

✓ Congratulations! You passed!

Grade
received 100%

Latest Submission
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To pass 80% or
higher

Go to next item

1. Ideating is about generating ideas. You can do this by sketching, brainstorming, mind mapping and even handwriting notes.

1 / 1 point

- ☒ True
☐ False

✓ **Correct**

Correct! Ideating is about generating ideas. You can do this by sketching, brainstorming, mind mapping and even handwriting notes.

2. _____ is a simulation of the final product.

1 / 1 point

- ☒ Prototype
☐ Wireframes

✓ **Correct**

Correct! Prototype is a simulation of the final product.

3. Is usability an essential concept in UX UI design?

1 / 1 point

- ☒ Yes
☐ No

✓ **Correct**

Correct! Usability is an essential concept in UX UI design. It determines how intuitive or easy a product is to use.

4. At what stage in the UX UI process are user's frustrations communicated and highlighted?

1 / 1 point

- ☒ Test
☐ Empathize
☐ Prototype

✓ **Correct**

Correct! The user's frustrations are communicated and highlighted during the test stage in the UX UI process.

5. A customer journey map presents the steps someone takes to complete a task.

1 / 1 point

- ☒ True
- ☐ False

✓ **Correct**

Correct! A customer journey map presents the steps someone takes to complete a task. You can identify their emotions along the steps as you track the UX goals.

6. The user _____ is a fictional character profile that represents the main clientele of a company.

1 / 1 point

- ☒ persona
- ☐ journey

✓ **Correct**

Correct! The user persona is a fictional character profile that represents the main clientele of a company.

7. An empathy map, is divided into 4 quadrants, describing what the persona Says, Thinks, Does, and Feels.

1 / 1 point

- ☒ True
- ☐ False

✓ **Correct**

Correct! An empathy map, is divided into 4 quadrants, describing what the persona Says, Thinks, Does, and Feels.

8. Identify the usability quality components in UX UI. Select all that apply.

1 / 1 point

☒ Satisfaction

✓ **Correct**

Correct! Satisfaction is a usability quality component in UX UI.

☒ Efficiency

✓ **Correct**

Correct! Efficiency is a usability quality component in UX UI.

☒ Learnability

✓ **Correct**

Correct! Learnability is a usability quality component in UX UI.

☒ Error

✓ **Correct**

Correct! Error is a usability quality component in UX UI.

☒ Memorability



Correct

Correct! Memorability is a usability quality component in UX UI.

9. User interviews are an effective approach to learning more about how and what your users think and what their goals are.

1 / 1 point

☒ True

☐ False



Correct

Correct! User interviews are an effective approach to learning more about how and what your users think and what their goals are.

10. In Figma, the _____ is the background for all your designs. It's where you'll create and evaluate your work.

1 / 1 point

☐ The right-side bar

☐ The menu

☒ Canvas



Correct

Correct! In Figma, the Canvas is the background for all your designs. It's where you'll create and evaluate your work.