**DEPARTMENT OF INFORMATION TECHNOLOGY FACULTY OF ENGINEERING & TECHNOLOGY**

###### **IoT PROJECT REPORT**

###### **SUBJECT TITLE : INTERNET OF THINGS**

**SUBJECT CODE: 15IT422E**

**SUBMITTED TO: Prof Kayalvizhi Jayavel**

**REMOTE CONTROLLED AC VIA WEB**

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LINKS TO GITHUB AND YOUTUBE:

YouTube:

https://youtu.be/hVRmEF6hbhA

Github:

https://github.com/junaidwahab97/iot\_ControlledAC

ACKNOWLEDGEMENT

We would like to express our sincere gratitude to our IoT Professor Mrs Kayalvizhi Jayavel for being out there at every step of our course and guiding us all along the way to be capable of moulding our ideas into smart projects.

We would also thank Mr Jagtheeshwaran Senthilvelan of Fluxgen Technologies who conducted a hands-on , three days workshop on IoT applications which helped us visualize how IoT is being used in the industry .

We would also like to thank our parents, without whom I wouldn’t be able to anything in any regard.

ABSTRACT

Coming home in hot summer days and waiting for the AC to cool the room while we sweat makes us really uneasy. To devise a method and turn on the AC from anywhere with our mobile phone would solve this problem easily. All we need is an IoT implementation and solution to the problem.

This can be achieved via two ways either using a relay to control the current to the AC or using an IR setup to control the AC through IR signals.

Every AC has a remote using IR technology to control it. What I did was use the same technology to our disposal. Capturing the IR signal from the remote and then transmitting the same signal via an IR led does the job.

The user just needs to use a software switch via Adafruit to turn on and off the AC. All of the setup uses MQTT protocol and internet to communicate. Google assistant and Adafruit are used to run voice commands while IFTTT app is used to fuse them together.

HARDWARE REQUIRED:

* 1 \* Nodemcu ESP8266 module.
* 1 \* IR Receiver (TSOP1738).
* 1 \* IR Led.
* 1 \* NPN Transistor (2N3904).
* 1 \* Breadboard
* Jumper Wires
* 1 \* 300 Ohm Resistor
* A Computer.
* 1 \* Relay Module.
* An Android phone.

SOFTWARE REQUIRED:

* Arduino IDE.
* ESP8266 library.
* IR Remote Library for ESP8266.
* Adafruit MQTT Library.
* Anrdoid OS.

MISCELLANEOUS:

* WiFi Internet connection.
* Wire cutter.
* 1 \* Micro USB Cable.

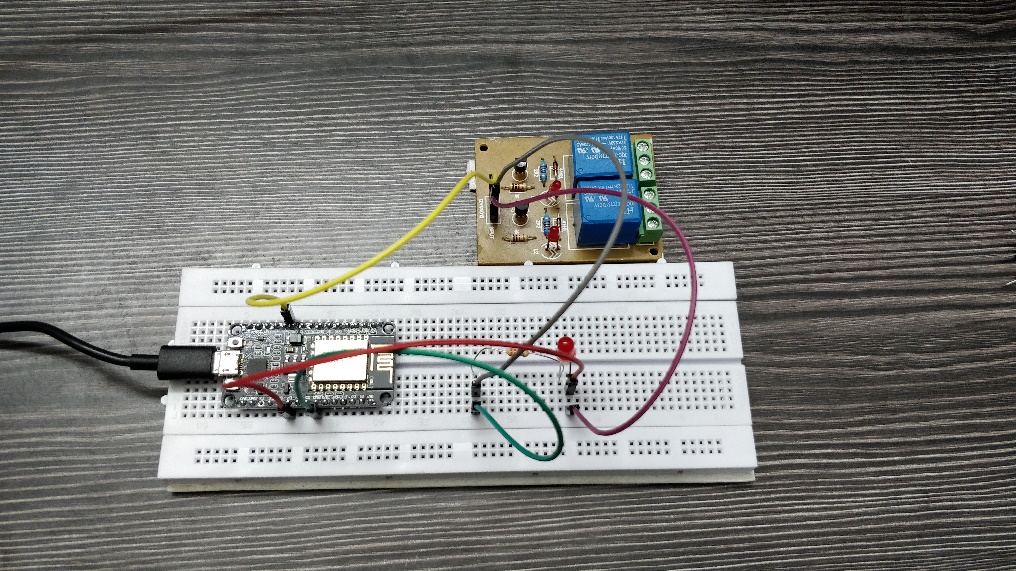
TOTAL COST OF COMPONENTS:

* Rs 800-1000.

SYSTEM OVERVIEW

The main component of the setup is the Nodemcu ESP8266 module. All the other hardware components are connected to the Nodemcu. The board is programmed in Arduino IDE and uses the ESP8266, Arduino json, adafruit and irremote esp8266 libraries. These libraries have been added to the Arduino IDE.

The neutral wire of the air conditioner is connected to the relay and the relay is connected to the Nodemcu. The IR receiver is also connected to the Nodemcu module. The transistor is connected with IR led to transmit IR signal of the required AC.



