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Junha Yang

I'm a software engineer with experience leading large-scale projects, and a keen interest in decentralized systems (4)

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Contact

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Education

[2016 - 2023] Pohang University of Science and Technology (POSTECH)

- B.S. in Computer Science and Engineering
- Summa Cum Laude (GPA: 4.0/4.3)

Skills & Interests

- Rust, Modern C++, Python, OpenGL
- Blockchain, Consensus, DAO, Networks

Work Experiences

- [2022 Present] Founder & Lead Developer, PDAO
- [2021 2022] Infrastructure Team Head, Hyperithm
- [2019 2021] Software Engineer, Kodebox
- [2018] Al Research Intern, Netmarble

Projects

- Simperby: A blockchain engine for DAOs.
- CodeChain Foundry: A blockchain engine based on Tendermint and Rust, inspired by Cosmos SDK.
- remote-trait-object: A Rust library for remote method invocation based on trait objects.
- fere: A realtime 3D rendering engine built on top of OpenGL.

Postings & Talks

2023

- Discussion panel at Deference 2023
- PDAO Seminar: DAO & Simperby

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- PDAO Genesis
- POSTECH Tech-review: Blockchain and the Decentralized Future
- PDAO Seminar: PoS & BFT
- PDAO Seminar: An Introduction to Blockchains 2
- PDAO Seminar: An Introduction to Blockchains 1

2020

- CodeChain Foundry
- remote-trait-object: One of CodeChain Foundry's core inter-module communication systems
- CodeChain Foundry ICS Implementation
- Blockchain Light Client
- IBC and ICS

Miscs

- [2022] Park Tae-joon Alumni Scholarship, POSTECHIAN Foundation
- [2020] Contibutor to the specification of the Cosmos IBC protocol
- [2017] President of Hanulim, an orchestra club in POSTECH
- [2015] National team for the International Science and Engineering Fair (ISEF)
- [2014] Korean Olympiad in Informatics (KOI), Gold Award (2nd)