# **FELIX SPRINGER**

felixspringer149@gmail.com felixspringer.xyz Germany  $\diamond$  Augsburg

#### **EDUCATION**

Leibniz Universität Hannover

October 2016 - April 2021

**Bachelor of Science** 

Major subject: Physics

grade point average: 2.4

Minor subject: Computer Science

Thesis: "Storage Register Design for an Ion Trap Quantum Processor"

July 2008 - June 2016

Viktoria-Luise-Gymnasium Hameln

General qualification for university entrance

Advanced courses: Physics, Mathematics, Geography

grade point average: 2.2

#### **WORK EXPERIENCE**

Possehl Analytics GmbH

April 2021 - today

#### Software Developer

- DevOps using Nix, Docker, git, AWS, Hetzner
- Backend-Programming in Haskell: servant, aeson, stm, mtl, megaparsec, wai, exceptions, . . .
- Database rollout and maintenance: PostgreSQL, MongoDB
- Design and implementation of a customer-independent master data API

LUH: Institut für Quantenoptik

February 2020 - March 2021

#### **Technical Supervisor**

- · Operation, installation and maintenance of media technologies
- Recording and editing videos of experiments for Physics lectures
- Event management

LUH: Institut für Botanik

March 2019 - June 2020

## System Administrator

- · Administration of the network and local servers
- Maintaining and providing personal computers
- · Automating and monitoring data backup

LUH: Institut für Angewandte Mathematik

October 2018 - February 2019

Tutor for the lecture "Mathematics 1 for Life Science and Earth Sciences"

- Weekly tutoring a class according to the lecture
- Grading exercises and exams

#### PERSONAL PROJECTS

homepage (actively used and maintained)

github.com/jumper149/homepage

is an *HTTP server*, that focuses on configurability. I am using this *Haskell* project for my personal homepage. It includes a Blog and *Atom Feed*, that is generated from *AsciiDoc*. The effect system is based on *mtl*, *monad-control* and a composable transformer stack. It provides a *NixOS module* via a *flake*.

**go** (discontinued)

github.com/jumper149/go

is a strategy board game and this implementation extends the ruleset by providing different boards to play on. This is a *fullstack* project with an *HTTP server* and a *frontend web application*, that is compiled with *GHCJS* and uses a *WebSocket* to communicate with the server. It's written in *Haskell*, making use of various *extensions* to the type systems. It builds with *Nix* and integrates well with *NixOS*.

**blugon** (still maintained)

github.com/jumper149/blugon

is a simple and configurable Blue Light Filter for X11. It's written mostly in Python and the main focus is to follow \*nix standards.

### **TECHNICAL SKILLS**

Languages German, English

Programming languages Haskell, Idris, Python, Bash, C, Agda, Wolfram Mathematica,

Scheme

Software/Tools GNU Coreutils, Linux, Git, Nix, Vim, SSH, tmux, LaTeX, roff,

SQL, HTML, CSS, JSON, POSIX, HTTP