

# Convex Optimization

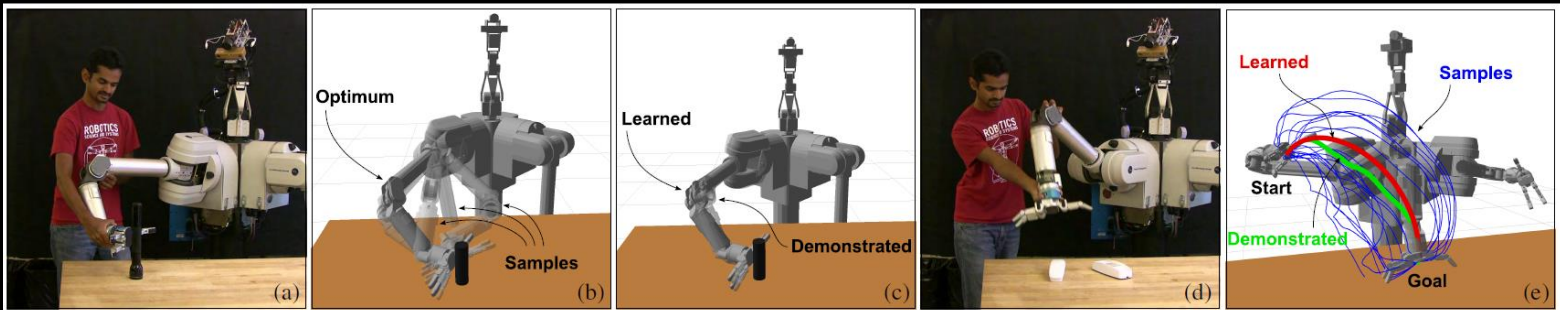
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Using material from Stephen Boyd

This lecture is being recorded

# Why do we need optimization in robotics?

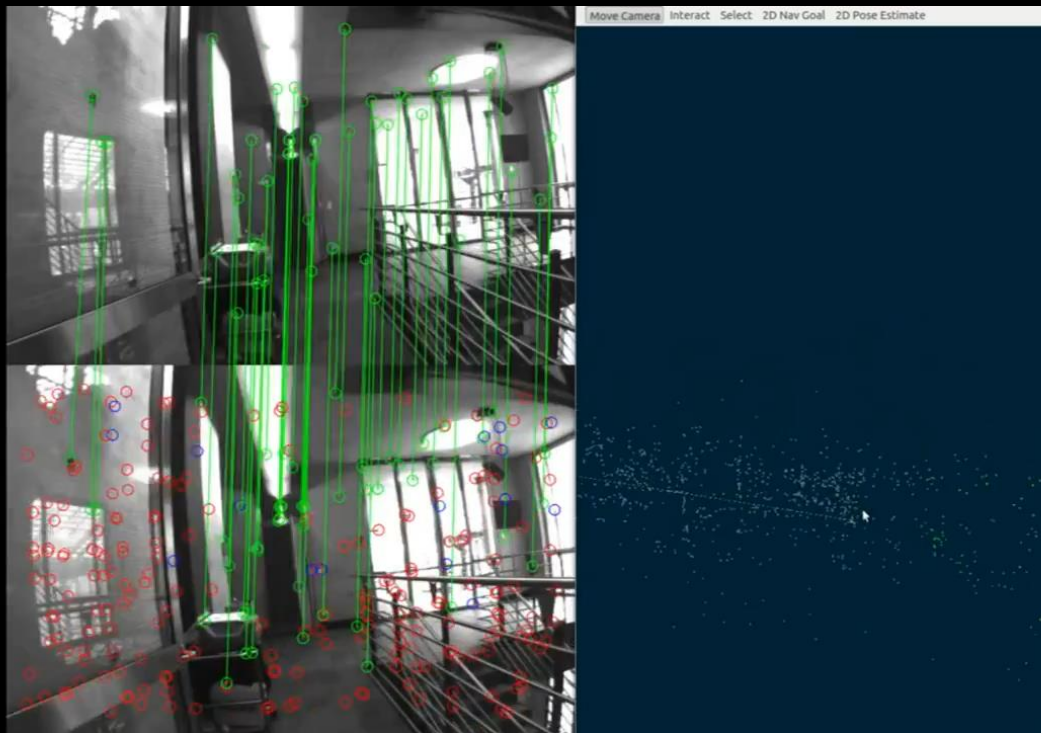
- Gives us a way to frame robotics problems mathematically
- VERY widely used
- Example: Inverse Optimal Control:



