## Go to next item

## Congratulations! You passed!

**Grade received** 100% **To pass** 80% or higher

| 1. | are constantly changing collections of reusable components, principles and guidelines  |
|----|--|
|    | Components  Brand style guide  |
|    | Design systems   |
|    | Correct<br>Correct! Design systems are constantly changing collections of reusable components, principles and<br>guidelines.   |
|    |  |
| 2. | Does a design system consist of objectives and shared values?   Yes  |
|    | O No   |
|    |  |
|    | Correct Correct! Aligning design teams around a standard set of goals is critical. It will help create a vision and may ensure everyone looks in the same direction. These objectives will change over time, which is natural. So, changes need to be widely communicated. |
|    |  |
| 3. | Material design is the visible elements of a brand, such as color, design and logo, that identify and distinguish th brand in the minds of consumers. It's referred to as brand identity.  |
|    | False  |
|    | ○ True   |
|    | Correct Correct! Brand identity and language are the visible elements of a brand, such as color, design and logo, that identify and distinguish the brand in consumers' minds.   |
|    |  |
| 4. | are the building instructions that allow you to use components logically and consistently across all products.   |
|    | O Design systems   |
|    | <ul><li>Patterns</li></ul>   |
|    | Components   |
|    | Correct Correct! Patterns are the building instructions that allow you to use components logically and consistently across all products.   |

| 5. | Design principles lay a better foundation and guide a team through the creation and ongoing implementation of a design system.                  |
|----|---|
|    | True  |
|    | ○ False   |
|    | Correct Correct! Design principles lay a better foundation and guide a team through the creation and ongoing implementation of a design system. |

1/1 point