CIRCUIT OF NODEMCU AND RELAY

CONTROLLING VIA RELAY:

* Connect relay to D7 pin.
* Give power via the 3.3V pin.
* Connect an LED and 300 Ohm resistor also to circuit.
* Setup the Nodemcu on the breadboard as shown.

CODE:

#include <ESP8266WiFi.h>

#include "Adafruit\_MQTT.h"

#include "Adafruit\_MQTT\_Client.h"

/\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\* WiFi Access Point \*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*/

#define WLAN\_SSID "VGN 329"

#define WLAN\_PASS "yoyo"

/\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\* Adafruit.io Setup \*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*/

#define AIO\_SERVER "io.adafruit.com"

#define AIO\_SERVERPORT 1883 // use 8883 for SSL

#define AIO\_USERNAME "junaidwahab97"

#define AIO\_KEY "4a8f8c46321b4dc49998eac2bd926d77"

/\*\*\*\*\*\*\*\*\*\*\*\* Global State (you don't need to change this!) \*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*/

// Create an ESP8266 WiFiClient class to connect to the MQTT server.

WiFiClient client;

// or... use WiFiFlientSecure for SSL

//WiFiClientSecure client;

// Setup the MQTT client class by passing in the WiFi client and MQTT server and login details.

Adafruit\_MQTT\_Client mqtt(&client, AIO\_SERVER, AIO\_SERVERPORT, AIO\_USERNAME, AIO\_KEY);

/\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\* Feeds \*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*/

// Setup a feed called 'photocell' for publishing.

// Notice MQTT paths for AIO follow the form: <username>/feeds/<feedname>

//Adafruit\_MQTT\_Publish photocell = Adafruit\_MQTT\_Publish(&mqtt, AIO\_USERNAME "/feeds/photocell");

// Setup a feed called 'onoff' for subscribing to changes.

Adafruit\_MQTT\_Subscribe onoffbutton = Adafruit\_MQTT\_Subscribe(&mqtt, AIO\_USERNAME "/feeds/Led");

/\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\* Sketch Code \*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*/

// Bug workaround for Arduino 1.6.6, it seems to need a function declaration

// for some reason (only affects ESP8266, likely an arduino-builder bug).

void MQTT\_connect();

void setup() {

Serial.begin(115200);

delay(10);

Serial.println(F("Adafruit MQTT demo"));

// Connect to WiFi access point.

Serial.println(); Serial.println();

Serial.print("Connecting to ");

Serial.println(WLAN\_SSID);

WiFi.begin(WLAN\_SSID, WLAN\_PASS);

while (WiFi.status() != WL\_CONNECTED) {

delay(500);

Serial.print(".");

}

Serial.println();

Serial.println("WiFi connected");

Serial.println("IP address: "); Serial.println(WiFi.localIP());

// Setup MQTT subscription for onoff feed.

mqtt.subscribe(&onoffbutton);

pinMode(D7,OUTPUT);

}

uint32\_t x=0;

void loop() {

// Ensure the connection to the MQTT server is alive (this will make the first

// connection and automatically reconnect when disconnected). See the MQTT\_connect

// function definition further below.

MQTT\_connect();

// this is our 'wait for incoming subscription packets' busy subloop

// try to spend your time here

Adafruit\_MQTT\_Subscribe \*subscription;

while ((subscription = mqtt.readSubscription(5000))) {

if (subscription == &onoffbutton) {

Serial.print(F("Got: "));

Serial.println((char \*)onoffbutton.lastread);

int state = atoi((char \*)onoffbutton.lastread);

digitalWrite(D7,state);

}

}

// Now we can publish stuff!

/\* Serial.print(F("\nSending photocell val "));

Serial.print(x);

Serial.print("...");

if (! photocell.publish(x++)) {

Serial.println(F("Failed"));

} else {

Serial.println(F("OK!"));

}\*/

// ping the server to keep the mqtt connection alive

// NOT required if you are publishing once every KEEPALIVE seconds

/\*

if(! mqtt.ping()) {

mqtt.disconnect();

}

\*/

}

// Function to connect and reconnect as necessary to the MQTT server.

// Should be called in the loop function and it will take care if connecting.

void MQTT\_connect() {

int8\_t ret;

// Stop if already connected.

if (mqtt.connected()) {

return;

}

Serial.print("Connecting to MQTT... ");

uint8\_t retries = 3;

while ((ret = mqtt.connect()) != 0) { // connect will return 0 for connected

Serial.println(mqtt.connectErrorString(ret));

