this zip file contains all the necessary files and documents for our project submission.

here is a list of what each file is:

1. Project description: contains the overall objective and description of

what our project does and what it was intended to do.

2. Project limitation: this file contains a list of features that we had intention of implementing,

but could not due to some obstacle or limitation.

3. Reflection Document: this file describes our overall experience in doing the project

and any suggestions we have for improving the project.

4. Scrum Logs :Contains our Individual Sprint Logs as well as our combined BurnDown Chart.

5. Honor Statement: contains copies of our Sprint logs, as well as a honor Statement, signed by each team member crediting any and all source code that we did not write.

6. Test Plan: this file contains instructions for the administrator/grader to properly replicate the app on a mobile device.

7. Project370Fall2017-master: contains the android studio folder that has our project to be run.

8. UserManual: is a video demo of the app as a reference for any users on how to use the app.

Disclaimer: this project assumes that the user of the app already has a pre-existing facebook account.

We will not be responsible for creating a signup form at the time of "share" to facebook feature within the app.

Second, In order for the app to work properly, location and internet connections must be enabled on the device at the time

of using.

Third: this app only allows posting achievements to facebook accounts that have been marked as a "test User" by the administrator.

so for testing purposes, we will be creating facebook accounts that are already marked as "test users".

the list of user accounts and passwords can be found in the file marked "Test Plan".

Fourth: Not all the files mentioned in parts 1 - 17 are applicable to our project, so those that do not apply to us will be omitted, for example since we did not use any database, we do not require a file with sql schemas...etc