FELIX SPRINGER

felixspringer149@gmail.com felixspringer.xyz Germany \diamond Hanover

EDUCATION

Leibniz Universität Hannover

October 2016 - today

Bachelor of Science

Major subject: Physics

Minor subject: Computer Science

Viktoria-Luise-Gymnasium Hameln

July 2008 - June 2016

General qualification for university entrance

Advanced courses: Physics, Mathematics, Geography

Grade average: 2.2

WORK EXPERIENCE

LUH: Institut für Quantenoptik

February 2020 - today

Technical Supervisor

- Operation and management of media technology
- · Recording and editing videos of experiments for Physics lectures
- Event management

LUH: Institut für Botanik

March 2019 - June 2020

System Administrator

- · Administration of the network and local servers
- Maintaining and providing personal computers
- Automating and monitoring data backup

LUH: Institut für Angewandte Mathematik

October 2018 - February 2019

Tutor for the lecture "Mathematics 1 for Life Science and Earth Sciences"

- · Weekly tutoring a class according to the lecture
- · Grading exercises and exams

PERSONAL PROJECTS

go (work in progress)

github.com/jumper149/go

is a strategy board game and this implementation extends the ruleset by providing different boards to play on. This is a *fullstack* project with an *HTTP server* and a *frontend web application* compiled with *GHCJS*. It's written in *Haskell*, making use of various *extensions* to the type systems. It builds with *Nix* and integrates well with *NixOS*.

blugon (still maintained)

github.com/jumper149/blugon

is a simple and configurable Blue Light Filter for X11. It's written mostly in *Python* and the main focus is to follow *nix standards.

TECHNICAL SKILLS

Languages

German, English

Programming languages
Software/Tools

Haskell, Python, Bash, Nix, Scheme, Wolfram Mathematica, C GNU Coreutils, Linux, Git, Vim, SSH, LATEX, roff, HTML, CSS