Serial.println("Retrying MQTT connection in 5 seconds...");

mqtt.disconnect();

delay(5000); // wait 5 seconds

retries--;

if (retries == 0) {

// basically die and wait for WDT to reset me

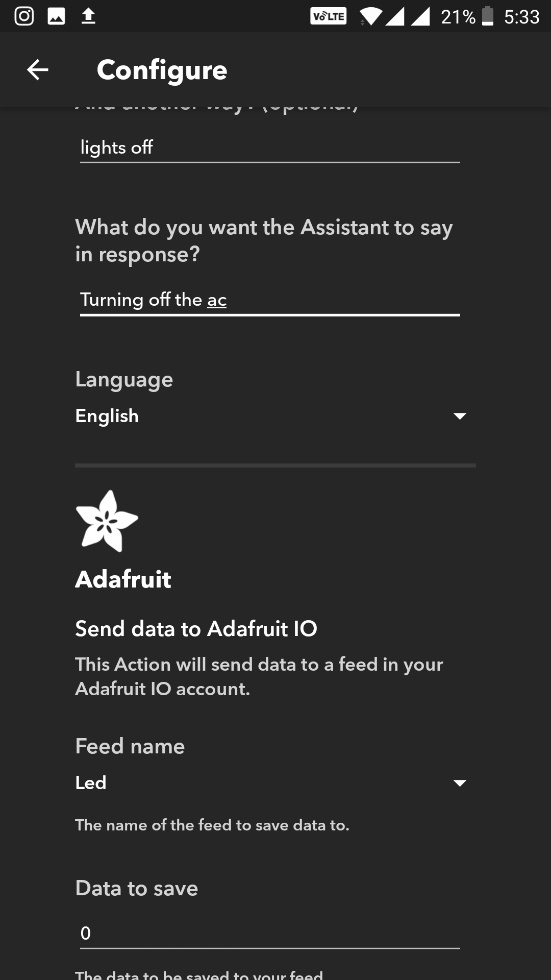
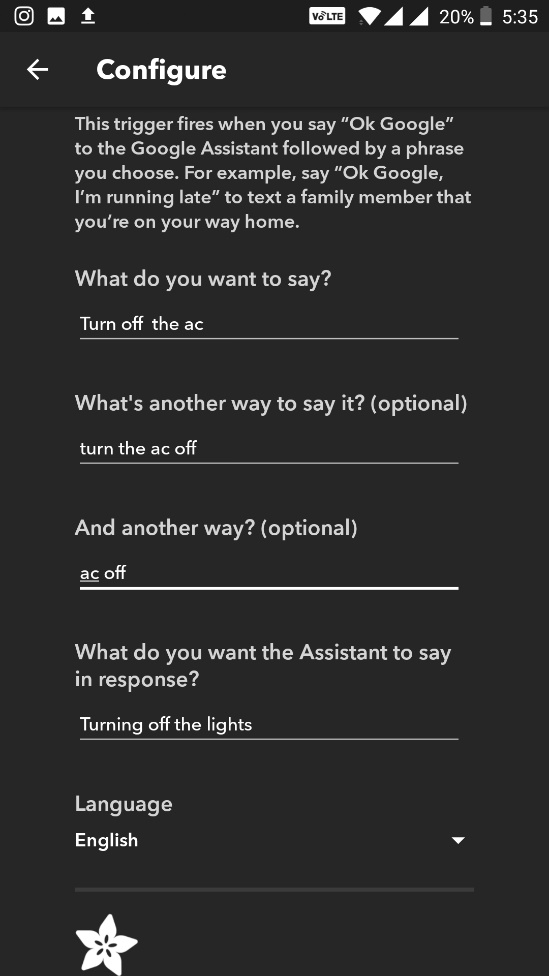
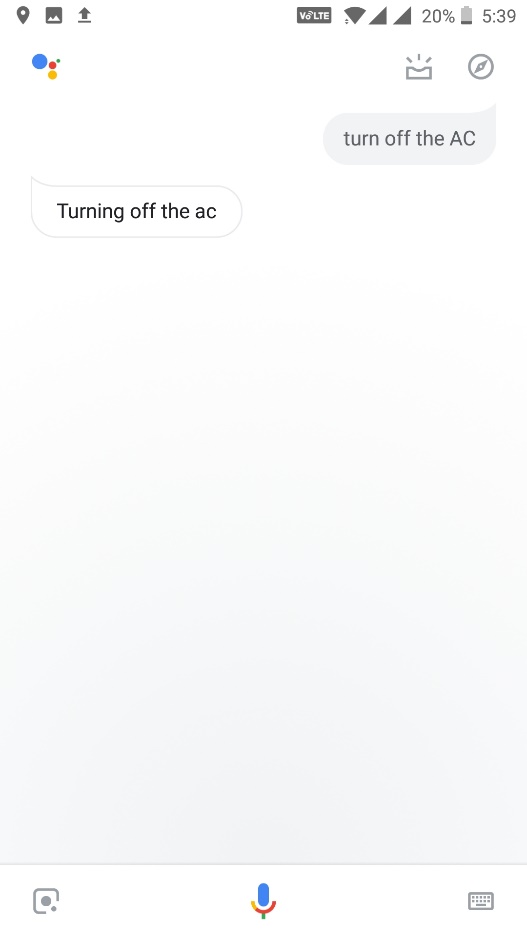
while (1);

}

}

Serial.println("MQTT Connected!");

