JUNGWON SHIN

Product Designer and UX Researcher

www.jungwonshin.com New York, NY (201) 966-1325 jungwon.shin98@gmail.com

EXPERIENCE

UX/UI Designer at Walmart

Mar 2022 - Present

Build an integrated, customized experience, powered by AI, for corporate associates using a research-led design practice.

Designed and delivered the Approvals Inbox, My Team, and Profile screens and flows for mobile and desktop. Provided UX Requirements to engineering in a timely manner to meet the production deadlines.

Chief Marketing Officer at Quus

Aug 2021 - Jan 2022

Use blockchain to decentralize the small business ecosystem and implement Non-Fungible Token to protect the book copyrights. Led design strategy of Titanbooks. io marketplace. Conducted user research and created personas, user flows, information architecture, wireframes, and mockups. Created and managed marketing content and strategy for Sanggatalk.

UX Researcher at Athena

May 2021 - Aug 2021

Improve supply chain transparency, traceability, and verification of ethical sourcing practices with blockchain technology. Researched the certification standards and critically evaluated whether they cover the firm's pillars: social, environmental, and ethical. Developed the compliance scoring system, designed the dashboard interface, and collaborated with managers, engineers, and designers for product development.

HCI Researcher at UCSD

May 2019 - Aug 2019

Examined automated approaches to classifying data-centered talk and offered insights into how commenters convey their reasoning about data. Used text classification techniques and natural language processing to identify features related to the comments that contain data-centered talk, such as cosine similarity, hyperlinks, and comparison terms. Collaborated with faculty and graduate students to publish the study after three months of work.

Course Instructor at Cornell

Jan 2018 - May 2019

Offer hands-on product design experience to introduce design thinking and prototyping techniques.

Led and taught a 3-credit independent study course of fifteen students for three semesters at Cornell University. Organized two Creative Sprints and a Make-a-thon and facilitated workshops.

EDUCATION

Cornell Tech

Master of Engineering in Computer Science May 2021 | GPA: 3.4

Cornell University

Bachelor of Science in Information Science Concentration in UX Minor in Business May 2020 | GPA: 3.7

SKILLS

UX Design Skills

User-centered design Interviews & surveys Information architecture Contextual inquiry Thematic analysis Wireframes & prototypes Usability & A/B testing Cognitive walkthrough Heuristic evaluation

Design Tools

Adobe XD Figma Illustrator InDesign Invision Sketch

Technical

HTML/CSS Javascript PHP Python SQL