Learning Objective Functions for Manipulation  
[Kalakrishnan et al., ICRA 2013]

# Why do we need optimization in robotics?

- Example: Simultaneous Localization and Mapping (SLAM)



Keyframe-Based Visual-Inertial SLAM Using Nonlinear Optimization  
[Leutenegger et al., RSS 2013]

# Convex Optimization

- Convex optimization is a mature field with deep mathematical foundations
- It is so powerful that it's often worth it to
  - Work hard to reformulate your problem as convex
  - Approximate non-convex objective functions as convex
  - Use solution to approximation to start search for solution to the real problem
- It scales well with dimensionality
  - Convex optimization routinely solves problems with 1000s of variables
- Convex optimizers are fast (usually)

# Outline

- Calculus Review
- Convex Sets
- Convex Functions

# Set Notation

$$X = \{x \mid a^T x \leq b, x \in C, a \in \mathbf{R}^n\}$$

$X$  is the set of  $x$ s such that  $a^T x \leq b$  is true for  $x$  in the set  $C$  where  $a$  is a vector in a Euclidian space of dimension  $n$

# Review: Functions

- Functions are defined as:

$$f : A \rightarrow B$$

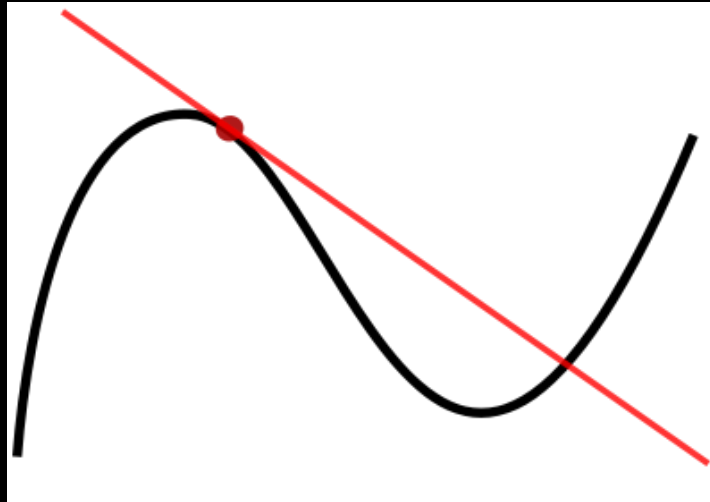
- “f maps elements in the set A to elements in the set B”
- The set  $A$  is the **domain** of f
- The set  $B$  is the **range** of f
- Example:

$$f : \mathbf{R}^n \rightarrow \mathbf{R}^m$$

“Function f maps n-dimensional vectors to some m-dimensional vectors”

# Review: Derivatives

- Derivatives can get complicated!
- Keep this in mind: A derivative is a linear approximation of how a function changes at a certain point



- The derivative of  $f(x)$  is the ratio between an infinitesimal change in an input variable  $x$  and the resulting change in the output  $f(x)$



## Review: Derivatives

- Recall the definition for a derivative  $f: \mathbf{R} \rightarrow \mathbf{R}$

$$Df(x) = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$

- We can write a similar definition for  $f: \mathbf{R}^n \rightarrow \mathbf{R}^m$

# Review: Derivatives

- Suppose  $f : \mathbb{R}^n \rightarrow \mathbb{R}^m$
- The function  $f$  is differentiable at  $x$  if there exists a matrix  $Df(x) \in \mathbb{R}^{m \times n}$  that satisfies

