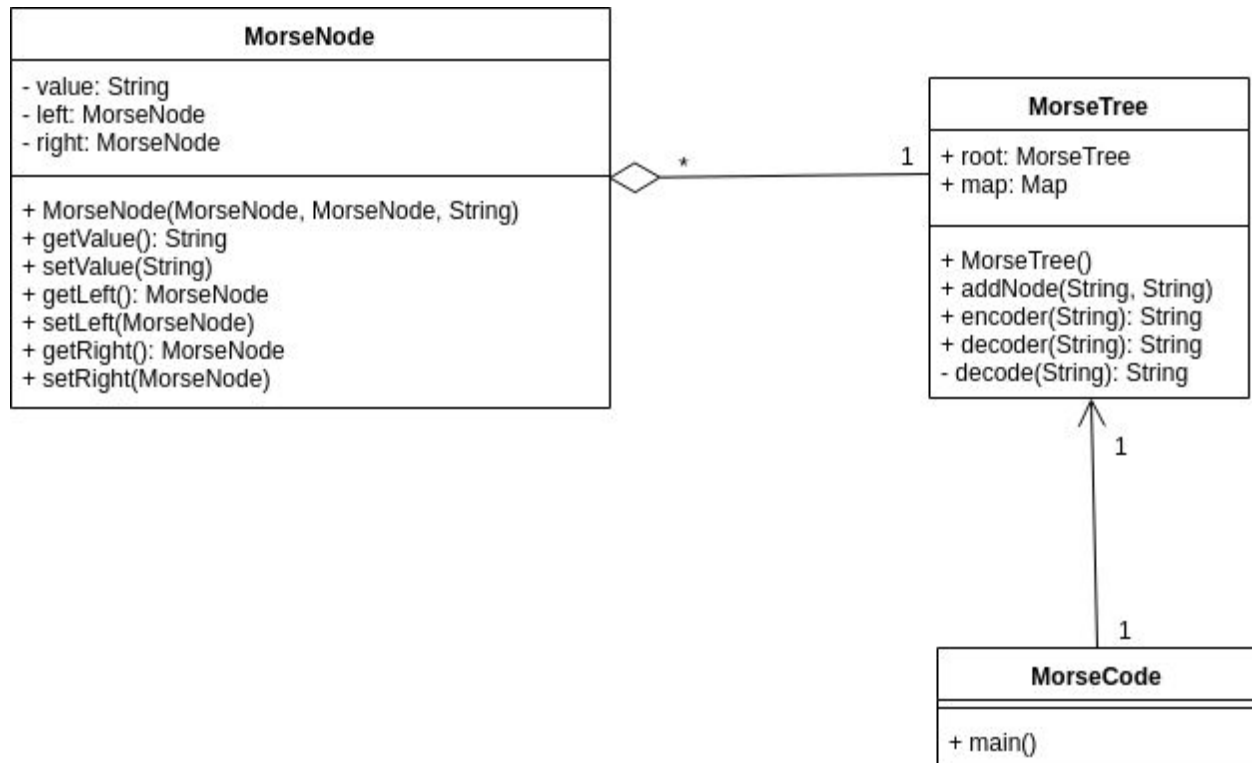


Project Report  
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## UML Class Diagram



For this UML class diagram, I have class **MorseNode**, **MorseTree**, and **MorseCode** (driver class). The driver class contains one instance of **MorseTree**.

For class **MorseTree**, it consists of data fields `root`, and `map`. I am using function `MorseTree` as the constructor. I am using function `addNode` to add a node to the tree. I am using function `encoder` to encode a message. I am using function `decode` to decode a list of morse code messages (encoded messages). I am using private helper function `decode` to decode an individual morse code.

For class **MorseNode**, it consists of data fields `value`, `left`, and `right`. I am using `MorseNode` as the constructor. I also have getter and setter (accessor and mutator) for each data field.

One instance of **MorseTree** can consist of many instances of **MorseNode**.

## Program Execution

Decoded message for [ \_ . \_ . ] is [ dg ]

Encoded message for [ ac ] is [ . \_ \_ . ]

## Efficiency Of Algorithm

For efficiency of the algorithm, since I am building a binary tree, so it will take  $O(\log(n))$  for adding/searching a node to/from the tree. For looking up a letter to code mapping, I am using a map, therefore, it will take  $O(1)$ .

## Reference

None