Jefferson Umanzor

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EDUCATION

University of California, San Diego | San Diego, CA

Expected Graduation June 2027

B.S. Mathematics and Computer Science | Provost Honors

Major GPA: 3.675

Coursework: Data Structures, Algorithms, Machine Learning, Artificial Intelligence, Theory of Computability, Software Tools, Object-Oriented Design, Computer Organization, Probability, Statistics, Linear Algebra, Discrete Math, Graph Theory, Differential Equations

SKILLS & TECHNICAL TOOLS

Languages: Java, Python, C, C++, HTML/CSS, JavaScript, MATLAB, Bash, C#

Tools & Technologies: Visual Studio Code, JUnit, Git, GitHub, Vim, Jupyter Notebooks, NumPy, Pandas

PROJECTS

Weather Predictor – Hidden Markov Model Classifier | Python, NumPy, Pandas | GitHub

Mar 2025

- Developed a probabilistic time-series classification system in a 4-person team using a **Hidden Markov Model (HMM)** to forecast next-day rain/snow from **binarized temperature and humidity**
- Engineered HMM parameters, including a transition matrix, emission matrix, and initial state distribution from 2,500+ labeled climate records using NumPy-based frequency analysis
- Applied Forward Algorithm for state estimation and next-step prediction, enabling real-time inference via a CLI
- Achieved 53% validation accuracy; analyzed performance limitations due to seasonal drift, binary discretization, and Markov assumptions

Lie Detector - Naive Bayes Text Classifier | Python, Pandas, NLP | GitHub

Feb 2025

- Co-developed a **probabilistic text classification model** in a team of 4 using **Naive Bayes** to predict whether political statements were truthful or deceptive, based on the **PolitiFact dataset**
- Cleaned and tokenized 11,000+ labeled entries, creating a bag-of-words representation and computing word-class conditional probabilities from scratch
- Designed custom logic for input filtering and query validation; supported interactive sentence classification via a CLI
- Achieved 58% validation accuracy; identified performance constraints from unseen words, data sparsity, and lack of Laplace smoothing

ShelterGuide - Pathfinding Website Prototype | Java, HTML, CSS, JavaScript | GitHub

Apr 2024

- Led a **3-person team** in developing a **functional prototype** of a **location-aware web app** that helps unhoused people find shelters, using custom **BFS** on a **hand-modeled graph** of **75+ San Diego intersections**
- Designed and implemented the core routing algorithm in Java, including graph traversal, linked node modeling, and reverse path reconstruction to generate step-by-step navigation
- Contributed to migrating the backend logic from Java to JavaScript to enable browser deployment and integration with HTML-based user input/output
- Collaborated on frontend integration by providing routing outputs to be rendered through HTML form interactions, enabling user access to real-time directions based on backend pathfinding logic

WORK EXPERIENCE

Entrepreneurship Mentor and Project Lead | Project ECHO

Jul 2022

- Mentored 20+ students in a competitive entrepreneurship program and tech-for-good innovation, teaching business strategy, market research, and data-driven problem-solving
- Led a 4-member team, delegating tasks and running daily check-ins to develop a scalable business model that connects unhoused individuals with nearby shelters
- **Directed research** on shelter accessibility, geographic accessibility, and technology adoption; synthesized findings into a concise, metrics-backed pitch deck
- Advised and optimized the team's presentation, securing 2nd place among dozens of schools at a professional showcase hosted at Los Angeles City College and reviewed by industry entrepreneurs