This is a matrix

$$\lim_{\substack{z \in \text{dom } f, z \neq x, z \rightarrow x}} \frac{\|f(z) - f(x) - Df(x)(z - x)\|_2}{\|z - x\|_2} = 0$$

- $Df(x)$  is called the derivative (or Jacobian) of the function
- $Df(x)$  can be computed by computing partial derivatives

$$Df(x)_{ij} = \frac{\partial f_i(x)}{\partial x_j}, \quad i = 1, \dots, m, \quad j = 1, \dots, n$$

# Review: Gradient

- When  $f$  is real-valued  $(i.e., f : \mathbb{R}^n \rightarrow \mathbb{R})$  the derivative  $Df(x)$  is a row vector (a  $1 \times n$  matrix)

Range must be 1-dimensional!

- The transpose of the derivative is the **gradient**:

$$\nabla f(x) = Df(x)^T$$

- Again, you can compute the gradient by taking partial derivatives:

$$\nabla f(x)_i = \frac{\partial f(x)}{\partial x_i}, \quad i = 1, \dots, n$$

## Review: Second Derivative

- When  $f$  is real-valued  $(i.e., f : \mathbf{R}^n \rightarrow \mathbf{R})$  the **second derivative** is called the **Hessian Matrix**:  $\nabla^2 f(x)$

$$\nabla^2 f(x)_{ij} = \frac{\partial^2 f(x)}{\partial x_i \partial x_j}, \quad i = 1, \dots, n, \quad j = 1, \dots, n,$$

- Recall that the second derivative is the derivative of the first derivative:

$$D\nabla f(x) = \nabla^2 f(x)$$

# Questions

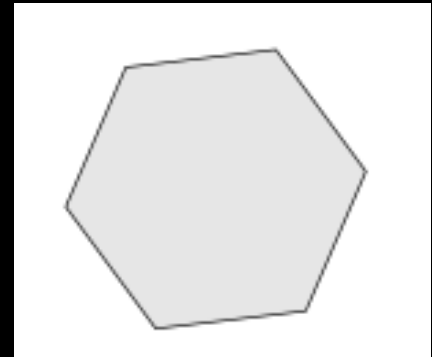
- Suppose we have a real-valued function  $f : \mathbb{R}^n \rightarrow \mathbb{R}$ 
  1. What are the dimensions of the gradient vector  $\nabla f(x)$ ?
  2. What are the dimensions of the Hessian matrix  $\nabla^2 f(x)$ ?

# Convex Sets

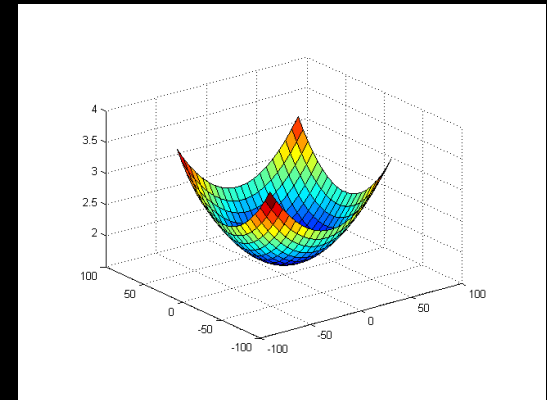
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# Convex sets and functions

- Convexity is a restriction on shapes and functions
  - Convex optimization only works when everything is convex!
- We will cover definitions of convexity for shapes and functions and convexity-preserving operations
- You can use these to build convex functions for the problems you care about
- You can also use them to check if a function is convex
  - If  $f$  can be decomposed into convex functions and convexity-preserving operators,  $f$  is convex