}

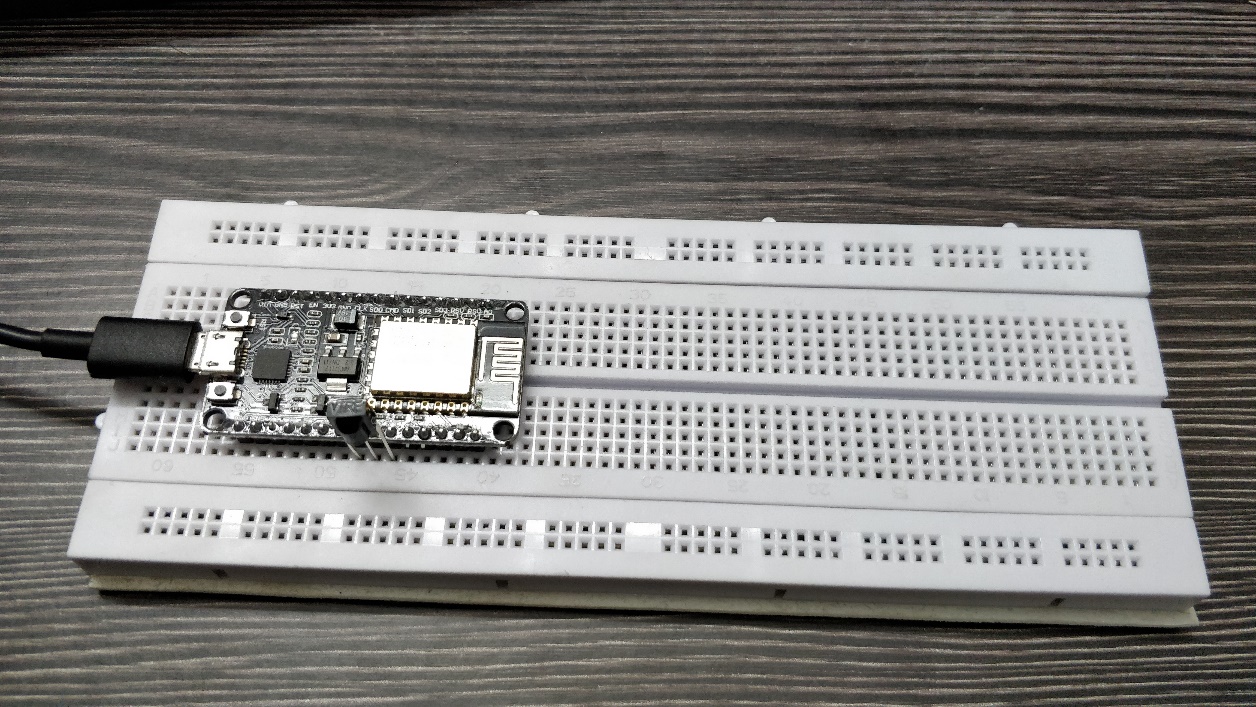


We give our WiFi SSID and password inside the code before compiling and uploading it to the Nodemcu. Also in order to connect to our adafruit database, we give the adafruit ID and key so that it can connect via MQTT.

We declare a variable in our adafruit database which takes either a value 0 or 1, 0 means off and 1 means on.

We then use IFTTT to connect our Google assistant and adafruit cloud so it changes the value of variable to 0 or 1 if we say off or on.

RECEIVING IR SIGNAL FROM AC REMOTE:



We need to first receive the IR signal from our remote in order to replicate it. We set the remote to the required settings then press the power on and off button then capture it with the receiver. Irremoteesp8266 library is used .

The IR code is received in the serial monitor where from it can be copied.

This step can be skipped if we already have the code of our AC remote.

CODE:

#ifndef UNIT\_TEST

#include <Arduino.h>

#endif

#include <IRremoteESP8266.h>

#include <IRrecv.h>

#include <IRutils.h>

// The following are only needed for extended decoding of A/C Messages

#include <ir\_Coolix.h>

#include <ir\_Daikin.h>

#include <ir\_Fujitsu.h>

#include <ir\_Gree.h>

#include <ir\_Haier.h>

#include <ir\_Kelvinator.h>

#include <ir\_Mitsubishi.h>

#include <ir\_Midea.h>

#include <ir\_Panasonic.h>

#include <ir\_Samsung.h>

#include <ir\_Toshiba.h>

// ==================== start of TUNEABLE PARAMETERS ====================

// An IR detector/demodulator is connected to GPIO pin 14

// e.g. D5 on a NodeMCU board.

const uint16\_t kRecvPin = 14;

// The Serial connection baud rate.

// i.e. Status message will be sent to the PC at this baud rate.

// Try to avoid slow speeds like 9600, as you will miss messages and

// cause other problems. 115200 (or faster) is recommended.

// NOTE: Make sure you set your Serial Monitor to the same speed.

const uint32\_t kBaudRate = 115200;

// As this program is a special purpose capture/decoder, let us use a larger

// than normal buffer so we can handle Air Conditioner remote codes.

const uint16\_t kCaptureBufferSize = 1024;

// kTimeout is the Nr. of milli-Seconds of no-more-data before we consider a

// message ended.

// This parameter is an interesting trade-off. The longer the timeout, the more

// complex a message it can capture. e.g. Some device protocols will send

// multiple message packets in quick succession, like Air Conditioner remotes.

