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Ho Jun Hao

Summary

Creative Developer that is passionate about both art and design. Experienced with the design and development process for both games and web projects. Familiar with numerous programming languages including C, C++, C#, HTML5, CSS, JavaScript, TypeScript, React, and Python. Enjoy exploring emergent technologies to create a unique visual and interactive digital experience.

Skill Highlights

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|------------------|----------------|-----------------|
| • Problem Solver | • Game Design | • Unreal Engine |
| • Creative | • UI/UX Design | • Unity |
| • Innovative | • Team player | • Communication |

Experience

Unreal Engine & Front-end Developer Intern - 01/2023 to 04/2023

INSPIFY, Singapore

- Create immersive 3D experience with Unreal Engine 5.1 and stream it in the browser using Pixel Streaming.
- Design and develop and iterate the responsive user interface on web, by layering the web interface over the pixel stream using React and CSS.
- Prototyping embedded systems to develop solution using Arduino.

Full Stack Developer Intern - 09/2022 to 12/2022

Grow Financial, Singapore

- Cooperate with designers for UI and UX design and help to develop the website.

Surveillance System Engineer- 03/2015 to 08/2015

ST Engineering, Singapore

- Design and set up video surveillance systems for the Downtown Line MRT station.
- Monitor, inspect and correct the final product to meet established quality standards.

Education

Bachelor of Science in **Computer Science and Game Design** - 2023

DigiPen Institute of Technology Singapore, SG

Diploma in **Electrical Engineering** - 2016

Ngee Ann Polytechnic, SG