A convex set



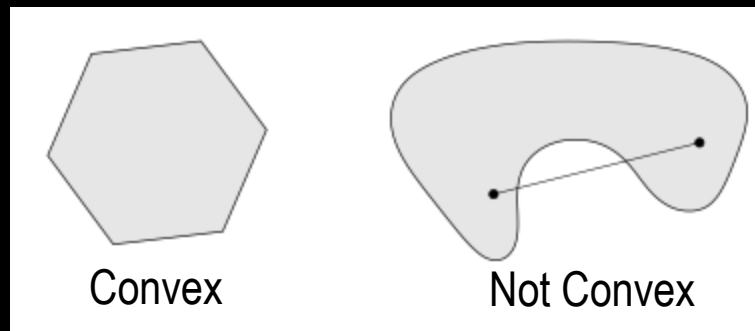
A convex function

# Convex Sets

- Convex set: contains line segment between any two points in the set.  $C$  is a *convex set* if:

$$x_1, x_2 \in C, \quad 0 \leq \theta \leq 1 \quad \implies \quad \theta x_1 + (1 - \theta)x_2 \in C$$

- Examples:





# Important Types of Convex Sets: Hyperplane

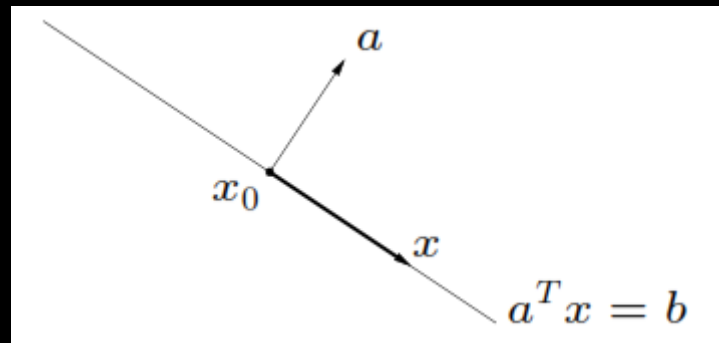
- **Hyperplane**: A set of points that have a constant inner product with vector  $a$

$$\{x \mid a^T x = b\} \quad (a \neq 0)$$

same as  $a \cdot x$

- Another way to define it:

$$\{x \mid a^T (x - x_0) = 0\}$$



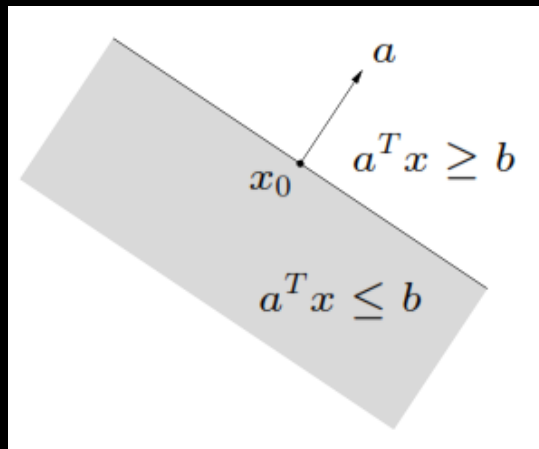
# Important Types of Convex Sets: Halfspace

- **Halfspace**: A hyperplane with an inequality

$$\{x \mid a^T x \leq b\} \quad (a \neq 0)$$

- Another way to define it :

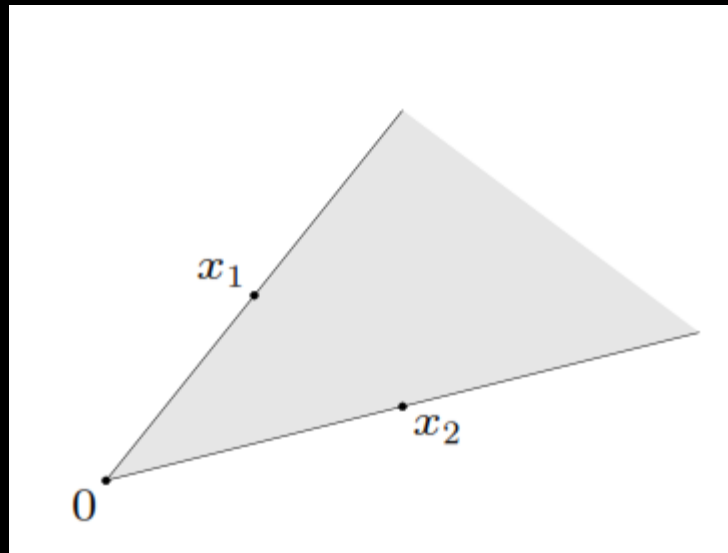
$$\{x \mid a^T (x - x_0) \leq 0\}$$



# Important Types of Convex Sets: Convex Cone

- **Convex Cone**: A set  $C$  is a *convex cone* if

$$\theta_1 x_1 + \theta_2 x_2 \in C \quad x_1, x_2 \in C \text{ and } \theta_1, \theta_2 \geq 0$$