// Air Coniditioner protocols often have a considerable gap (20-40+ms) between

// packets.

// The downside of a large timeout value is a lot of less complex protocols

// send multiple messages when the remote's button is held down. The gap between

// them is often also around 20+ms. This can result in the raw data be 2-3+

// times larger than needed as it has captured 2-3+ messages in a single

// capture. Setting a low timeout value can resolve this.

// So, choosing the best kTimeout value for your use particular case is

// quite nuanced. Good luck and happy hunting.

// NOTE: Don't exceed kMaxTimeoutMs. Typically 130ms.

#if DECODE\_AC

// Some A/C units have gaps in their protocols of ~40ms. e.g. Kelvinator

// A value this large may swallow repeats of some protocols

const uint8\_t kTimeout = 50;

#else // DECODE\_AC

// Suits most messages, while not swallowing many repeats.

const uint8\_t kTimeout = 15;

#endif // DECODE\_AC

// Alternatives:

// const uint8\_t kTimeout = 90;

// Suits messages with big gaps like XMP-1 & some aircon units, but can

// accidentally swallow repeated messages in the rawData[] output.

//

// const uint8\_t kTimeout = kMaxTimeoutMs;

// This will set it to our currently allowed maximum.

// Values this high are problematic because it is roughly the typical boundary

// where most messages repeat.

// e.g. It will stop decoding a message and start sending it to serial at

// precisely the time when the next message is likely to be transmitted,

// and may miss it.

// Set the smallest sized "UNKNOWN" message packets we actually care about.

// This value helps reduce the false-positive detection rate of IR background

// noise as real messages. The chances of background IR noise getting detected

// as a message increases with the length of the kTimeout value. (See above)

// The downside of setting this message too large is you can miss some valid

// short messages for protocols that this library doesn't yet decode.

//

// Set higher if you get lots of random short UNKNOWN messages when nothing

// should be sending a message.

// Set lower if you are sure your setup is working, but it doesn't see messages

// from your device. (e.g. Other IR remotes work.)

// NOTE: Set this value very high to effectively turn off UNKNOWN detection.

const uint16\_t kMinUnknownSize = 12;

// ==================== end of TUNEABLE PARAMETERS ====================

// Use turn on the save buffer feature for more complete capture coverage.

IRrecv irrecv(kRecvPin, kCaptureBufferSize, kTimeout, true);

decode\_results results; // Somewhere to store the results

// Display the human readable state of an A/C message if we can.

void dumpACInfo(decode\_results \*results) {

String description = "";

#if DECODE\_DAIKIN

if (results->decode\_type == DAIKIN) {

IRDaikinESP ac(0);

ac.setRaw(results->state);

description = ac.toString();

}

#endif // DECODE\_DAIKIN

#if DECODE\_FUJITSU\_AC

if (results->decode\_type == FUJITSU\_AC) {

IRFujitsuAC ac(0);

ac.setRaw(results->state, results->bits / 8);

description = ac.toString();

}

#endif // DECODE\_FUJITSU\_AC

#if DECODE\_KELVINATOR

if (results->decode\_type == KELVINATOR) {

IRKelvinatorAC ac(0);

ac.setRaw(results->state);

description = ac.toString();

}

#endif // DECODE\_KELVINATOR

#if DECODE\_MITSUBISHI\_AC

if (results->decode\_type == MITSUBISHI\_AC) {

IRMitsubishiAC ac(0);

ac.setRaw(results->state);

description = ac.toString();

}

#endif // DECODE\_MITSUBISHI\_AC

#if DECODE\_TOSHIBA\_AC

if (results->decode\_type == TOSHIBA\_AC) {

IRToshibaAC ac(0);

ac.setRaw(results->state);

description = ac.toString();

}

#endif // DECODE\_TOSHIBA\_AC

#if DECODE\_GREE

if (results->decode\_type == GREE) {

IRGreeAC ac(0);

ac.setRaw(results->state);

description = ac.toString();

}

#endif // DECODE\_GREE

#if DECODE\_MIDEA

if (results->decode\_type == MIDEA) {

IRMideaAC ac(0);

ac.setRaw(results->value); // Midea uses value instead of state.

description = ac.toString();

}

#endif // DECODE\_MIDEA

#if DECODE\_HAIER\_AC

if (results->decode\_type == HAIER\_AC) {

IRHaierAC ac(0);

ac.setRaw(results->state);

description = ac.toString();

}

#endif // DECODE\_HAIER\_AC

#if DECODE\_HAIER\_AC\_YRW02

if (results->decode\_type == HAIER\_AC\_YRW02) {

IRHaierACYRW02 ac(0);

ac.setRaw(results->state);

description = ac.toString();

}

#endif // DECODE\_HAIER\_AC\_YRW02

#if DECODE\_SAMSUNG\_AC

if (results->decode\_type == SAMSUNG\_AC) {

IRSamsungAc ac(0);

ac.setRaw(results->state);

description = ac.toString();

}

#endif // DECODE\_SAMSUNG\_AC

#if DECODE\_COOLIX

if (results->decode\_type == COOLIX) {

IRCoolixAC ac(0);

ac.setRaw(results->value); // Coolix uses value instead of state.

