



Frame

X

3920

Y

1488

W

137

H

161

0°

0

☒

Clip content

Auto layout

+

Layout grid

+

Layer

Pass through

100%

Fill

FFFFFF

100%

+

Stroke

+

Selection colors

.theme-light/\$scale/gray-900

FFFFFF

100%

Effects

+

Export

+

?

```
iconaFrame ▼FrameNode {id: '1261:269'} ⓘ
  id: "1261:269"
  absoluteBoundingBox: (...)
  absoluteRenderBounds: (...)
  absoluteTransform: (...)
  attachedConnectors: (...)
  backgroundStyleId: (...)
  backgrounds: (...)
  blendMode: (...)
  bottomLeftRadius: (...)
  bottomRightRadius: (...)
  boundVariables: (...)
  ▼children: Array(6)
    ►0: InstanceNode {id: '1261:277'}
    ►1: InstanceNode {id: '1261:286'}
    ►2: InstanceNode {id: '1261:295'}
    ►3: InstanceNode {id: '1261:297'}
    ►4: VectorNode {id: '1261:310'}
    ►5: VectorNode {id: '1261:313'}
      length: 6
    ►[[Prototype]]: Array(0)
  clipsContent: (...)
  componentPropertyReferences: (...)
  constrainProportions: (...)
  constraints: (...)
  cornerRadius: (...)
  cornerSmoothing: (...)
  counterAxisAlignContent: (...)
  counterAxisAlignItems: (...)
  counterAxisSizingMode: (...)
  counterAxisSpacing: (...)
  dashPattern: (...)
  detachedInfo: (...)
  devStatus: (...)
  effectStyleId: (...)
  effects: (...)
  expanded: (...)
  explicitVariableModes: (...)
  exportSettings: (...)
  fillGeometry: (...)
  fillStyleId: (...)
  fills: (...)
  gridStyleId: (...)
  guides: (...)
  height: (...)
  horizontalPadding: (...)
```

어떻게 하면 피크마에 존재하는 아이들을
바르게 개발단으로 옮길 수 있을까

おせじ:icona





R D F



svg로 다양한 포맷의 이미지 생성하기





```
1  // 특정 이름을 가진 프레임(노드)을 찾는다.  
2  const iconaFrame = figma.currentPage.findOne((node) => {  
3    return node.name === DATA.ICON_FRAME_ID; // = "icona-frame"  
4  });  
5  
6  console.log("iconaFrame", iconaFrame);
```



어떻게 하면 이 문제를
조각할 수 있는가

바라보는 귀를



```
1  // 자식 노드의 id를 통해 자식 노드를 가져온다.
2  const node = figma.getNodeById(component.id) as ComponentNode;
3
4  // 자식 노드를 svg로 변환한다.
5  const svg = await node.exportAsync({
6    format: "SVG_STRING",
7    svgIdAttribute: true,
8  });
9
10 console.log("svg", svg);
```