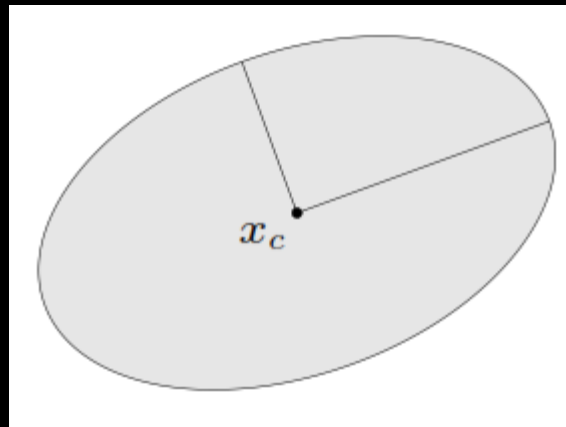


# Important Types of Convex Sets: Ellipsoid

- **Ellipsoid**: Set of the form

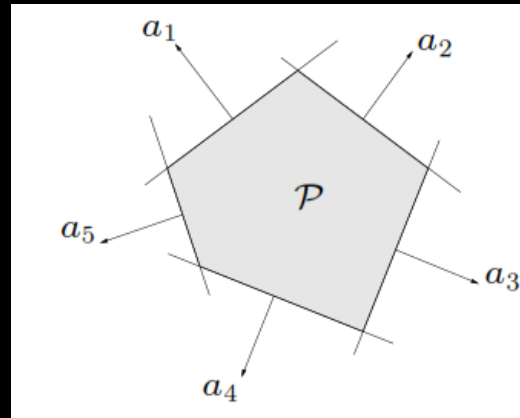
$$\{x \mid (x - x_c)^T P^{-1} (x - x_c) \leq 1\}$$

- $P$  is a **symmetric** (i.e.  $P = P^T$ ) positive definite matrix
  - Matrix  $P$  is **positive definite** if  $z^T P z$  is positive for any non-zero  $z$



# Important Types of Convex Sets: Polyhedron

- **Polyhedron**: The intersection of a finite number of halfspaces and hyperplanes



- Another way to define it: The set of solutions to a set of linear inequalities and equalities:

$$Ax \leq b$$

$$Cx = d$$

# Important Convexity-Preserving Operations on Sets

- **Intersection** preserves convexity

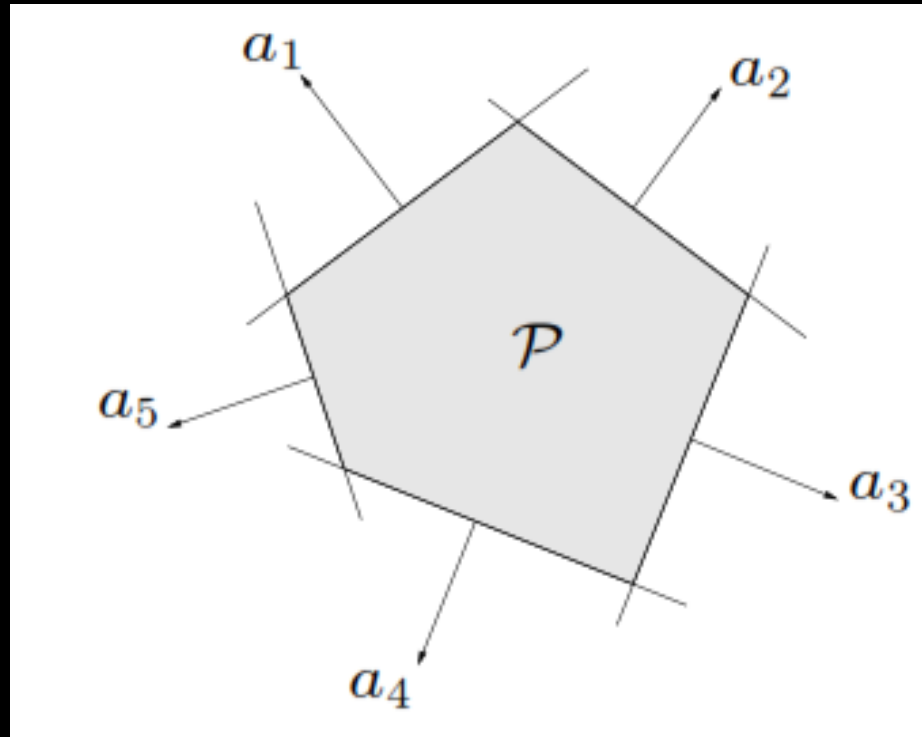
If  $S_1$  and  $S_2$  are convex, then  $S_1 \cap S_2$  is convex