description = ac.toString();

}

#endif // DECODE\_COOLIX

#if DECODE\_PANASONIC\_AC

if (results->decode\_type == PANASONIC\_AC &&

results->bits > kPanasonicAcShortBits) {

IRPanasonicAc ac(0);

ac.setRaw(results->state);

description = ac.toString();

}

#endif // DECODE\_PANASONIC\_AC

// If we got a human-readable description of the message, display it.

if (description != "") Serial.println("Mesg Desc.: " + description);

}

// The section of code run only once at start-up.

void setup() {

Serial.begin(kBaudRate, SERIAL\_8N1, SERIAL\_TX\_ONLY);

while (!Serial) // Wait for the serial connection to be establised.

delay(50);

Serial.println();

Serial.print("IRrecvDumpV2 is now running and waiting for IR input on Pin ");

Serial.println(kRecvPin);

#if DECODE\_HASH

// Ignore messages with less than minimum on or off pulses.

irrecv.setUnknownThreshold(kMinUnknownSize);

#endif // DECODE\_HASH

irrecv.enableIRIn(); // Start the receiver

}

// The repeating section of the code

//

void loop() {

// Check if the IR code has been received.

if (irrecv.decode(&results)) {

// Display a crude timestamp.

uint32\_t now = millis();

Serial.printf("Timestamp : %06u.%03u\n", now / 1000, now % 1000);

if (results.overflow)

Serial.printf("WARNING: IR code is too big for buffer (>= %d). "

"This result shouldn't be trusted until this is resolved. "

"Edit & increase kCaptureBufferSize.\n",

kCaptureBufferSize);

// Display the basic output of what we found.

Serial.print(resultToHumanReadableBasic(&results));

dumpACInfo(&results); // Display any extra A/C info if we have it.

yield(); // Feed the WDT as the text output can take a while to print.

// Display the library version the message was captured with.

Serial.print("Library : v");

Serial.println(\_IRREMOTEESP8266\_VERSION\_);

Serial.println();

// Output RAW timing info of the result.

Serial.println(resultToTimingInfo(&results));

yield(); // Feed the WDT (again)

// Output the results as source code

Serial.println(resultToSourceCode(&results));

Serial.println(""); // Blank line between entries

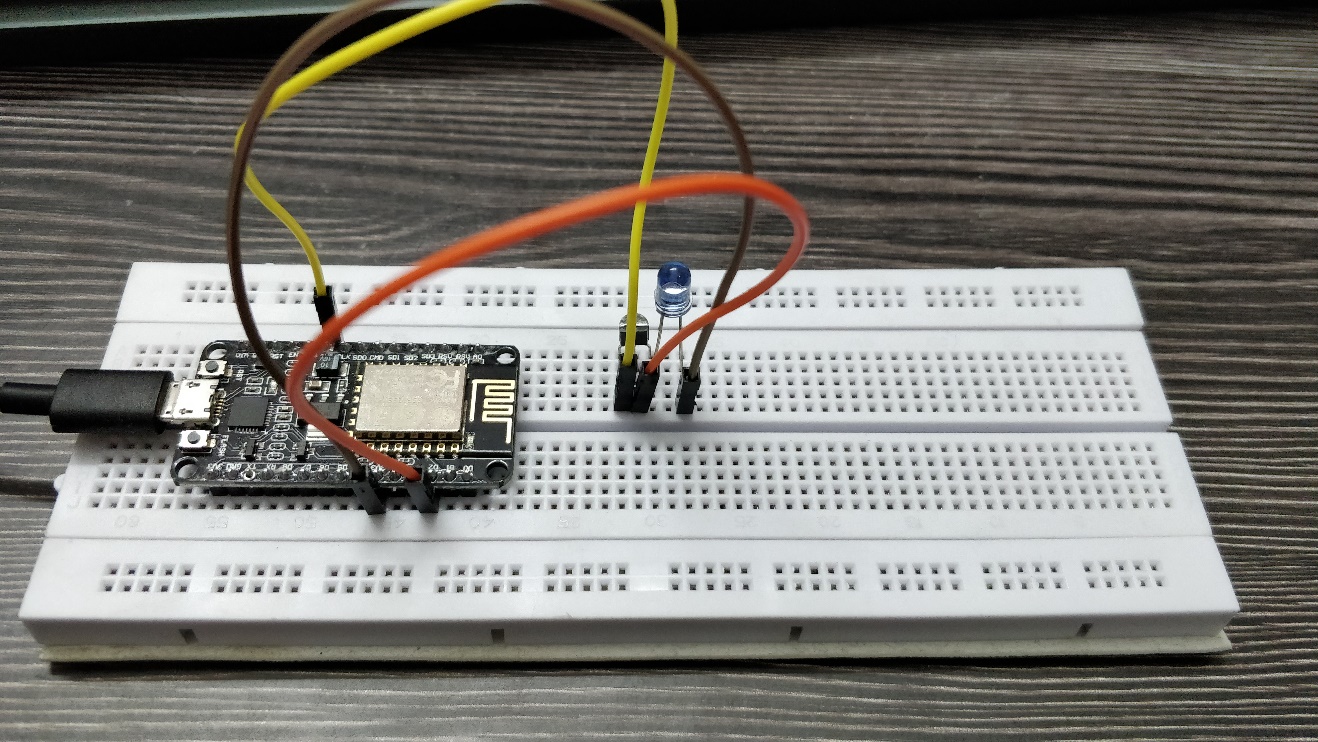
yield(); // Feed the WDT (again)

