Base Url: **REST**

REGISTRAR UN USUARIO -> /userRegister

```
Message_Type: USER_REGISTER,
Message_Data: {
       Name: {
               F_Name: "nombre_1", - string
               M_Name: "nombre_2", - string - en caso de existir, si no, enviar ""
               L_Name: "apellido_1"
               }
       Email: "email", -- string
       Enrolled: "true-false", – bool
       University_Name: "nombre_U", - en caso de que enrolled sea true, si no enviar un ""
       Username: "user", -- string
       Password: "user- pwd" – tiene que cumplir las condiciones de seguridad
       Carnet: "carnet" - string - en caso de no existir, pasar ""
       Phone_Number: #telefono -int
       }
}
- returns response
{
Message_Type: RESPONSE
Message Data: REGISTERED
}
```

```
BUSCAR VUELOS -> /flightSearch
{
Message_Type: FLIGHT_SEARCH
Message_Data:{
       Starts: [Airport code, City_Name]
       Ends: [Airport code, City_Name]
       }
}
Returns - List of flights
       Message_Type:LIST_OF_FLIGHTS
       Message_Data:
              [
              {Starts: [Airport code, City_Namem, Coutry], Ends: [Airport code, City_Name,
              Country], Trip_ID: "trip_id"},
              1
       }
Reserva de vuelos -> FlightBooking
{
Message_Type: FLIGHT_BOOKING
Message_Data: {
       Trip_ID: "trip_ID"
       }
}
Returns response
```

```
{
Message_Type: RESPONSE
Message_Data: BOOKED
PROMOCIONES – PROMOS
Message_Type: PROMOS
Message_Data: GET_PROMOS
}
Returns – list of promos
{
Message_Type: LIST_OF_PROMOS
Message_Data: - list of promos
      [
              {
              Promotion_Name: "promoName",
              Promotion_ID: "promoID",
              Start_Date: "startDate",
              End_Date: "endDate",
              Starts:
                     [
                     Airport code,
                    City_Name,
                     Coutry
                    ],
              Ends:
                     Airport code,
                     City_Name,
```

```
Country
                     ],
              Trip_ID: "trip_id"
              }
       ]
}
Chequeo de pasajeros - Trip
{
Message_Type: TRIP
Message_Data:
       {
       Trip_ID: "tripID"
}
Returns trip info
Message_Type: TRIP_INFO
Message_Data:
       {
       Plane_ID: "planeID"
       Type_"planeType"
       Number_of_Seats: "#seats"
       }
}
Check-In de un vuelo - CHECK
{
```

```
Message_Type: CHECK
Message_Data: -
       Trip_ID: "tripID"
       Seat_Number: "seat#"
       Type: "seat_Type"
       UserName: "username"
       Passport: "#pasaporte"
       - se supone que el cliente ya debe estar registrado, solo hace falta el user o el pasaporte,
       si se llena uno, dejar el otro en ""
       }
}
Returns paying info
{
Message_Type: PAYING
Message_Data:
       {
       Type:"seat_class"
       Price: "seatPrice"
       Boarding_ID: "BoardingID"
       }
}
Paying-Method - PAYING
Message_Type: PAYING
Message_Data:
       {
       Boarding_ID:"board_ID"
       Card_Number:"card#"
```

```
In_Card_Name: "cardName"
       Exp.Date: "expDate"
       }
}
Returns paid response
Message_Type: RESPONSE
Message_Data: PAID
}
Registro de vuelos - FREGISTER
{
Message_Type: FLIGHT_REGISTER
Message_Data:
       {
       Plane_ID: "planeID"
       Number_of_Seats: "#seats"
       Type: "seatType" – maybe a range of seats . dunno
       Starts: [Airport code, City_Name, Coutry]
       Ends: [Airport code, City_Name, Country]
       }
}
Returns RESPONSE
Message_Type: RESPONSE
Message_Data: "Successfully Registered"
}
```

```
{
  Message_Type:
  Message_Data:
}
```