

Game

Far side

R2: roll roller in reverse direction

R1: modifier (slow drive)

A: toggle continuous rolling

Y: shoot strings

Skill

Both drive and programming run automatically, no button press.

After Game

Turn off brain, collect strings on channels, battery switch, license plate, indexer, disk blocker (remove after skill is done), rubber band damage, bar down, roller chain smoothness,

Before Game

air pressure, all strings stuffed under rubber band, piston straight & bar pushed under the zip tie loop, top shooter screw and standoff tighten

Etiquette

Give 'gift' to the alliance and referee. Shake hands before and after with all teams. Highfive alliance.

Roles

Communicator/debate person: Cynthia and Yasmine

Drivers: Eric and Yasmine

Alliance liaison: Ryan and Cynthia

Driver assistant: Edward and Yasmine

Strings setup: everyone

Checklist: Edward and Cynthia

Gift: Ryan, Yasmine/Cynthia

Team representative: Yasmine

Scout: Ryan and Cynthia

Repair: Eric

Programmer: Eric