}

}

TRANSMITTING IR SIGNAL:

After capturing the IR signal, we need to transmit the IR signal, we use an IR led and a NPN Transistor. The IR led transmits the IR signal to the AC which turns it on or off. For this we use both the off state as well as on state of the AC remote signal.



CODE:

#ifndef UNIT\_TEST

#include <Arduino.h>

#endif

#include <IRremoteESP8266.h>

#include <IRsend.h>

#include <ESP8266WiFi.h>

#include "Adafruit\_MQTT.h"

#include "Adafruit\_MQTT\_Client.h"

/\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\* WiFi Access Point \*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*/

#define WLAN\_SSID "VGN 329"

#define WLAN\_PASS "yoyo"

/\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\* Adafruit.io Setup \*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*/

#define AIO\_SERVER "io.adafruit.com"

#define AIO\_SERVERPORT 1883 // use 8883 for SSL

#define AIO\_USERNAME "junaidwahab97"

#define AIO\_KEY "4a8f8c46321b4dc49998eac2bd926d77"

/\*\*\*\*\*\*\*\*\*\*\*\* Global State (you don't need to change this!) \*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*/

const uint16\_t kIrLed = 4; // ESP8266 GPIO pin to use. Recommended: 4 (D2).

IRsend irsend(kIrLed); // Set the GPIO to be used to sending the message.

// Example of data captured by IRrecvDumpV2.ino

uint16\_t rawData[299] = {4384, 4402, 526, 1626, 530, 544, 530, 1622, 530, 1622, 530, 546, 526, 548, 530, 1620, 532, 544, 532, 544, 530, 1622, 530, 544, 530, 544, 530, 1622, 528, 1624, 530, 546, 530, 1622, 530, 546, 528, 1622, 530, 544, 530, 1622, 530, 1622, 554, 1598, 530, 1620, 554, 1596, 530, 1622, 554, 522, 554, 1598, 552, 520, 556, 520, 554, 520, 530, 546, 554, 520, 554, 520, 530, 1622, 554, 520, 530, 1622, 554, 522, 528, 546, 530, 546, 528, 548, 554, 1596, 554, 520, 554, 1600, 528, 546, 530, 1620, 554, 1598, 530, 1622, 530, 1622, 530, 5218, 4412, 4378, 530, 1622, 530, 544, 530, 1622, 530, 1622, 530, 544, 530, 544, 530, 1620, 530, 544, 530, 544, 530, 1622, 530, 544, 530, 546, 524, 1626, 530, 1620, 532, 544, 530, 1622, 530, 546, 526, 1626, 530, 544, 530, 1620, 530, 1622, 524, 1628, 526, 1626, 524, 1626, 530, 1622, 526, 550, 524, 1628, 524, 550, 528, 546, 528, 546, 530, 546, 526, 548, 528, 546, 524, 1626, 524, 550, 528, 1624, 530, 544, 524, 552, 524, 550, 524, 552, 524, 1626, 524, 550, 524, 1626, 526, 550, 528, 1622, 524, 1626, 528, 1624, 524, 1628, 524, 5226, 4382, 4406, 524, 1628, 524, 1628, 522, 552, 528, 1622, 528, 548, 528, 1624, 530, 544, 528, 1624, 530, 546, 530, 546, 530, 1600, 550, 1620, 530, 1622, 530, 1620, 524, 552, 524, 550, 524, 550, 530, 546, 524, 550, 530, 546, 526, 548, 530, 544, 530, 544, 532, 544, 524, 548, 524, 552, 530, 544, 530, 544, 530, 544, 530, 544, 532, 544, 528, 340, 736, 544, 530, 544, 532, 544, 530, 546, 530, 544, 530, 544, 530, 546, 528, 546, 530, 544, 530, 544, 526, 550, 530, 1620, 530, 544, 530, 544, 530, 544, 530, 1620, 524};

