



**FAST-NATIONAL UNIVERSITY OF
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Question # 1 :

→The screenshot and explanation of the code :

- The code performs arithmetic operations (addition, subtraction, multiplication, division) on predefined operands and displays the results on the screen. It uses stack operations to pass parameters and return values to/from functions. Specific memory locations hold messages and results, and it employs printing routines to display. Arithmetic functions ('sum', 'subtraction', 'mull', 'divv') manipulate operand values and store results. The ('printing') subroutine displays messages and numeric values at specified positions on the screen. ('clrscn') clears the screen by writing spaces to all text mode memory locations. The code concludes by invoking an interrupt to wait for a keypress ('int 0x21') and finally terminates the program ('int 0x4c00').

```

[org 0x0100]
jmp start
message1 :db 'operand1 : '
message2 :db 'operand2 : '
m3 :dw 11
message3 :db 'sum: '
m4 :dw 5
message4 :db 'difference : '
m5 :dw 13
message5 :db 'multiplication : '
m6 :dw 17
message6 :db 'division : '
m7 :dw 11

operand1 :dw 10
operand2 :dw 12
sum_result :dw 0
subtraction_result :dw 0
multiplication_result :dw 0
division_result :dw 0
cursor :dw 0

m1 :dw 10
h1 :dw 1565
divve:
push bp
mov bp ,sp
push ax
push bx

mov ax , [bp+6]
mov bx ,[bp+4]

div bx
mov [division_result], ax
pop bx
pop ax
pop bp
ret

mul1:
push bp
mov bp ,sp
push ax
push bx

mov ax , [bp+6]
mov bx ,[bp+4]
mul bx
mov [multiplication_result] , ax
pop bx
pop ax
pop bp

ret

sum:
push bp ;
mov bp,sp ;

mov ax , [bp+6]
mov bx ,[bp+4]
add ax ,bx
mov [sum_result] , ax

pop bp
ret

subtraction:
push bp ;
mov bp,sp ;
push ax
push bx
mov ax , [bp+6]
mov bx , [bp+4]

sub bx , ax
mov [subtraction_result], bx
pop bx
pop ax
pop bp
ret

printing:
push bp
mov bp ,sp
push ax
push bx
push es
push si
push cx
mov ax , 0x0000
mov es , ax
mov di , [bp+6]
mov si , [bp+6]
mov cx , [bp+4]

nextchar2 :
mov al , [si]
mov [es:di] , al
add di,2
add si,1
loop nextchar2

mov cx

```

```

pop cx
pop si
pop es
pop bx
pop ax
pop bp
ret 6

```

```

c1racc:
    mov ax, 0xb00
    mov es, ax
    mov di, 0
    switcher1:
    mov word [es:di], 0x0720
    add di, 2
    cmp di, 4000
    jna switcher1
    ret

```

```

number:
push bp
mov bp, sp
push ax
push bx
push cx
push dx
mov ax, 0xb00
mov es, ax
mov ax, [bp+6]
mov bx, 10
mov cx, 0

```

```

nextprint :
    mov dx, 0
    div bx
    add di, 0x30
    push dx
    inc cx
    cmp ax, 0
    jnz nextprint
    mov ax, 0xb00
    mov es, ax
    mov di, [bp+4]
next:
    pop dx
    mov dh, 0x07
    mov [es:di], dx
    add di, 2

```

```

loop next
pop dx
pop cx
pop bx
pop ax
pop bp
ret 4

```

```

line:
    push bp
    mov bp, sp
    push ax
    push bx
    mov bx, [bp+4]
    mov cx, 160
    sub cx, bx
    mov ax, 0xb00
    mov es, ax
    mov di, 0
    switcher3:
    mov word [es:di], 0x0720
    add di, 2
    cmp di, cx
    jna switcher3
    pop bx
    pop ax
    pop bp
    ret 2

```

```

start:
    mov ax, [operand1]
    push ax
    mov ax, [operand2]
    push ax
    call sum
    call subtraction
    call mul1
    call divv
    call c1racc