- It follows that the intersection of any number of convex sets is convex
- **Affine functions** preserve convexity

$$f : \mathbf{R}^n \rightarrow \mathbf{R}^m \quad f(x) = Ax + b \text{ with } A \in \mathbf{R}^{m \times n}, b \in \mathbf{R}^m$$

- Examples of affine functions
  - Scaling
  - Translation
  - Projection

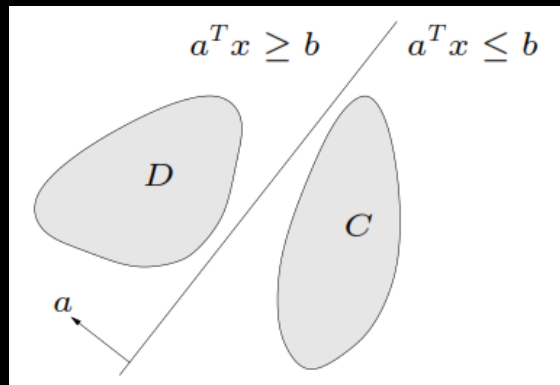
How do we know a polyhedron is always convex?



# Separating Hyperplane Theorem

- If  $C$  and  $D$  are **disjoint** (i.e.  $C \cap D = \emptyset$ ) convex sets, then there exists  $a \neq 0, b$  such that

$$a^T x \leq b \text{ for } x \in C, \quad a^T x \geq b \text{ for } x \in D$$



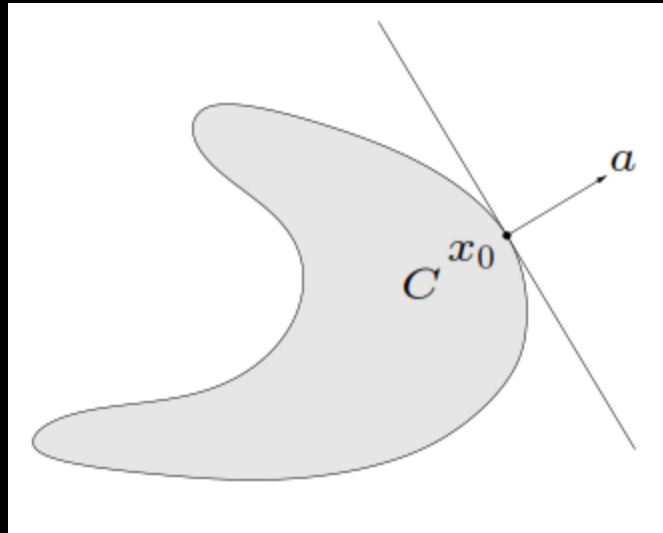
- $C$  and  $D$  are separated by the hyperplane

$$\{x \mid a^T x = b\}$$



# Supporting Hyperplane Theorem

If  $a \neq 0$  satisfies  $a^T x \leq a^T x_0$  for all  $x \in C$ , then the hyperplane  $\{x \mid a^T x = a^T x_0\}$  is called a *supporting hyperplane* to  $C$  at the point  $x_0$ .



