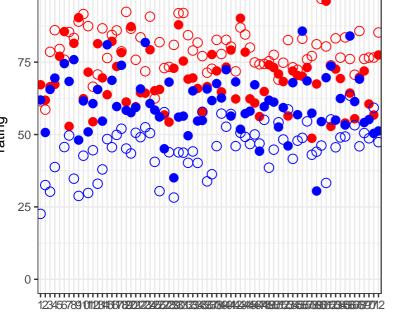
pain – What is the pattern for actual and expect ratings?
How is does this pattern differ depending on high vs low cues?

1) As a sanity check, high cues leads to higher outcome ratings, compared to lower outcome.



no. of trials

actual

as.character(rating_type_key)

expect

high cue