

PROFILE

I LOVE BUILDING THINGS AND BLESSING PEOPLE

SKILLS

SOFTWARE DEVELOPMENT (C++, PYTHON, JAVASCRIPT)	2012 - Present
AGILE METHODOLOGY	2014 - Present
TEACHING AND MENTORING	2009 - Present
USER EXPERIENCE, COMPUTER GRAPHICS, MACHINE LEARNING, DISTRIBUTED SYSTEMS	

EXPERIENCE

AUTODESK SINGAPORE

DELIVERY DESKTOP APPLICATION ARCHITECTURE AND DEVELOPMENT	<i>Solution Lead, Sr.Software Engineer, 2019 - Present</i> Autodesk Delivery
DELIVERY DESKTOP APPLICATION ARCHITECTURE AND DEVELOPMENT	<i>Software Engineer, 2015 - 2019</i> Autodesk Delivery
CI/CD PIPELINE ARCHITECTURE AND DEVELOPMENT	<i>Autodesk ReCap Photo</i>
DESKTOP APPLICATION ARCHITECTURE AND DEVELOPMENT	<i>Autodesk ReMake</i>
UI/UX IDEATION AND DEVELOPMENT	<i>Autodesk ReMake</i>

DIGPEN INSTITUTE OF TECHNOLOGY

TUTORING STUDENTS IN COMPUTING, MATHEMATICS AND PHYSICS	<i>Teaching Assistant, 2013 - 2015</i>
GRADING ASSIGNMENTS FOR COMPUTING AND MATHEMATICS	

THE NAVTEENS SINGAPORE

MENTORING YOUTH IN CHARACTER AND CHRISTIAN FAITH	<i>Mentor & Ministry Leader, 2009 - Present</i>
ORGANIZING ACTIVITIES FOR YOUTH	

THE BOYS BRIGADE SINGAPORE

MENTORING YOUTH IN CHARACTER AND CHRISTIAN FAITH	<i>Volunteer & Helper, 2005 - Present</i>
ORGANIZING ACTIVITIES FOR YOUTH	

EDUCATION

NATIONAL UNIVERSITY OF SINGAPORE

IMAGE FEATURE GENERATION USING DEEP AUTOENCODERS	<i>M.Comp in Computer Science, 2017 - 2019</i>
BROWSER-BASED DATA VISUALIZATION	

DIGIPEN INSTITUTE OF TECHNOLOGY

TOOLS PROGRAMMER, SHORT CIRCUIT	<i>B.Sc in Computer Science in Real-Time Interactive Simulation, 2012 - 2015</i> January 2014 - December 2014
GAMEPLAY PROGRAMMER, FLOWLINE	May 2013 - December 2013
TECHNICAL LEAD, BIBBB	January 2013 - April 2013