- **Supporting Hyperplane Theorem:** If  $C$  is convex, then there exists a supporting hyperplane at **every** boundary point of  $C$ .

Break

# Convex Functions

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# Convex Functions

The domain of the function

$f : \mathbf{R}^n \rightarrow \mathbf{R}$  is convex if  $\mathbf{dom} f$  is a convex set and

$$f(\theta x + (1 - \theta)y) \leq \theta f(x) + (1 - \theta)f(y)$$

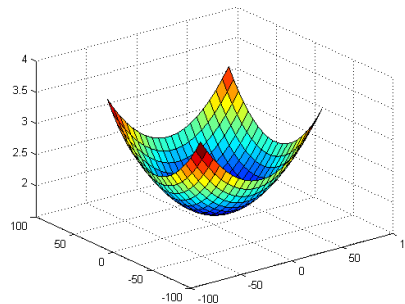
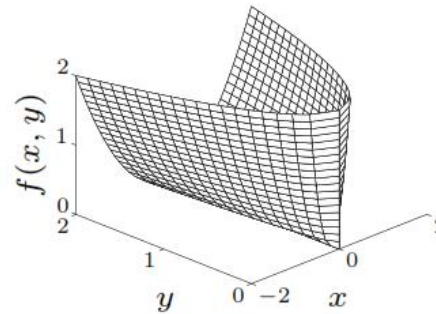
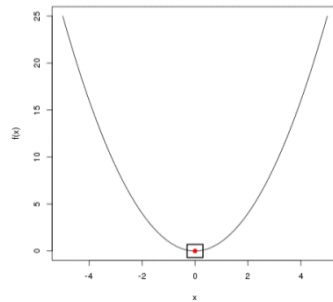
for all  $x, y \in \mathbf{dom} f$ ,  $0 \leq \theta \leq 1$



- I.e. the line segment between  $(x, f(x))$  and  $(y, f(y))$  lies above the graph of  $f$

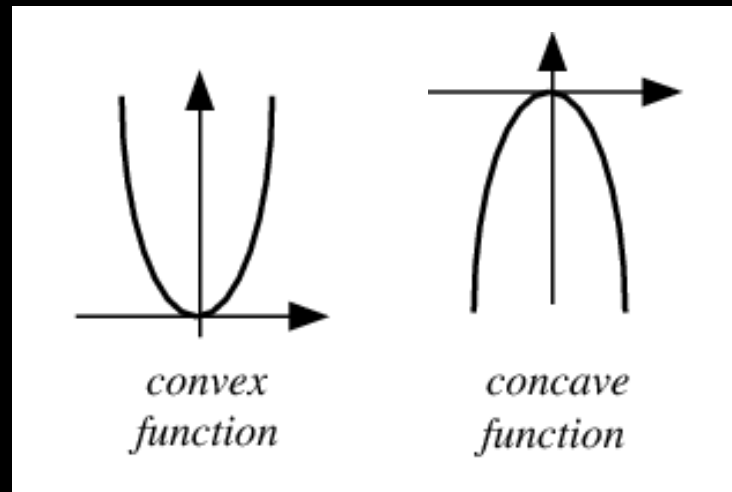
# Advantage of convex functions

- Convex functions have only one local minimum!
  - That means local methods can find the global optimum!
  - (More on this in the next lecture)



# Concave Functions

- Concave functions are convex functions that are “upside down”



- If  $f(x)$  is convex,  $-f(x)$  is concave.
- Some  $f(x)$  are **both** concave and convex
  - Example?

