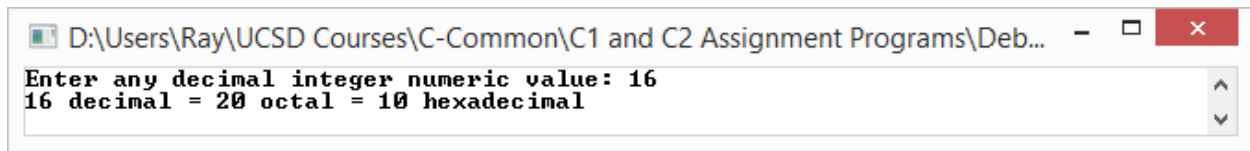
```
1 //
2 // ...the usual title block Student/Course/Assignment/Compiler information goes here...
3 //
4 // This file contains function main, which displays a user-prompted decimal
5 // integer value in decimal, octal, and hexadecimal.
6 //
7 #include <iostream>
8 #include <cstdlib>
9 using std::cin;
10 using std::cout;
11 using std::dec;
12 using std::hex;
13 using std::oct;
14 //
15 // Display a user-prompted decimal integer value in decimal, octal, and
16 // hexadecimal.
17 //
18 int main()
19 {
20     /* Prompt the user for input and read it. */
21     cout << "Enter any decimal integer numeric value: ";
22     int val;
23     cin >> val;
24     // Display the value in decimal, octal, and hexadecimal.
25     cout << dec << val << " decimal = " << oct << val << " octal = "
26         << hex << val << " hexadecimal\n";
27
28     return EXIT_SUCCESS;
29 }
30
31
32
33
```

C1A1E2 Screen Shots

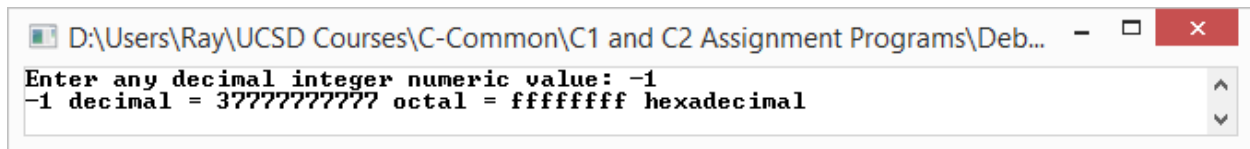


C1A1E2 Screen Shots continue on the next page...

C1A1E2 Screen Shots, continued



```
D:\Users\Ray\UCSD Courses\C-Common\C1 and C2 Assignment Programs\Deb...  
Enter any decimal integer numeric value: 16  
16 decimal = 20 octal = 10 hexadecimal
```



```
D:\Users\Ray\UCSD Courses\C-Common\C1 and C2 Assignment Programs\Deb...  
Enter any decimal integer numeric value: -1  
-1 decimal = 3777777777 octal = ffffffff hexadecimal
```