uint16\_t rawData2[199] = {4378, 4412, 524, 1628, 524, 552, 522, 1630, 522, 1628, 522, 554, 522, 552, 522, 1630, 524, 550, 522, 534, 566, 1604, 548, 526, 550, 500, 576, 1600, 552, 1598, 552, 522, 552, 1574, 578, 522, 552, 1600, 552, 1598, 554, 1598, 552, 1576, 576, 522, 554, 1598, 554, 1598, 552, 1598, 554, 520, 554, 522, 554, 520, 554, 520, 554, 1598, 554, 522, 552, 522, 552, 1598, 554, 1596, 554, 1596, 556, 520, 556, 518, 554, 520, 554, 520, 552, 522, 552, 462, 614, 520, 554, 522, 554, 1596, 554, 1598, 554, 1598, 554, 1598, 554, 1596, 556, 5194, 4408, 4380, 554, 1596, 554, 522, 554, 1596, 554, 1598, 554, 522, 554, 520, 554, 1598, 552, 522, 554, 522, 554, 1598, 554, 520, 554, 524, 552, 1576, 576, 1596, 554, 460, 614, 1598, 552, 522, 552, 1600, 550, 1576, 576, 1600, 550, 1602, 548, 528, 524, 1628, 520, 1630, 522, 1630, 522, 554, 520, 552, 522, 554, 522, 552, 522, 1584, 594, 526, 524, 552, 520, 1630, 522, 1628, 524, 1628, 520, 554, 520, 554, 522, 552, 500, 576, 518, 556, 522, 552, 520, 556, 520, 552, 522, 1628, 520, 1632, 522, 1606, 544, 1630, 522, 1630, 522};

int mystate;

// Create an ESP8266 WiFiClient class to connect to the MQTT server.

WiFiClient client;

// or... use WiFiFlientSecure for SSL

//WiFiClientSecure client;

// Setup the MQTT client class by passing in the WiFi client and MQTT server and login details.

Adafruit\_MQTT\_Client mqtt(&client, AIO\_SERVER, AIO\_SERVERPORT, AIO\_USERNAME, AIO\_KEY);

/\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\* Feeds \*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*/

// Setup a feed called 'photocell' for publishing.

// Notice MQTT paths for AIO follow the form: <username>/feeds/<feedname>

//Adafruit\_MQTT\_Publish photocell = Adafruit\_MQTT\_Publish(&mqtt, AIO\_USERNAME "/feeds/photocell");

// Setup a feed called 'onoff' for subscribing to changes.

Adafruit\_MQTT\_Subscribe onoffbutton = Adafruit\_MQTT\_Subscribe(&mqtt, AIO\_USERNAME "/feeds/ac");

/\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\* Sketch Code \*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*/

// Bug workaround for Arduino 1.6.6, it seems to need a function declaration

// for some reason (only affects ESP8266, likely an arduino-builder bug).

void MQTT\_connect();

void setup() {

irsend.begin();

Serial.begin(115200, SERIAL\_8N1, SERIAL\_TX\_ONLY);

Serial.begin(115200);

delay(10);

Serial.println(F("Adafruit MQTT demo"));

// Connect to WiFi access point.

Serial.println(); Serial.println();

Serial.print("Connecting to ");

Serial.println(WLAN\_SSID);

WiFi.begin(WLAN\_SSID, WLAN\_PASS);

while (WiFi.status() != WL\_CONNECTED) {

delay(500);

Serial.print(".");

}

Serial.println();

Serial.println("WiFi connected");

Serial.println("IP address: "); Serial.println(WiFi.localIP());

// Setup MQTT subscription for onoff feed.

mqtt.subscribe(&onoffbutton);

pinMode(D7,OUTPUT);

}

uint32\_t x=0;

void loop() {

// Ensure the connection to the MQTT server is alive (this will make the first

// connection and automatically reconnect when disconnected). See the MQTT\_connect

// function definition further below.

MQTT\_connect();

// this is our 'wait for incoming subscription packets' busy subloop

// try to spend your time here

Adafruit\_MQTT\_Subscribe \*subscription;

while ((subscription = mqtt.readSubscription(5000))) {

if (subscription == &onoffbutton) {

Serial.print(F("Got: "));

Serial.println((char \*)onoffbutton.lastread);

int state = atoi((char \*)onoffbutton.lastread);

digitalWrite(D7,state);

mystate=state;

}

if(mystate==1)

{

irsend.sendRaw(rawData, 299, 38);

}

else

{

irsend.sendRaw(rawData2, 199, 38);

}

}

// Now we can publish stuff!

/\* Serial.print(F("\nSending photocell val "));

Serial.print(x);

Serial.print("...");

if (! photocell.publish(x++)) {

Serial.println(F("Failed"));

} else {

Serial.println(F("OK!"));

}\*/

// ping the server to keep the mqtt connection alive

// NOT required if you are publishing once every KEEPALIVE seconds

/\*

if(! mqtt.ping()) {

mqtt.disconnect();

}

\*/

}

// Function to connect and reconnect as necessary to the MQTT server.

// Should be called in the loop function and it will take care if connecting.

void MQTT\_connect() {

int8\_t ret;

// Stop if already connected.

if (mqtt.connected()) {

return;

}

Serial.print("Connecting to MQTT... ");

uint8\_t retries = 3;

while ((ret = mqtt.connect()) != 0) { // connect will return 0 for connected

Serial.println(mqtt.connectErrorString(ret));

Serial.println("Retrying MQTT connection in 5 seconds...");

mqtt.disconnect();

delay(5000); // wait 5 seconds

retries--;

if (retries == 0) {

// basically die and wait for WDT to reset me

while (1);

}

}

Serial.println("MQTT Connected!");

}



AC TURNED ON



AC TURNED OFF

RESULT:

The AC was turned on and off successfully using both a relay and an IR setup.