# Common Convex and Concave Functions

convex:

- affine:  $ax + b$  on  $\mathbf{R}$ , for any  $a, b \in \mathbf{R}$
- exponential:  $e^{ax}$ , for any  $a \in \mathbf{R}$
- powers:  $x^\alpha$  on  $\mathbf{R}_{++}$ , for  $\alpha \geq 1$  or  $\alpha \leq 0$
- powers of absolute value:  $|x|^p$  on  $\mathbf{R}$ , for  $p \geq 1$
- negative entropy:  $x \log x$  on  $\mathbf{R}_{++}$

concave:

- affine:  $ax + b$  on  $\mathbf{R}$ , for any  $a, b \in \mathbf{R}$
- powers:  $x^\alpha$  on  $\mathbf{R}_{++}$ , for  $0 \leq \alpha \leq 1$
- logarithm:  $\log x$  on  $\mathbf{R}_{++}$

# Convexity-Preserving Operations for Functions

- Non-negative multiplication

$$\alpha f \text{ is convex if } f \text{ is convex, } \alpha \geq 0$$

- Sum (extends to infinite sums and integrals)

$$f_1 + f_2 \text{ convex if } f_1, f_2 \text{ convex}$$

- Point-wise Maximum

$$\text{if } f_1, \dots, f_m \text{ are convex, then } f(x) = \max\{f_1(x), \dots, f_m(x)\} \text{ is convex}$$



# Convexity-Preserving Operations

- Composition with affine functions

$f(Ax + b)$  is convex if  $f$  is convex

- Composition in general

composition of  $g : \mathbf{R}^n \rightarrow \mathbf{R}$  and  $h : \mathbf{R} \rightarrow \mathbf{R}$ :

$$f(x) = h(g(x))$$

$f$  is convex if  $\begin{array}{l} g \text{ convex, } h \text{ convex, } \tilde{h} \text{ nondecreasing} \\ g \text{ concave, } h \text{ convex, } \tilde{h} \text{ nonincreasing} \end{array}$

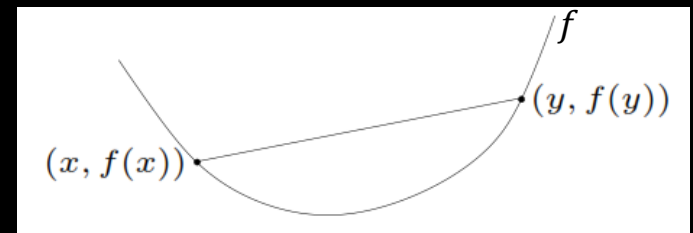
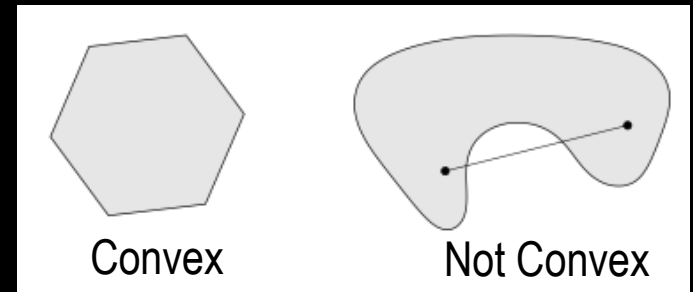
“Extended-value extension of  $h$ ”  
We won’t worry about it,  
just assume this is  $h$

# How do we use these functions/operators?

- Can use them to build convex functions for the problems you care about
- Can use them to check if a function is convex
  - If  $f$  can be decomposed into convex functions and convexity-preserving operators,  $f$  is convex

# Summary

- **Convex sets** are sets where a line segment between any two points is part of the set
- **Convex functions** are functions where the line segment between any two points is above the graph of the function
- Certain operators can be used to transform convex sets/functions while preserving convexity
  - Use them to assemble/decompose more complex functions



# Homework

- Reading from optimization book
  - Descent Methods (Ch. 9.1-9.1.1, 9.2, 9.3-9.3.1, 9.5-9.5.2, 9.5.4)

- Subgradients

[https://see.stanford.edu/materials/lsocoee364b/01-subgradients\\_notes.pdf](https://see.stanford.edu/materials/lsocoee364b/01-subgradients_notes.pdf)

(everything except Section 4)

- Numerical differentiation

[https://en.wikipedia.org/wiki/Numerical\\_differentiation](https://en.wikipedia.org/wiki/Numerical_differentiation)

(up to “Complex-variable Methods”)