```
void main(){
int a = 5;
int b = 3;
int c;
c = subf(a,b);
printf("subf(a,b) = %d\n", c);
c = (a-b);
printf("subm(a,b) = %d\n", c);
c = subf(a++,b--);
printf("subf(a++,b--) = %d\n'', c);
a = 5;
b = 3;
c = (a++-b--);
printf("subm(a++,b--) = %d\n", c);
     a = 5;
     b = 3;
     c = cubef(a);
printf("cubef(a) = %d\n", c);
     c = (a^*a^*a);
printf("cubem(a) = %d\n", c);
     c = cubef(--a);
printf("cubef(--a) = %d\n", c);
     a = 5;
     b = 3:
     c = \frac{(--a^* - -a^* - -a)}{(--a^* - -a)}
printf("cubem(--a) = %d\n", c);
a = 5;
     b = 3;
```

```
c = minf(a,b);
 printf("minf(a,b) = %d\n", c);
     c = ((a \le b) ? a : b);
 printf("minm(a,b) = %d\n", c);
     c = minf(--a, --b);
printf("minf(--a,--b) = %d\n", c);
     a = 5:
     b = 3:
     c = ((--a < = --b)? --a: --b);
 printf("minm(--a,--b) = \%d\n", c);
a = 5;
     b = 3;
     c = oddf(a);
printf("oddf(a) = %d\n", c);
     c = ((a \% 2 == 1) ? 1 : 0);
printf("oddm(a) = %d\n", c);
     c = oddf(a++);
printf("oddf(a++) = %d\n", c);
     a = 5;
     b = 3:
     c = ((a++ \% 2 == 1) ? 1 : 0);
printf("oddm(a++) = %d\n'', c);
}
```

5.4 Yes they do. This is because I was supposed to create marcos that did that which the 4 functions did. The fact that I made these functions result in the same is reassurance that I understood the assignment in this case.

```
[ancrosby@general2:~$ ./p02q5
subf(a,b) = 2
subm(a,b) = 2
subf(a++,b--) = 2
subm(a++,b--) = 2
cubef(a) = 125
cubem(a) = 125
cubef(--a) = 64
cubem(--a) = 18
minf(a,b) = 3
minm(a,b) = 3
minf(--a, --b) = 2
minm(--a,--b) = 1
oddf(a) = 1
oddm(a) = 1
oddf(a++) = 1
oddm(a++) = 1
```