

Instructions for server setup

1. Install django. Visit [official installation guide](#) for detailed instructions .
2. Go to **Extractor** directory in **source** folder .
3.
 - Open the project named **assembly** in Mono. Develop and run the project. Output will be generated in the file in same directory.

OR

- Use **Program.cs** file to get function list in json format in csharp. The output file will be generated in the directory of your project.

OR

- Use final_csharp.json . It is the json file for csharp function signatures.

NOTE:

It is advisable to use Mono - develop for easy and reliable use of the program.

*Make sure you use proper class names as per your project name in csharp IDE you are using. The program uses **assembly** as project name*

Make sure to add external dll file Newtonsoft.Json.dll in your project.

For mono-develop use the following instructions :

- In your project there should be a folder called References. Right click it and choose edit references.

- Then check the box next to the package you want to add.

4.
 - Use **Reflect.java** program to get function list in json format for java.

NOTE:

*Make sure you use proper class names and package names in java IDE you are using. The program is using project name **Refletion** and package name **Reflection** and class name **reflect**.*

Configure the output path in your respective IDE you are using for java .

*Add the two jar files **json-simple-1.1.1.jar** and **bccl-5.2.jar** to your project.*

It is advisable to use eclipse for easy use.

Following are instructions for eclipse IDE :

1. create a java project by name **reflection**
2. rename the present package as **reflection**
3. add a class by right clicking on your project name and name it **reflect**
4. set your output path by using the following path in project
run -> run configurations -> Common
5. add external jars use : project -> properties -> Java Build Path -> Libraries -> Add external JARs
6. use program **Reflect.java** to get the desired output .

OR

- use output.txt file in Extractor directory in source . It contains the json data for java as we require
5. For generating data for C, use **extract.py** in **Extractor** directory. Simply run **python extract.py** , output will be generated in **Json_data/c_cpp_libraries** in json format.
 6. For seeding database with previously generated function signatures, go to django project named **final_database** and run command **python manage.py seeddatabase <language_name>** . For C, C#, Java use **c**, **csharp**, **java** respectively.

Detailed instructions

1. This django custom command i.e *seeddatabase* , takes json files from directory **Extractor/Json_data** .
2. The command reads all Json files one by one and add them to database.
3. For C, json files must be present in directory **Extractor/Json_data/c_cpp_libraries** and the file name must be same as the library they belong. Also add newly added library name to file **lib_name** which present in the directory **Extractor** .
4. For C# and Java, any new function signature must be added to corresponding json file present in directory **Extractor/Json_data** . **csharp_data** is json file for csharp functions and **java_data** is json file for java functions.
5. **Json object format for function:**
 - C:

```
{  
  "method_name" : "function name",  
  "return_value" : "return type of function",  
  "arguments" : "arguments separated by commas"  
}
```

- C# :

```
{"method_name":"function name","return_type":"return type","parameters":["arguments seperated by commans"],"class_name":"parent class of function"}
```

- JAVA:

```
{ "Return type":"return type","Arguments_types":["arguements of functions, seperated by commas"],"Method name":"function name","Class Name":"parent class of function"}
```