```

```

mov     ax, 160
mov     [cursor],ax
push    ax
mov     ax,message2
push    ax
push    word[n3]
call    printing

mov     ax, [operand2]
push    ax
mov     ax, [n3]
mul     bx, 2
add     ax, 160
push    ax
call    number    ;2

mov     ax, 320
push    ax
mov     ax,message3
push    ax
push    word[m3]
call    printing

mov     ax, [sum_result]
push    ax
mov     ax, [m3]

mov     bx, 2
mul     bx
add     ax, 320
push    ax
call    number

mov     ax, 480
push    ax
mov     ax,message4
push    ax
push    word[m4]
call    printing

mov     ax, [subtraction_result]
push    ax
mov     ax, [m4]

mov     bx, 2
mul     bx
add     ax, 480
push    ax
call    number

mov     ax, 640
push    ax
mov     ax,message5
push    ax
push    word[m5]
call    printing

mov     ax, [multiplication_result]
push    ax
mov     ax, [m5]

mov     bx, 2
mul     bx
add     ax, 640
push    ax
call    number

mov     ax, 800
push    ax
mov     ax,message6
push    ax
push    word[m6]
call    printing

mov     ax, [division_result]
push    ax
mov     ax, [m6]

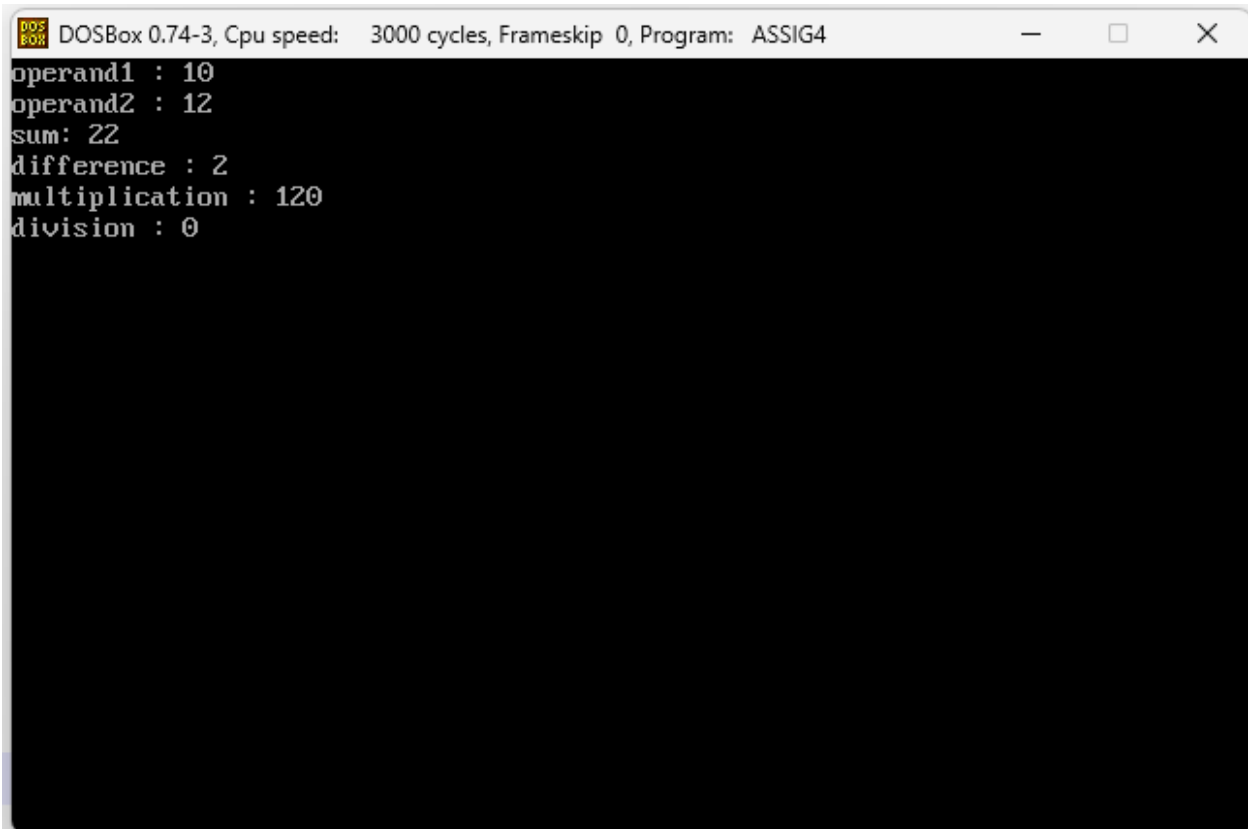
mov     bx, 2
mul     bx
add     ax, 800
push    ax
call    number
mov     ah,0x01

int     0x21

mov     ax, 0x4c00
int     0x21

```

→Final Output :-

A screenshot of a DOSBox window. The title bar reads "DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Program: ASSIG4". The window contains a black background with white text displaying the output of a program. The text is as follows:

```
operand1 : 10  
operand2 : 12  
sum: 22  
difference : 2  
multiplication : 120  
division : 0
```

→This is the final output of the code in which I have displayed all the given instructions as said in the question.

{ Thanks }